

BYU DEFENSE

TO BE A GOOD DEFENSIVE FOOTBALL TEAM, WE MUST EMPHASIZE THE FOLLOWING THINGS. WE WILL WORK ON THESE EVERYDAY IN PRACTICE AND YOU MUST MENTALLY PREPARE YOURSELF TO WORK HARD. YOU CANNOT LOAF OR COAST THROUGH PRACTICE. YOU MUST CONCENTRATE AND IMPROVE EVERYDAY!

- I. INTENSITY - WE NEED TO GO 110% ALL THE TIME!
(HUSTLE) (GREAT DESIRE) (MENTAL TOUGHNESS)
- II. EFFORT - GET OFF BLOCKS, RUN TO THE BALL, RUSH THE PASSER, COVER--GET IN RECEIVERS FACE.
- III. TECHNIQUE - BECOME A GREAT TECHNICIAN, WORK HARD ON YOUR SKILLS. BE A DOMINATING PLAYER.
- IV. TACKLE - BE A GREAT TACKLER. WE NEED ALL ELEVEN PLAYERS TO THE FOOTBALL TO GET IN ON THE HIT.
- V. KNOW ASSIGNMENTS - YOU CANNOT BE A SUCCESSFUL PLAYER IF YOU BLOW ASSIGNMENTS. YOU MUST BE CONSISTENT TO BE A GREAT PLAYER.
- VI. GOALS:
 - A. NEVER LET THEM SCORE.
 - B. NO LONG RUNS.
 - C. NO LONG PASSES FOR TD.
 - D. ATTACK AND PLAY PRESSURE DEFENSE.

LAST YEAR WE ENDED THE SEASON AS #1 DEFENSE IN THE WAC. WE NEED TO BUILD ON THAT! DEVELOP PRIDE AND CONFIDENCE IN OURSELVES, AND LET'S BECOME ONE OF THE BEST DEFENSIVE TEAMS IN THE NATION!

GAME PLAN
Fall 1993

<u>Fronts</u>	<u>Stunts</u>	<u>Dogs</u>	<u>Blitzes</u>	<u>Coverage</u>
40	Twist	Fire	Saw SW	21, 21 Read, Box, Buzz.
Stack	Loop	Whip Fire	EX	22, Me, Flat.
Strong	Trey		IN	D/D, Clamp.
Gap	Go		Storm	10, Read, Press.
61	Stab		Wham	11, Press, 30.
Tag	Trio		Bullet	4. D/M.
50	Troll		Sam - X	
40 Bluff			Will - X	
Nickel			(Tag) Saw	
Dime			Mike	
			Blood	

<u>Nickel & Dime</u>	<u>Short Ydg.</u>	<u>Goal Line</u>	<u>Prevent</u>
Scream + Base Blitzes	61-In	61 - (Dbl Bullet)	40 Cover 4
0 Robber	21 Read (Double Fire)	Tag Backer	35 4 Backer
0 Bracket	D/D	Goal Line Stack	
stud or Mike Dog	D/M		
Tim	22		
Tom			
Crash			

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○○○□○○ Loose "5"
 T N T E
 S M W

○○○□○○○
 T N T E W Loose "9"
 S M "S"

GAP

40

GO
 ↑
 ○○○□○○ "5"
 T N T E
 S M W

○○○□○○○
 T N T E W
 S M

STACK

○○○□○○ Loose
 S T N T E "5"
 Loose "9" "5"
 M W

○○○□○○○
 S T N T E
 Loose "9" "5" W
 Loose M

STRONG

○○○□○○
 S T N T E "5"
 Loose Loose
 "9" "5"
 M W

○○○□○○○
 S T N T E
 M W

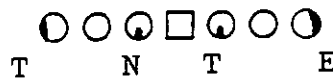
NICKEL



(N)
S M

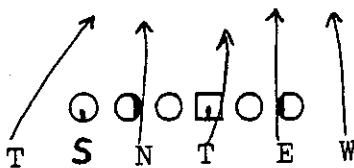
DIME

-1-B

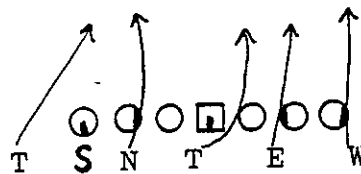


(N)
S M

TAG

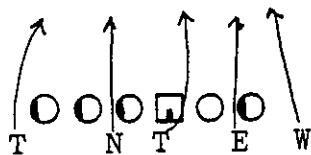


M FS

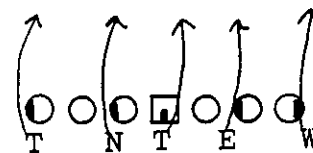


M FS

50



S M



S M

61



Loose "9" "5" M "5"



M Loose "9"

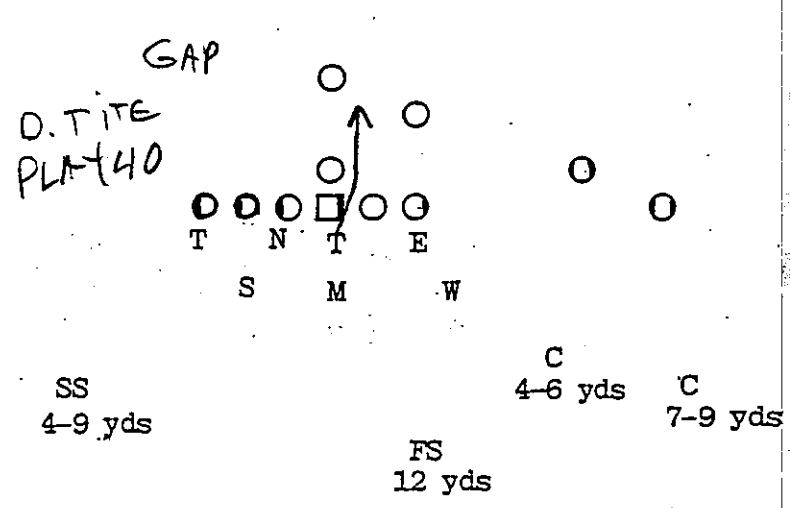
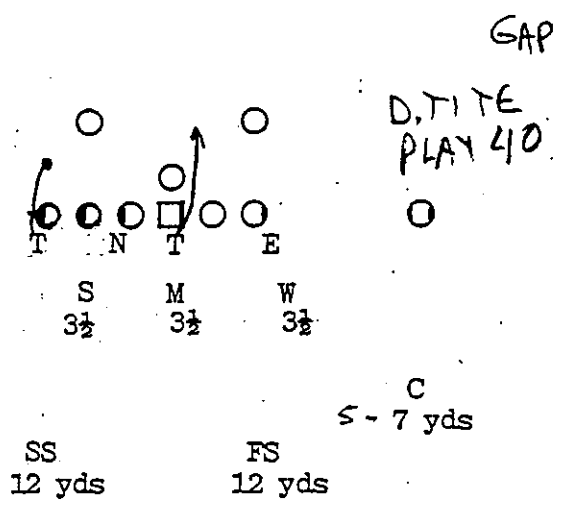
SS 0
T 0 0 0 0 0
N
S
c

(TITE WING ALIGN)

40 (GAP)

PRO

SLOT



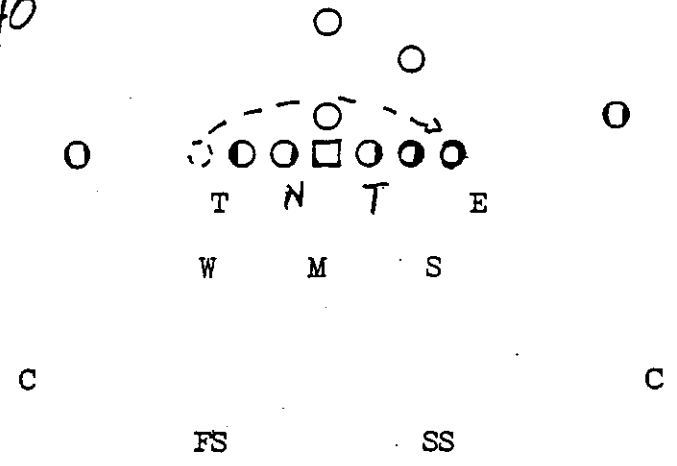
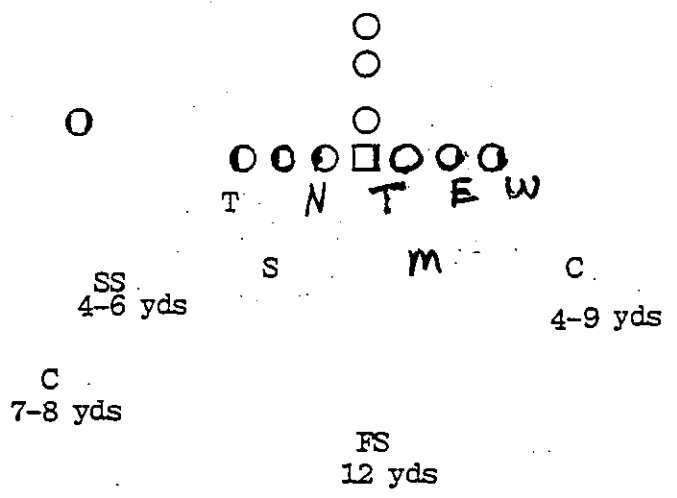
TIGHT

40

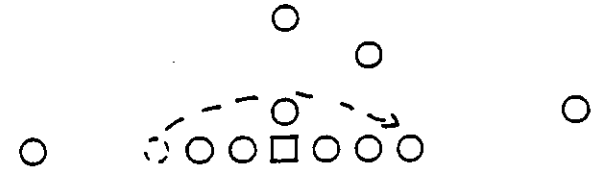
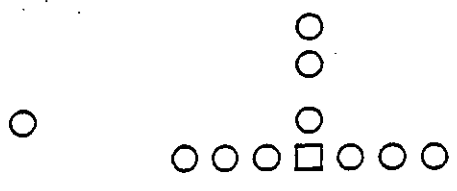
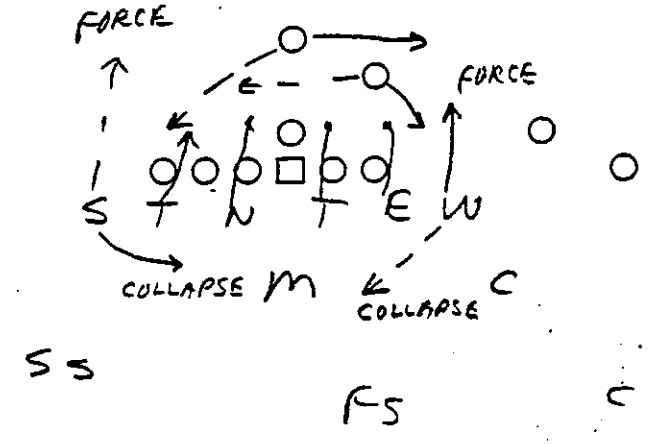
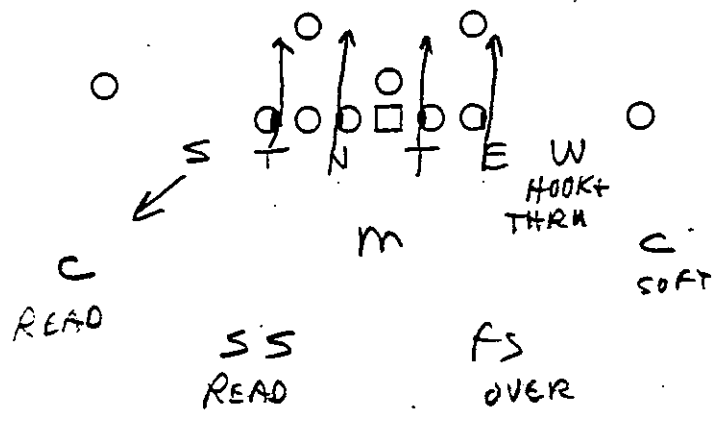
TE FLOP

"CHANGE CALL"

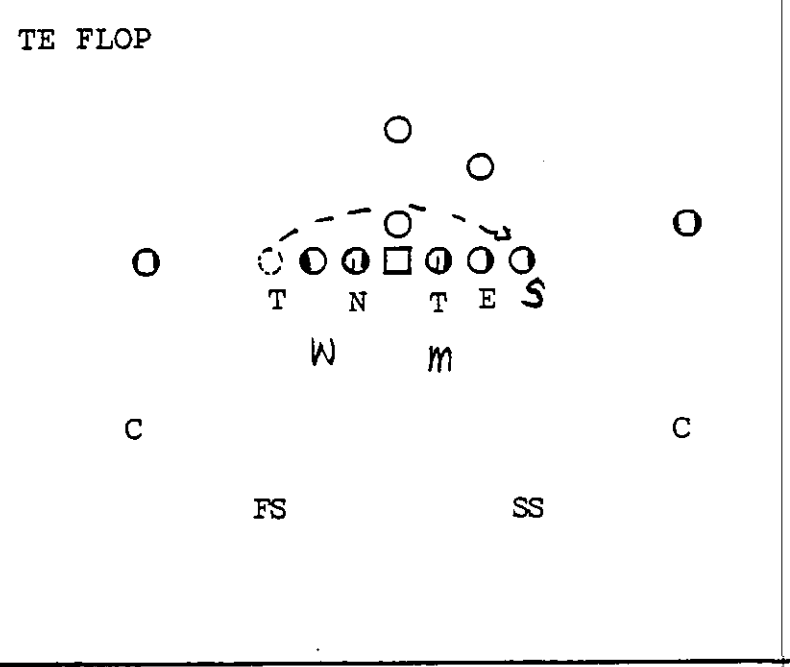
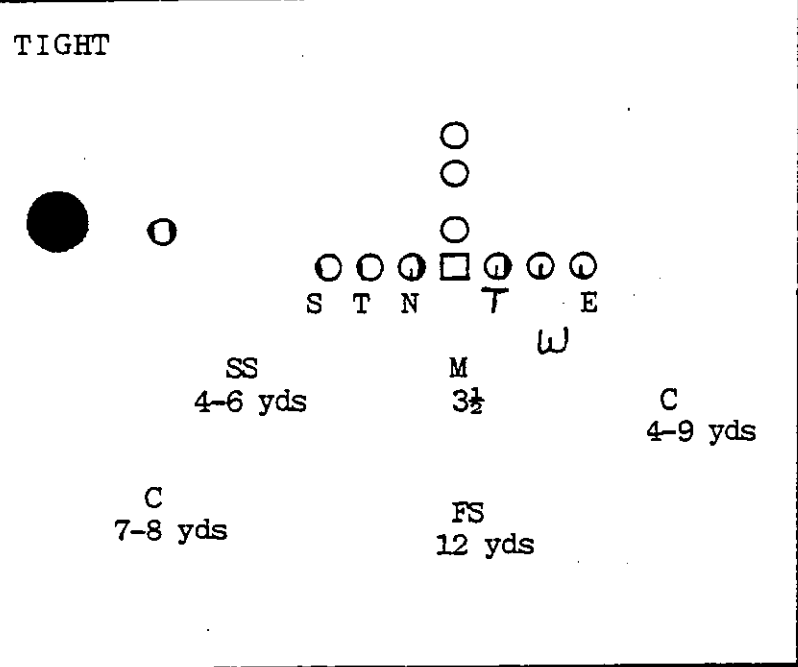
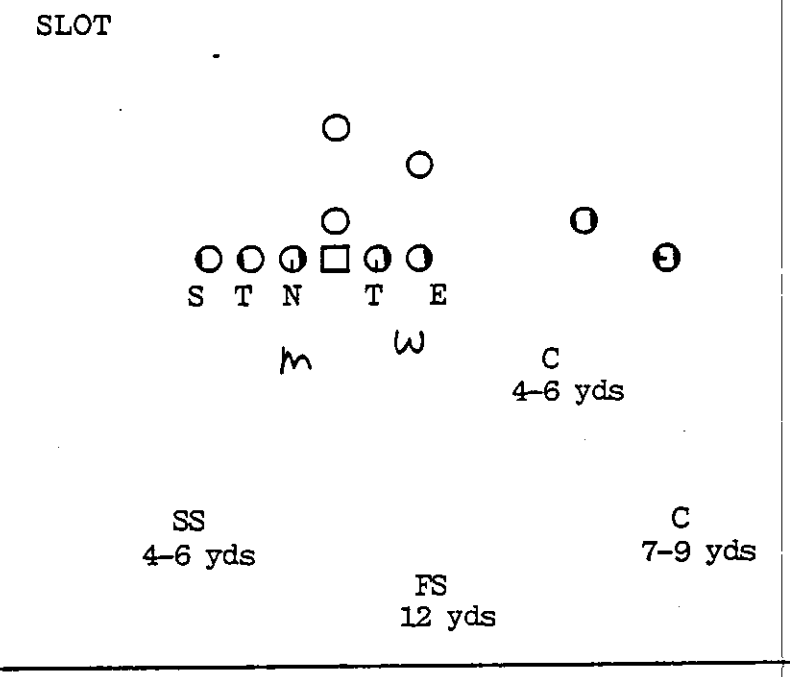
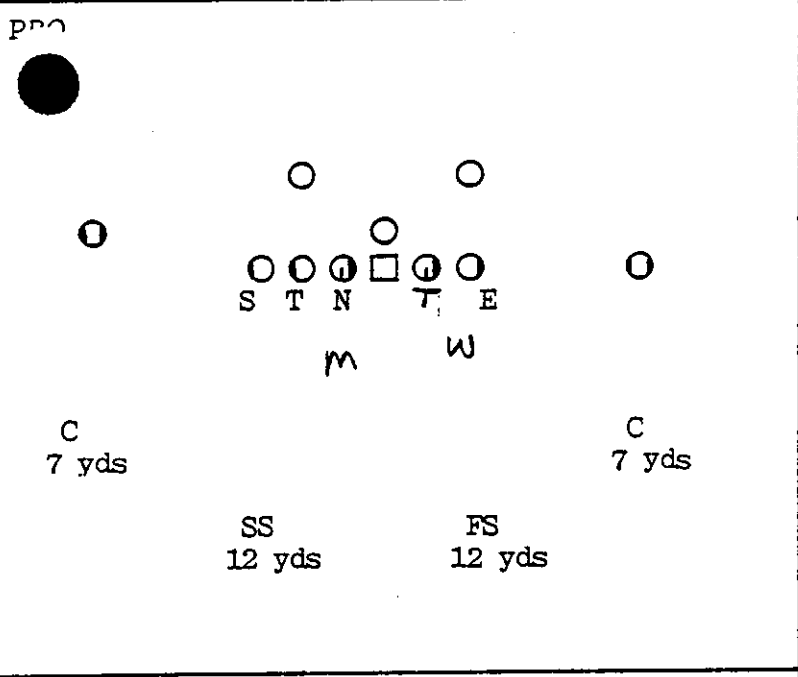
40



- T- 9 FILL (INSIDE EYE TO OUTSIDE EYE OF TE).
- N- 3 GAP (INSIDE FOOT TO OUTSIDE FOOT OF GUARD). TITE=INSIDE EYE TO OUTSIDE EYE G.
- T- 1 GAP (SHADE CENTER) TITE INSIDE EYE TO OUTSIDE EYE GUARD.
- E- 5 (5 GAP) (TITE=HEAD UP TE FILL)
- W- 5 GAP
- M- (STRONG 1 GAP) (WEAK 3 GAP)
- S- 5 GAP (3 GOOD 2)



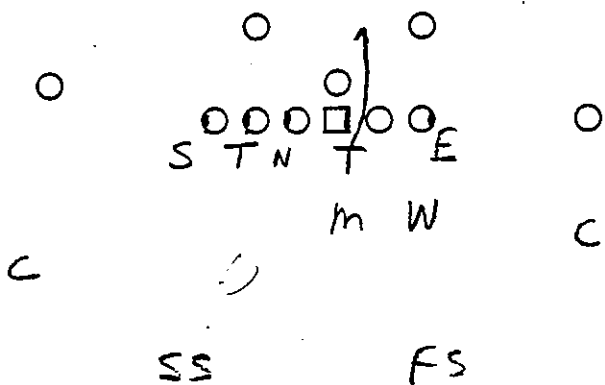
STACK



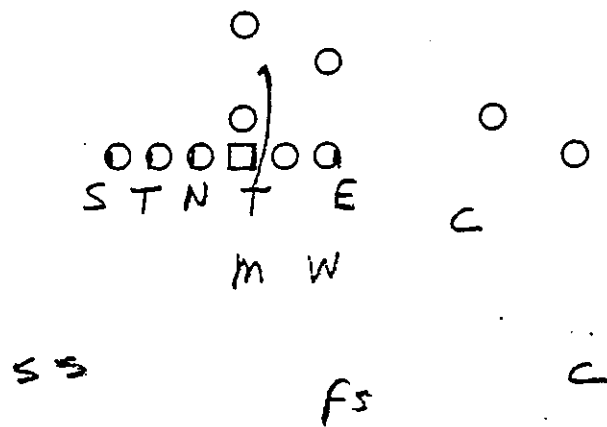
- T- (5) 5 GAP
- N- 1 GAP (HEAD UP)
- T- 3 GAP (HEAD UP)
- E- 5 GAP (LOOSE S) (TITE = HEAD UP TE FILL)
- W- FORCE (ALIGN - SINK; HEADS UP; TITE = 5' GAP (ALIGN S).
- M- STONG-3 GAP WEAR-1 GAP.
- S- FILL OR FORCE (ALIGN - LOOSE 9)

STRONG

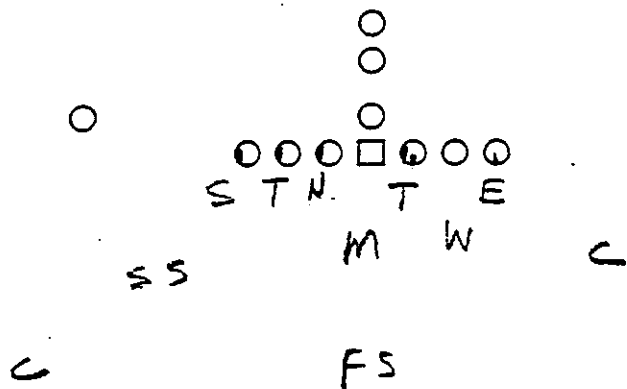
PRO



SLOT



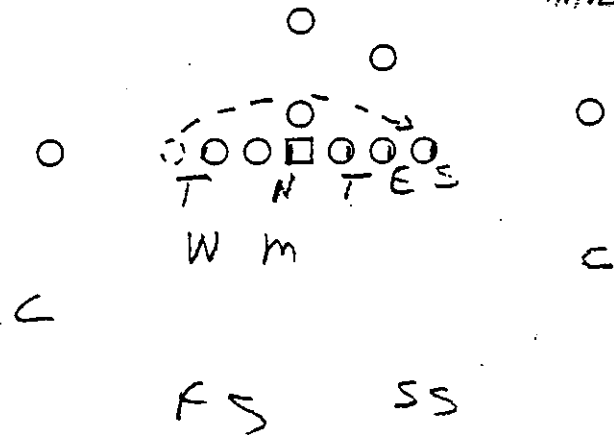
TIGHT



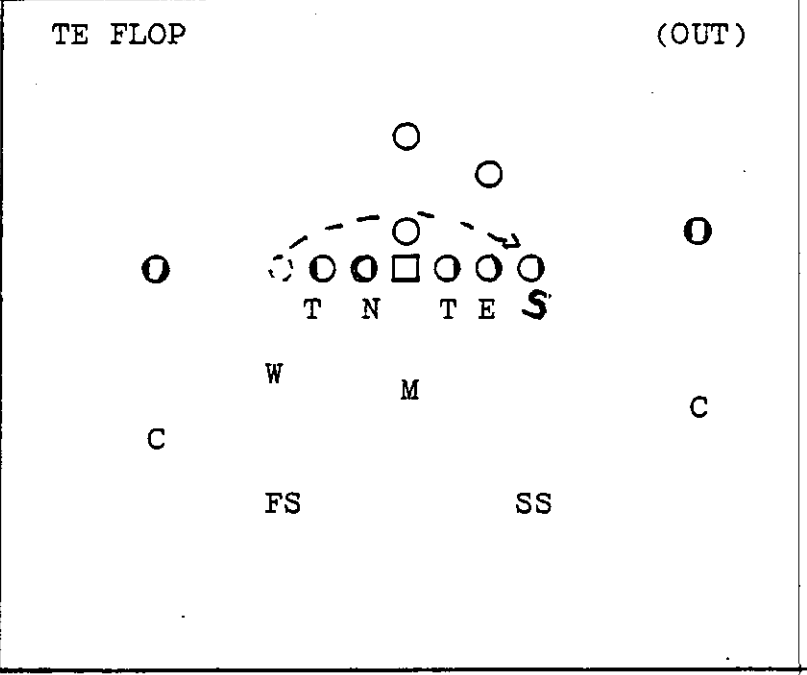
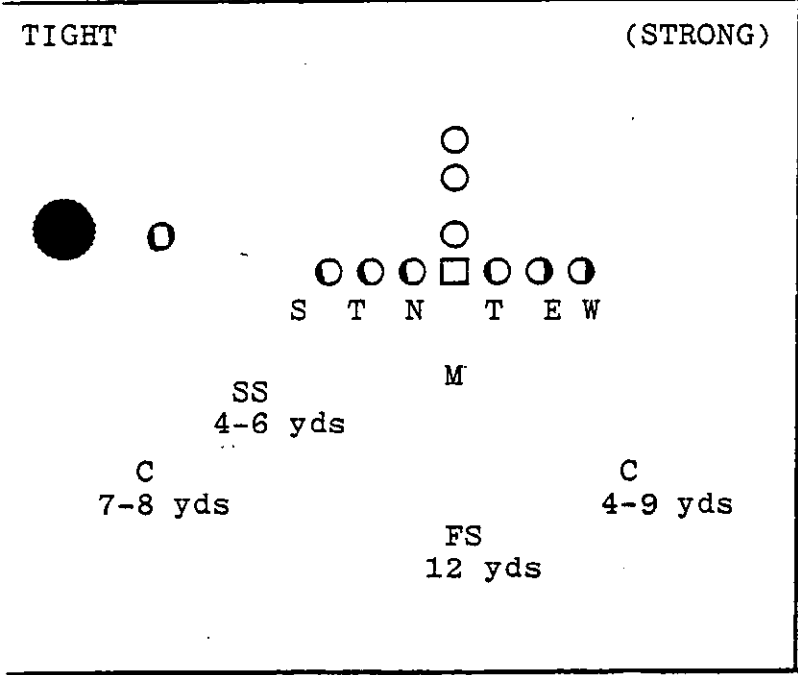
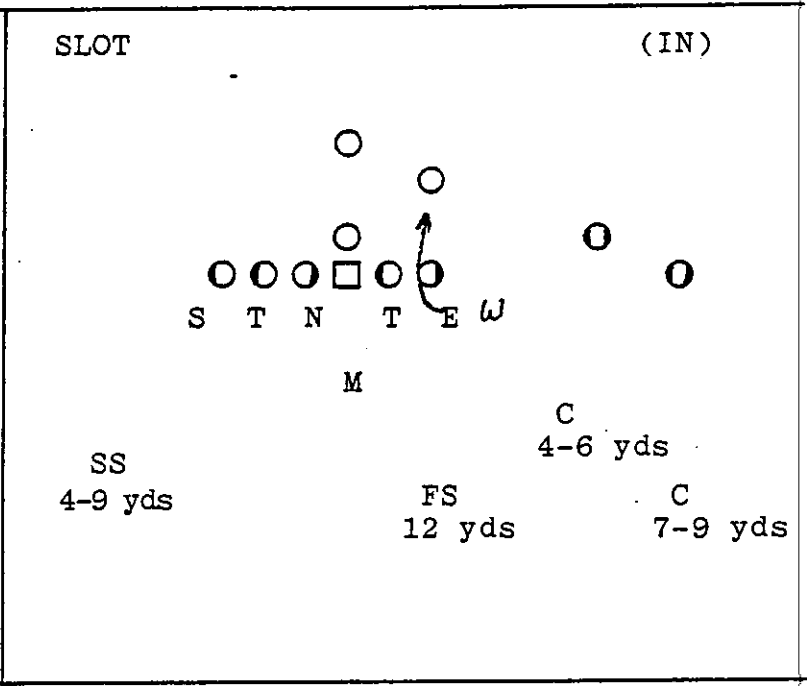
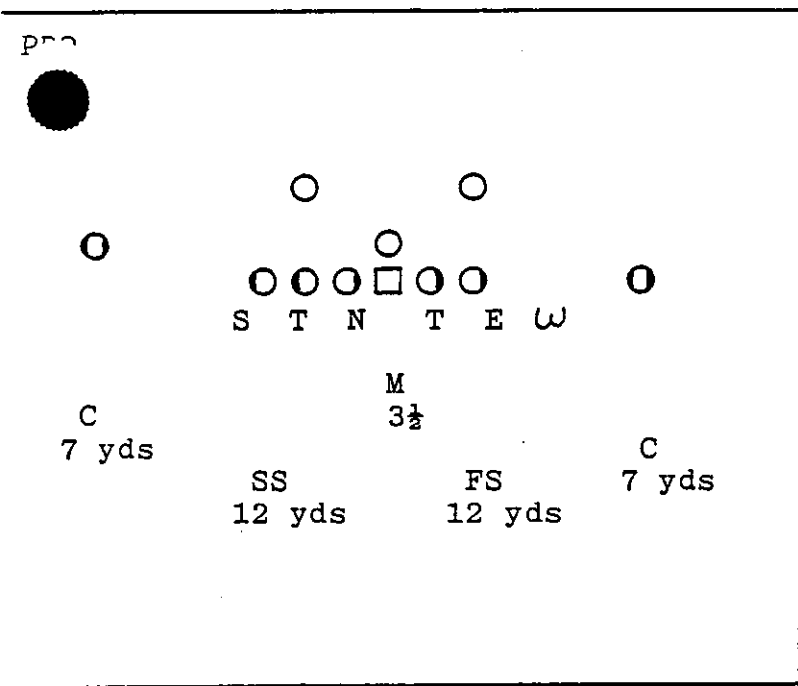
TE FLOP

"CHANGE CALL"?

IF WE HAVE A OVER

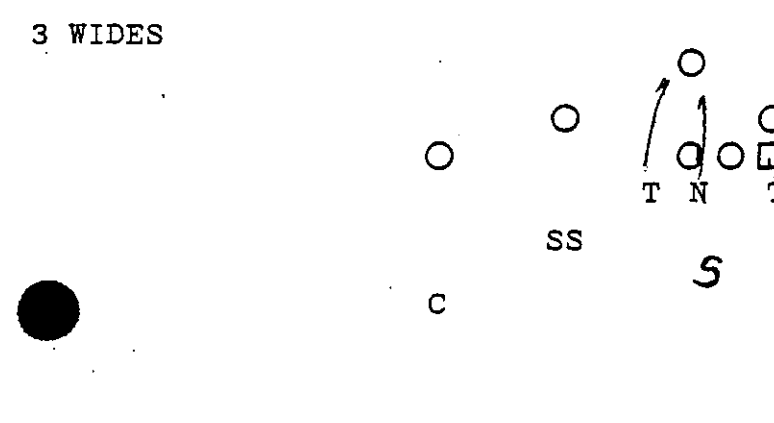
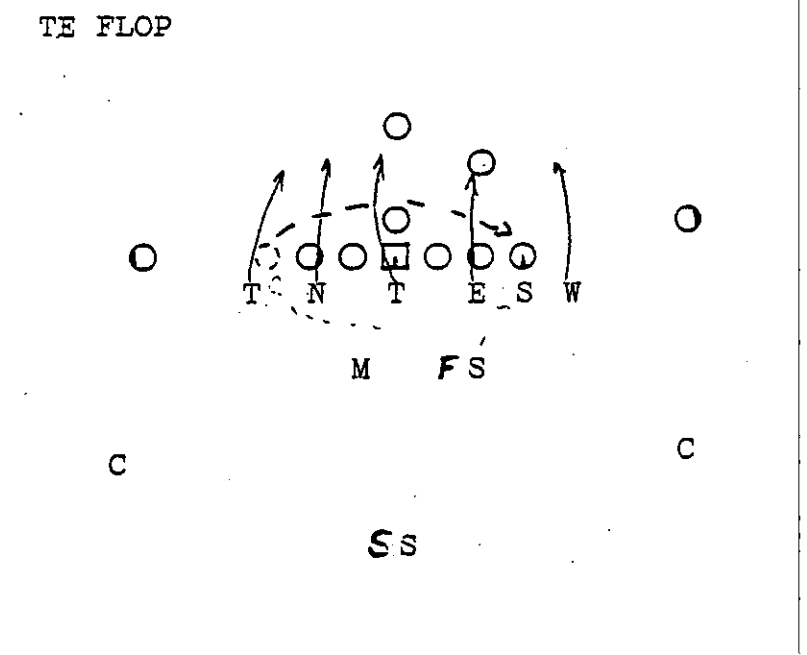
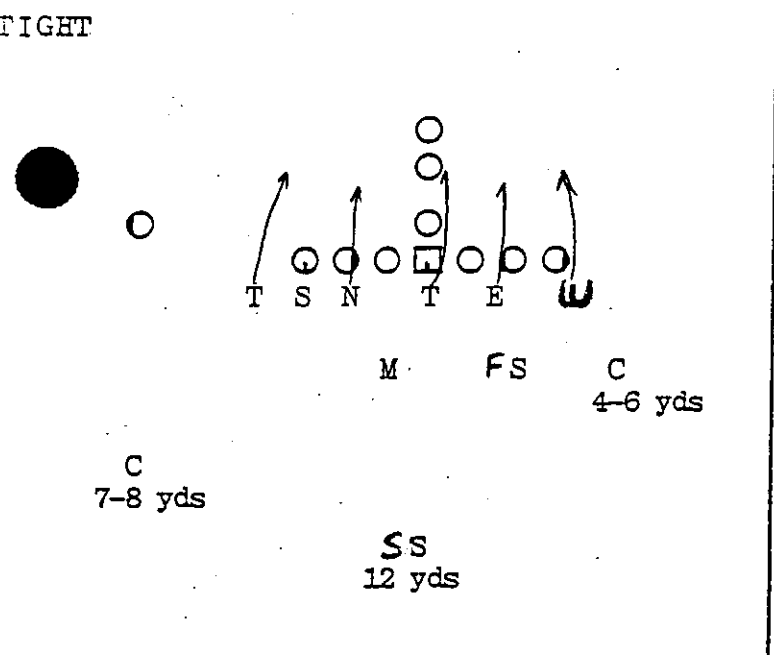
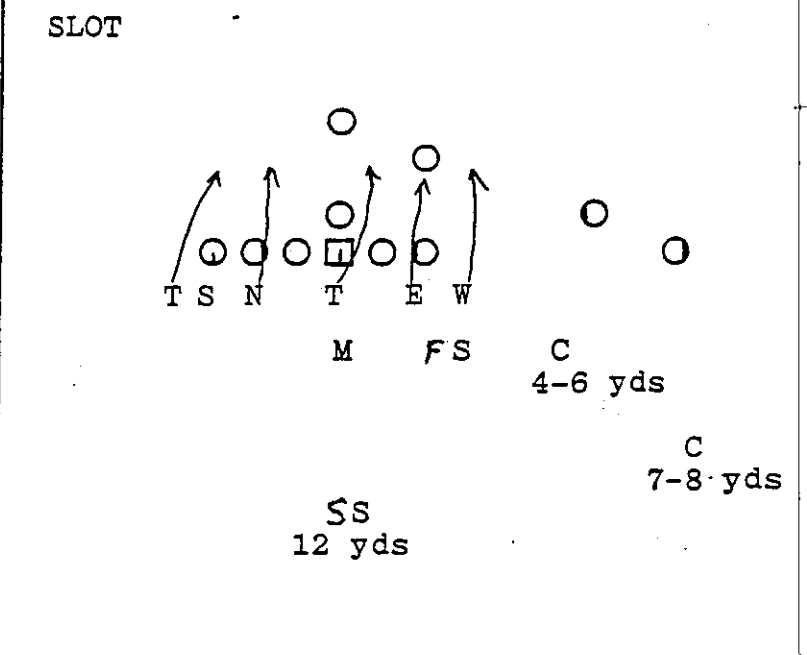
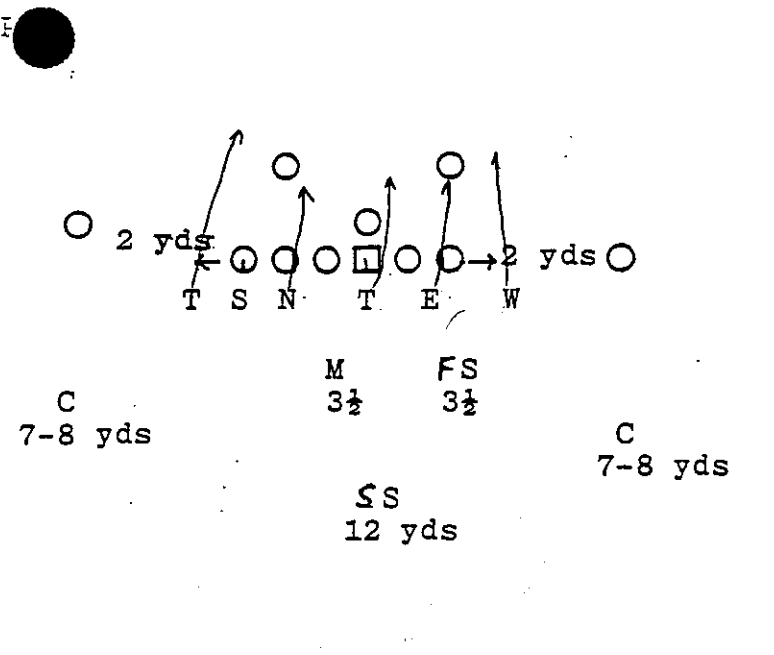


61 (IN OUT STRONG)



T- 5 GAP (LOOSE 5)
 N- 1 GAP
 T- 3 GAP
 E- 5 GAP (LOOSE 5)
 W- FORCE OR FILL TITE = LOOSE 9
 M- 1 GAP OR 3 GAP
 S- FILL OR FORCE (LOOSE 9)

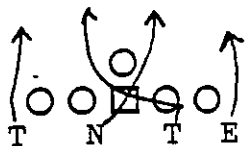
TAG



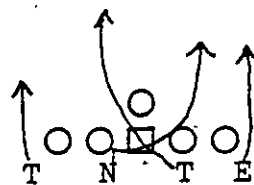
T - FORCE
 N - 3 GAP
 T - STRONG 1 SAF
 E - 3 GAP
 W - FORCE
 M - WEAK 1, STRONG
 S - SCAP (ALIGN 2)

STUNTS (TWIST)

● NG

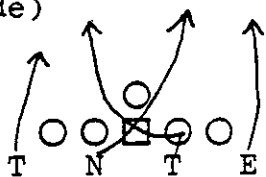


WEAK



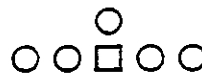
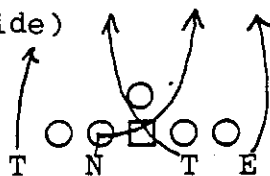
WIDE

← (Wide)



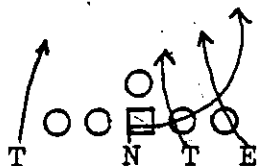
SHORT

← (Wide)

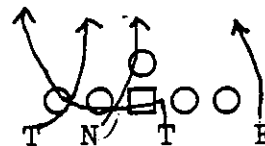


TREY

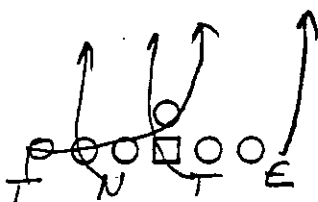
WEAK



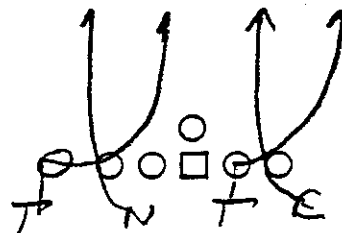
STRONG



TRIO

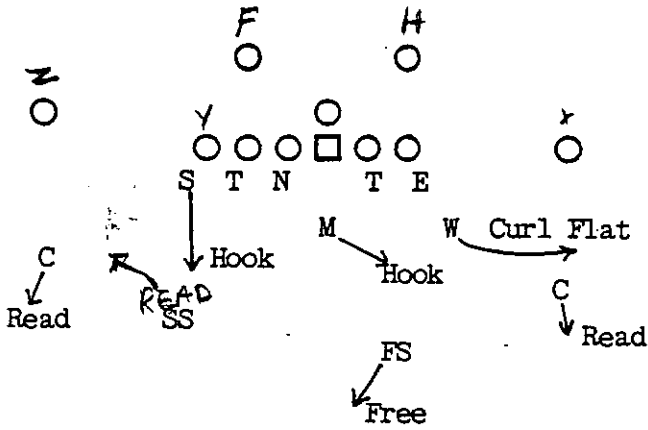


TOLL



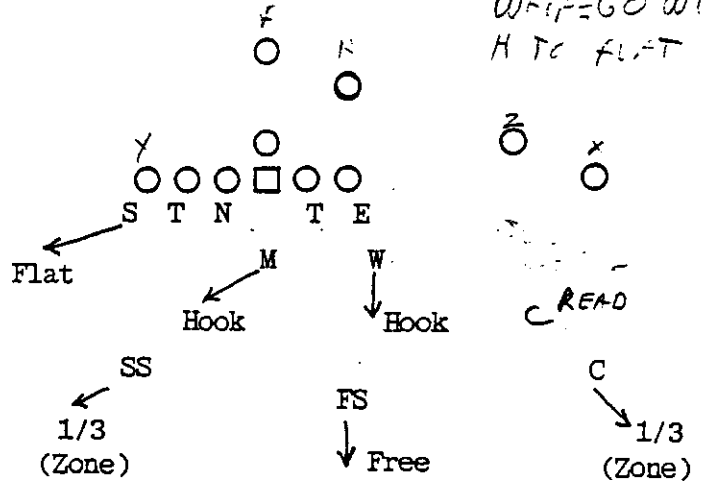
COVER 21 READ

PRO

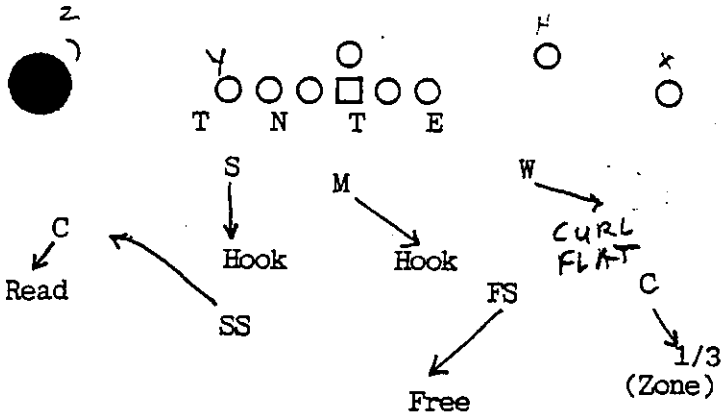


SLOT

21 Buzz
WHIP=GO WITH
H TO FLAT

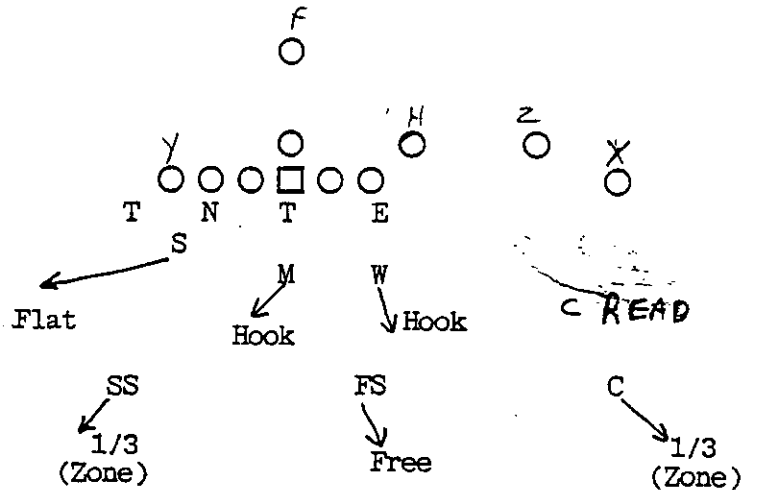


W.D.W.



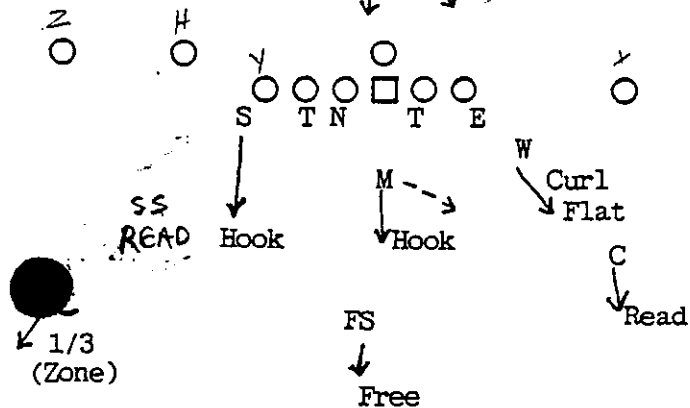
SLOT TRIPS

21 Buzz

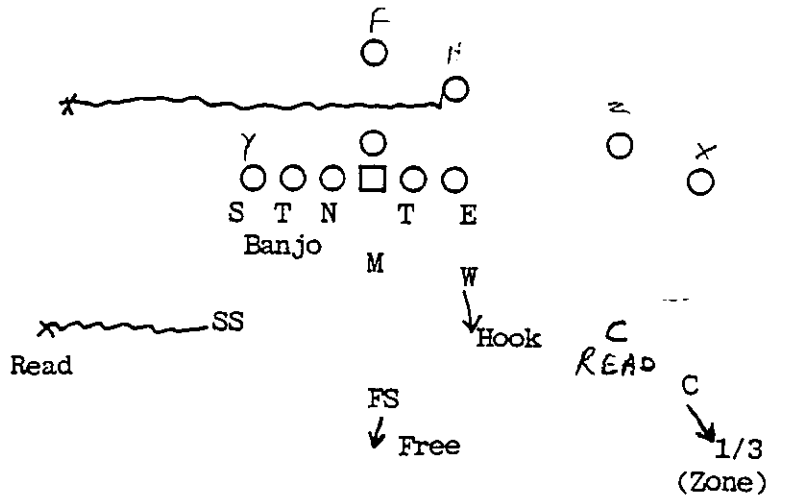


PRO TRIPS

21 Buzz
STUD=GO
WITH TE TO
FLAT

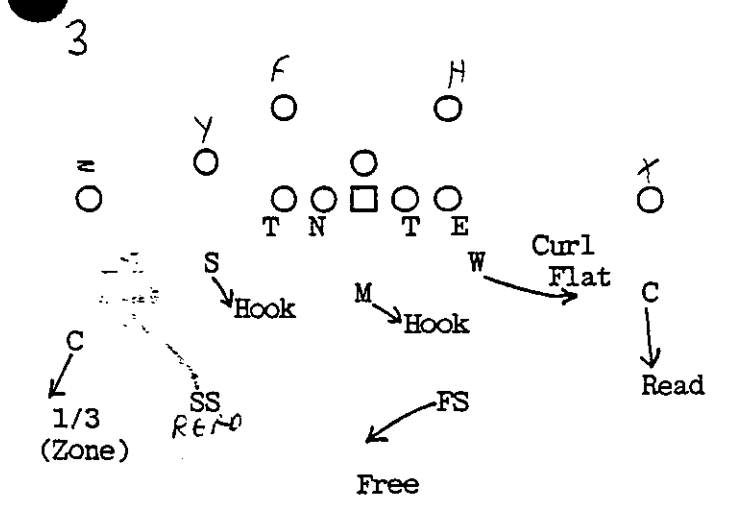


SLOT D.W.

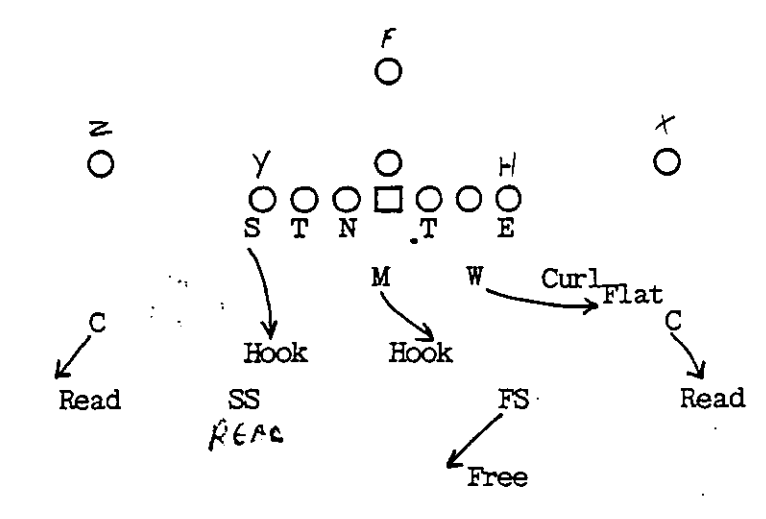


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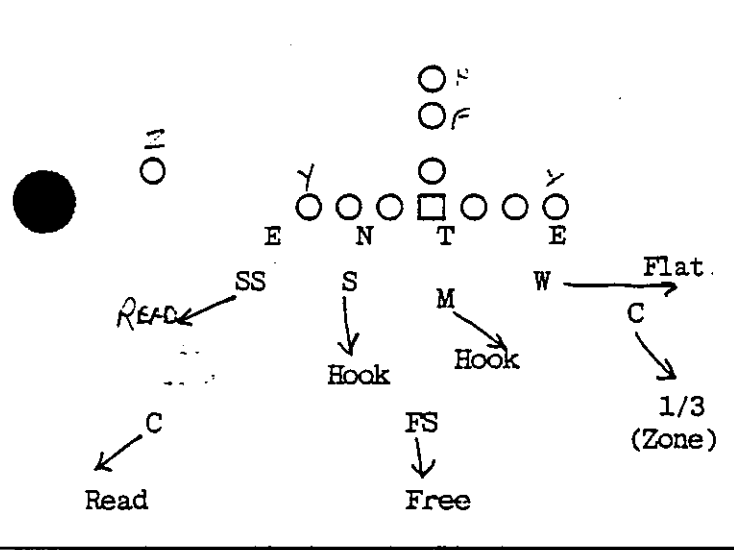
VIDES



PURPLE

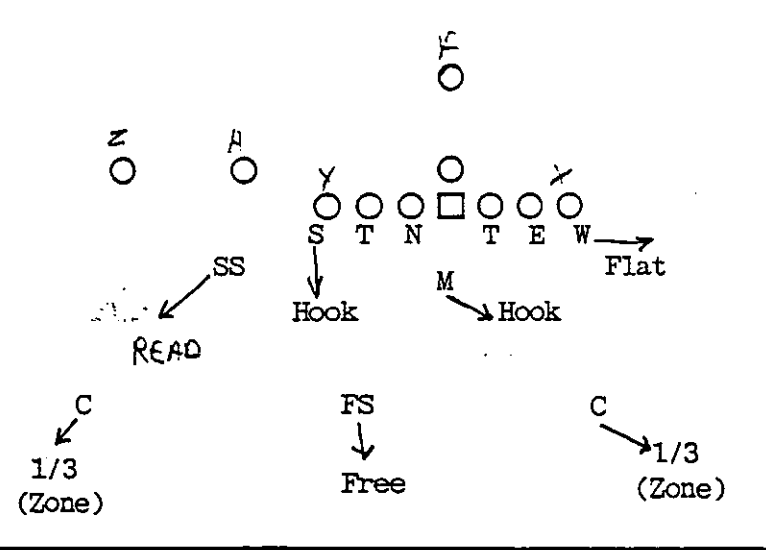


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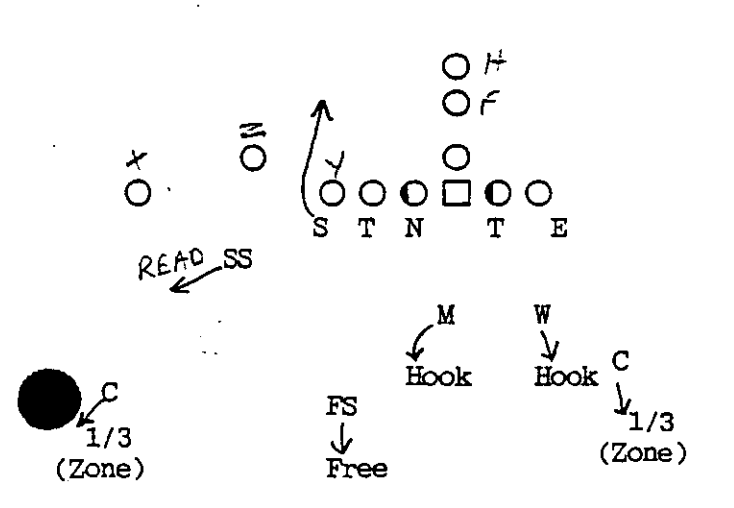


PURPLE TRIPS

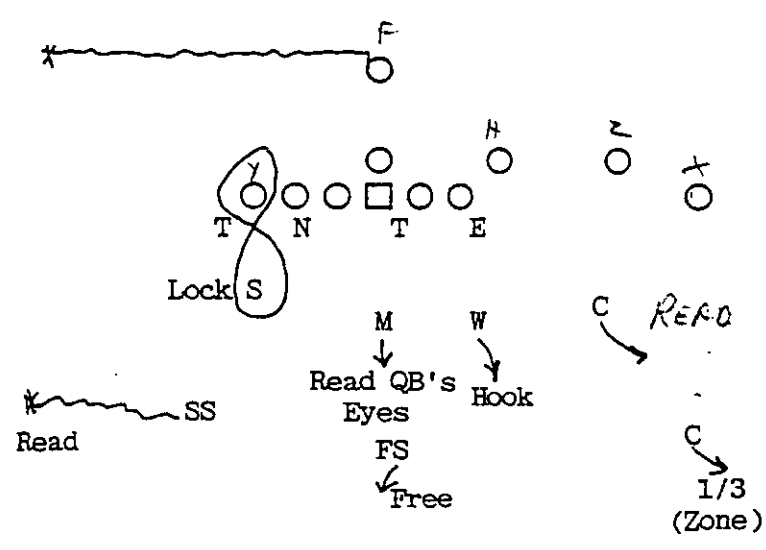
21 BUZZ



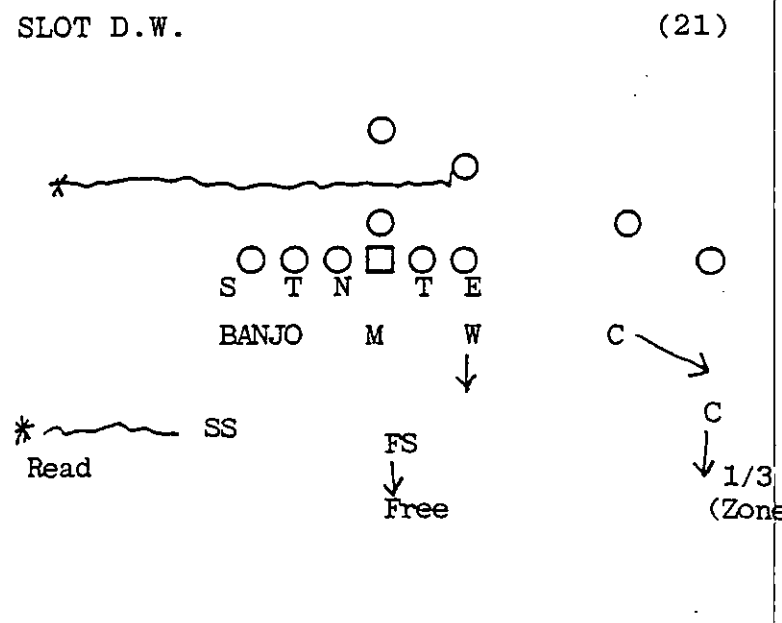
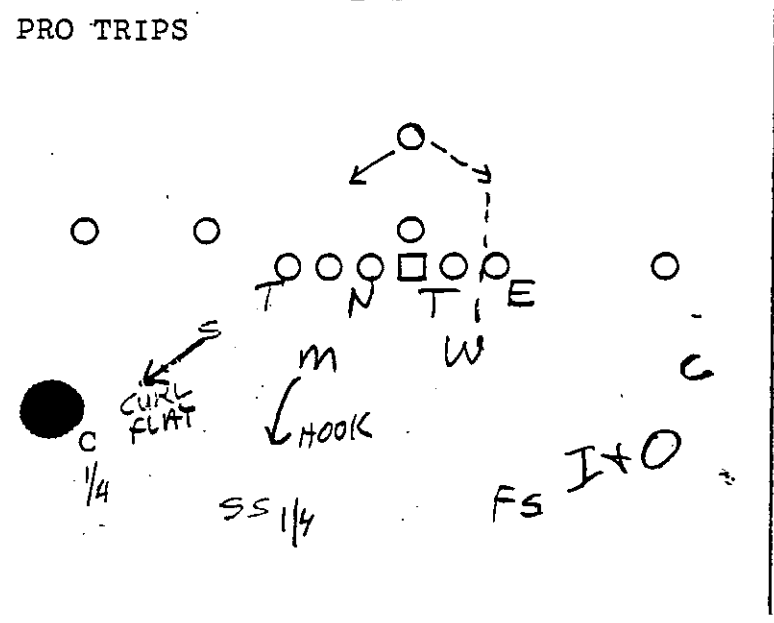
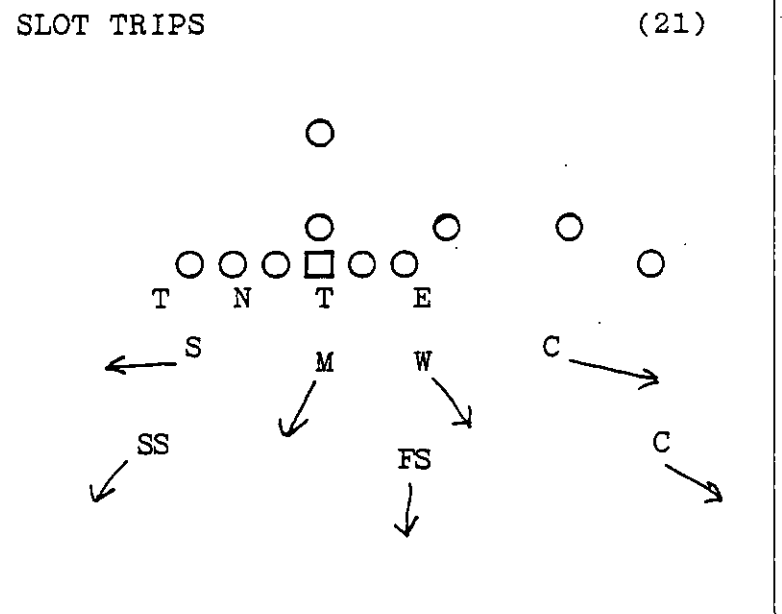
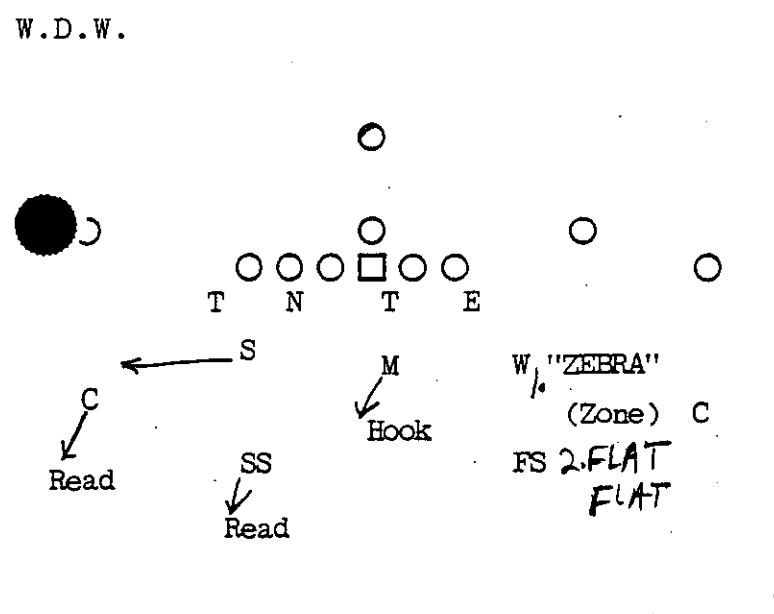
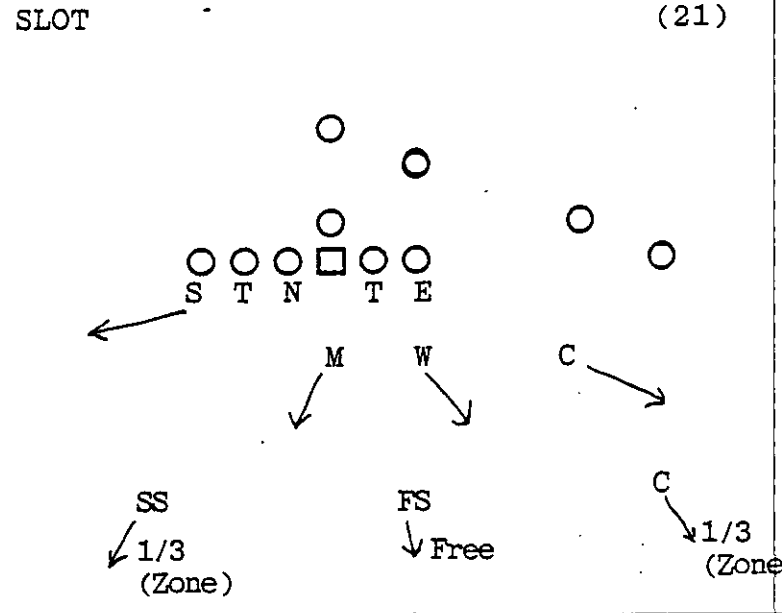
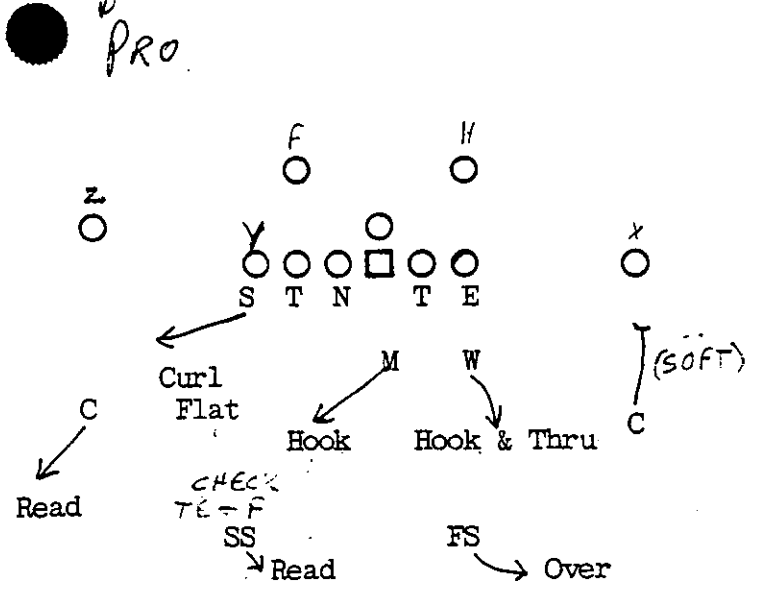
END OVER



NO BACK

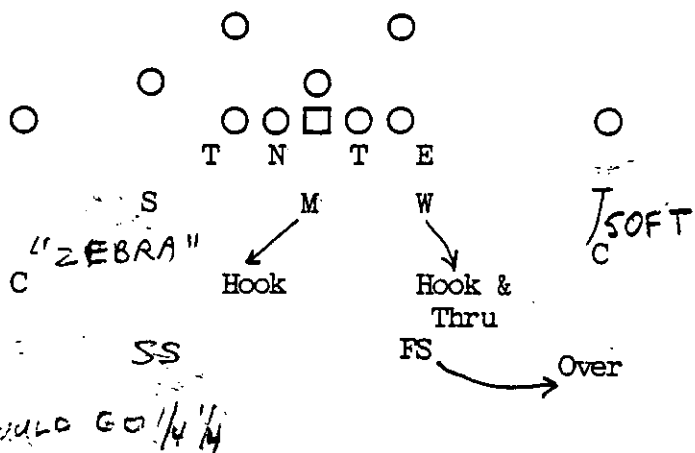


SS FLAT S
 1/4 C 1/4
 (TIME WING)
 WR
 COVER 22 (FLAT) (ME) (ROLL) (PRESS)
 (SOFT) (SOFT) (LEVEL)

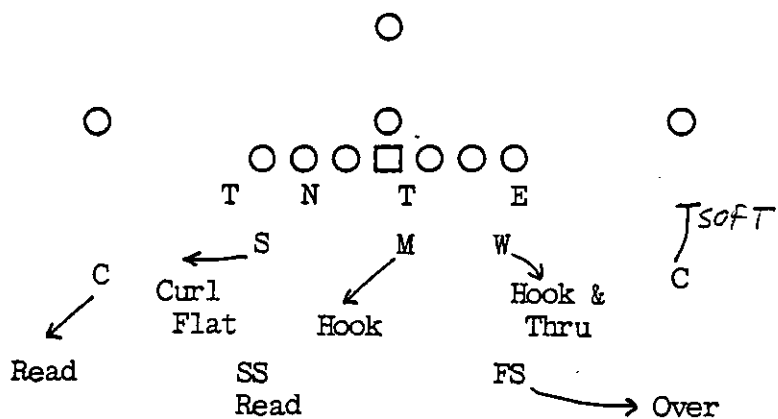


COVER 22

DES

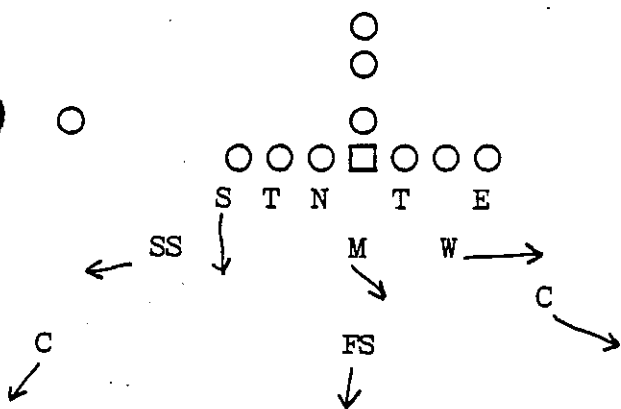


PURPLE



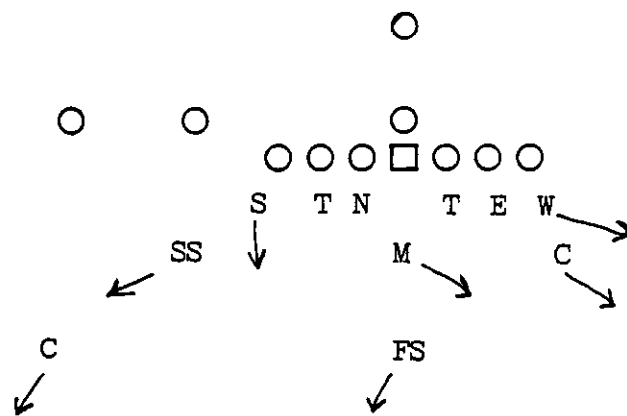
TIGHT

(21)



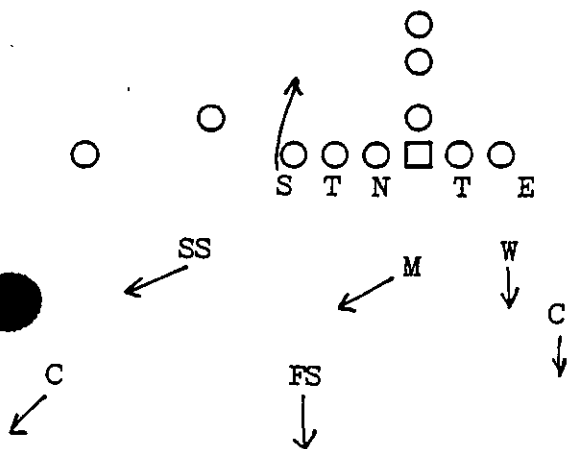
PURPLE TRIPS

(21)



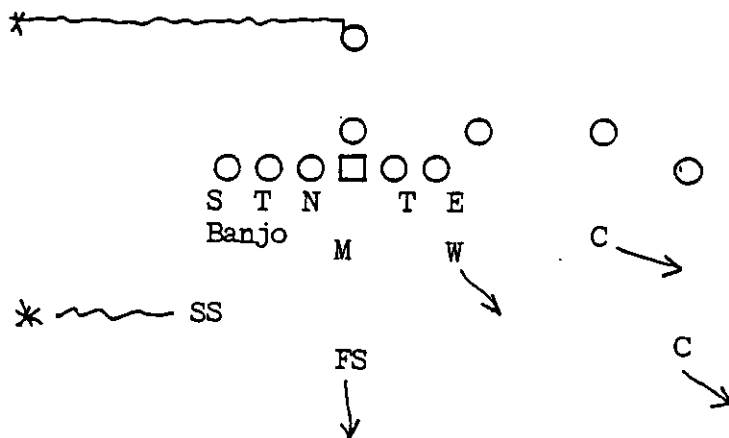
END OVER

(21)



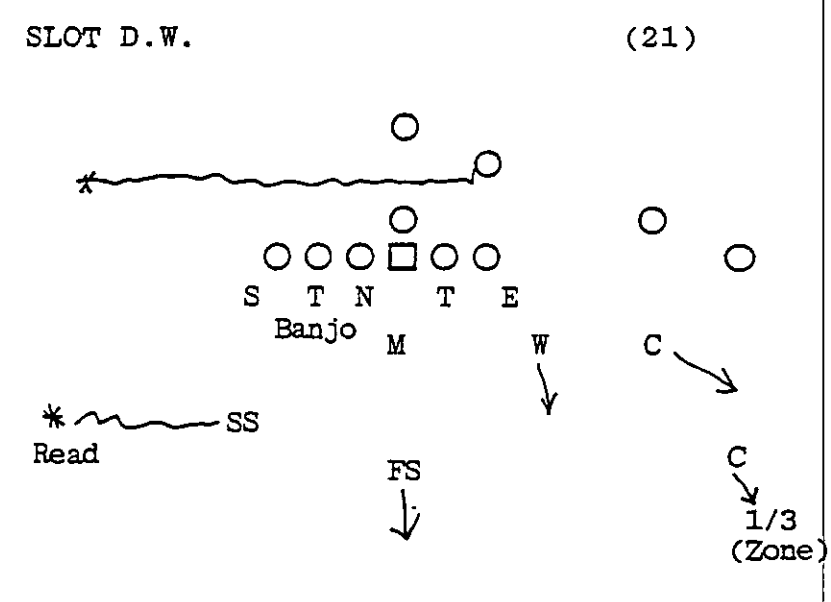
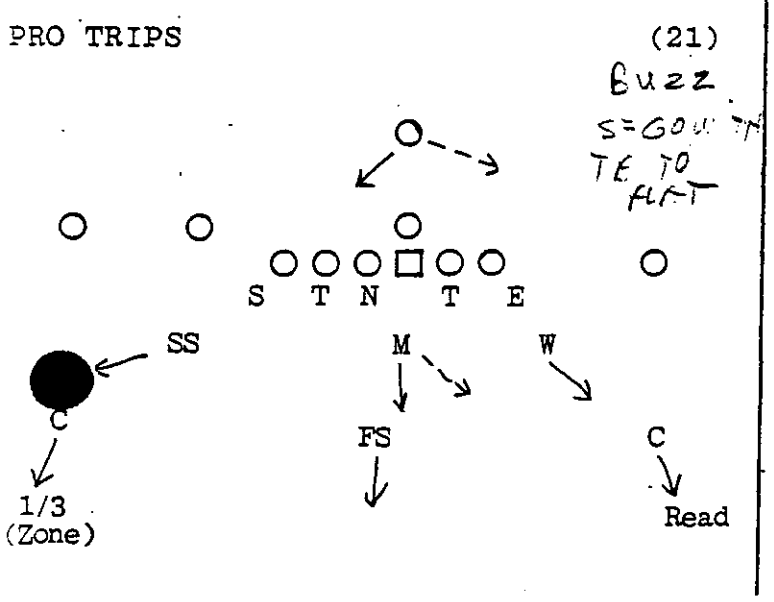
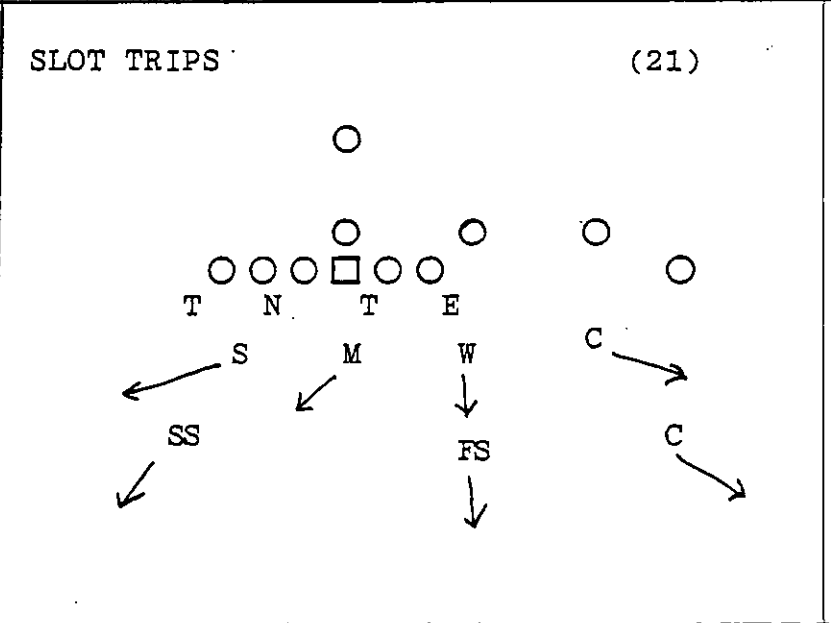
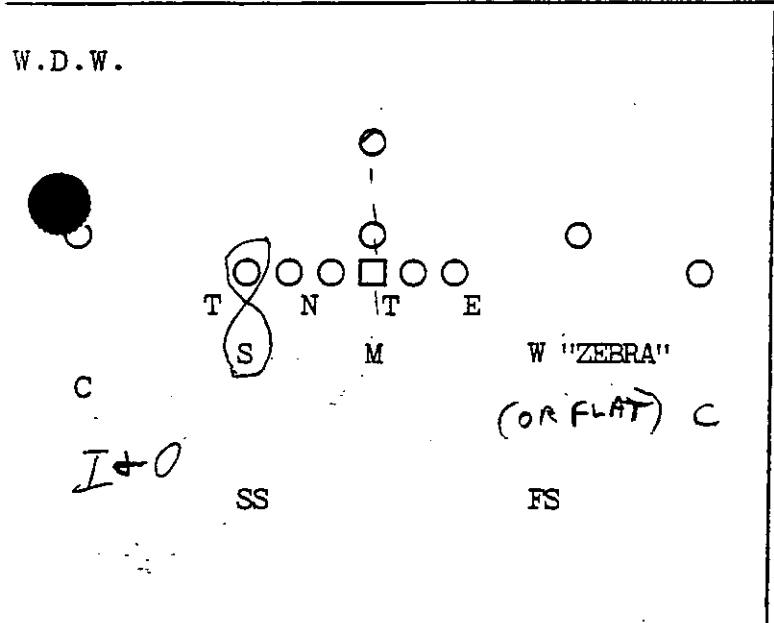
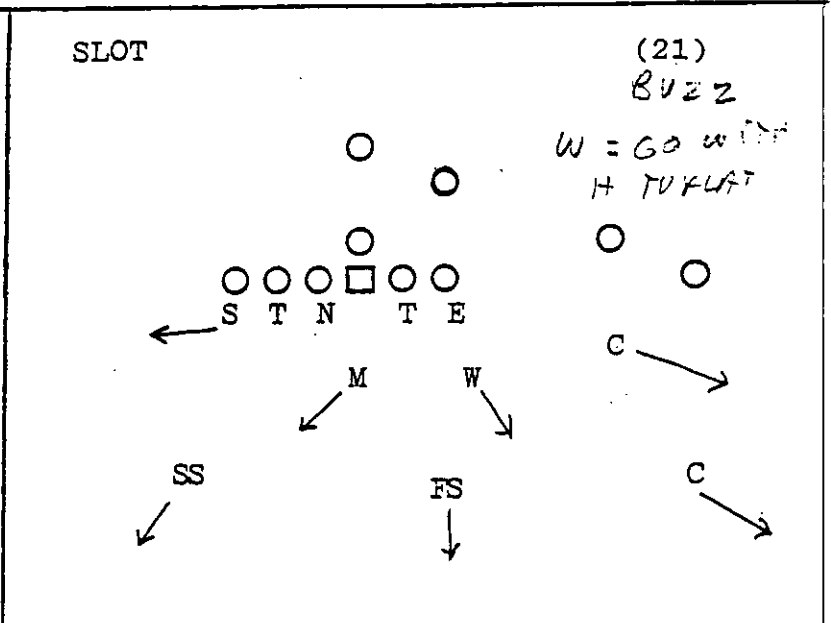
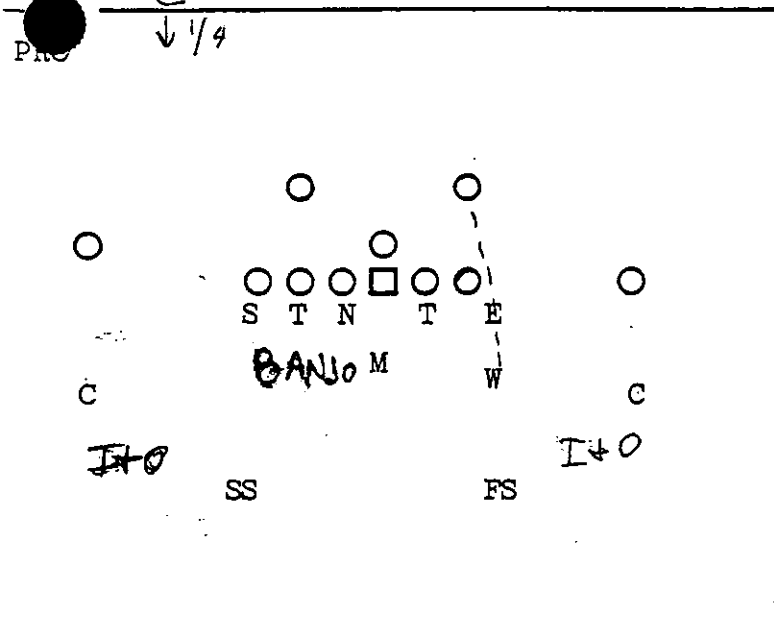
NO BACK

(21)



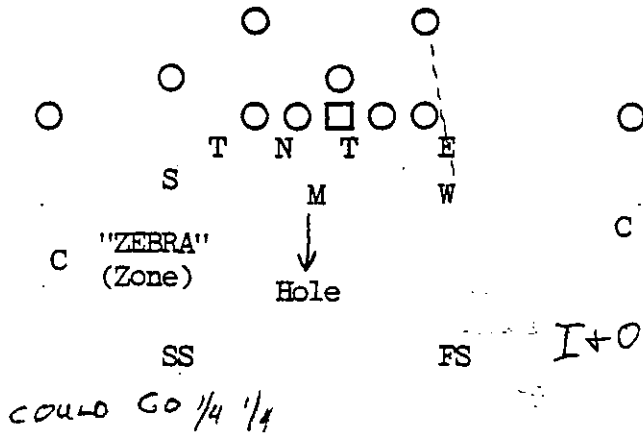
(TYPE WING)

COVER D/D (CLAMP)

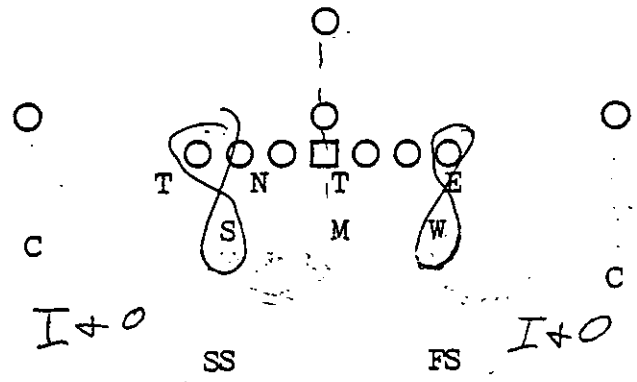


COVER D/D (CLAMP)

WIDES

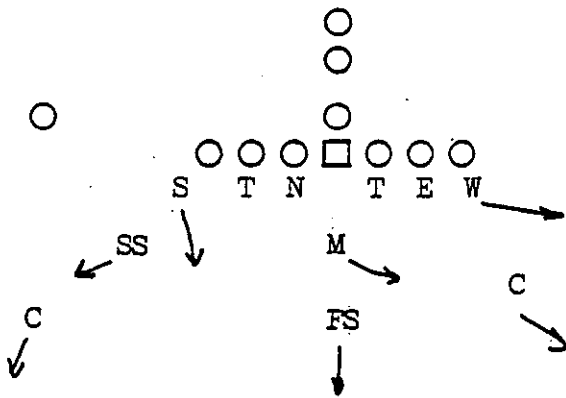


PURPLE



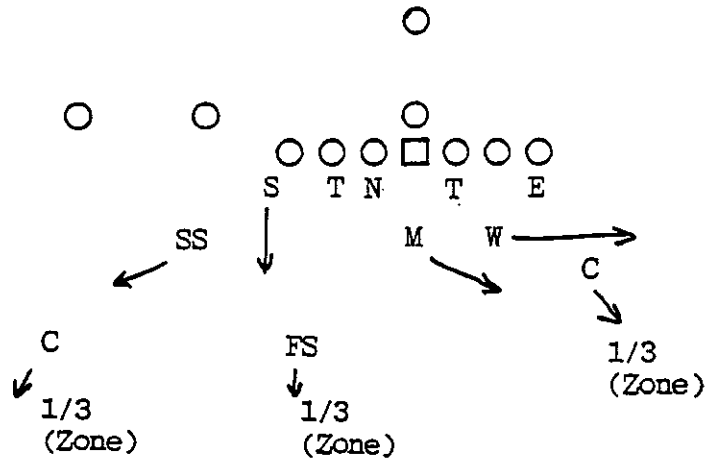
TIGHT

(21)



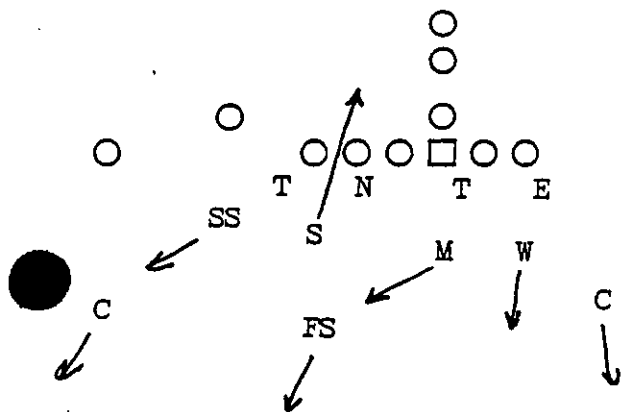
PURPLE TRIPS

(21)

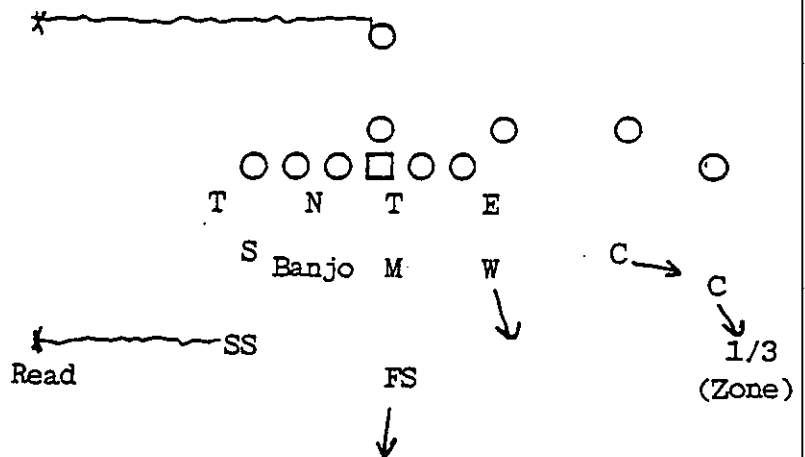


END OVER

(21)

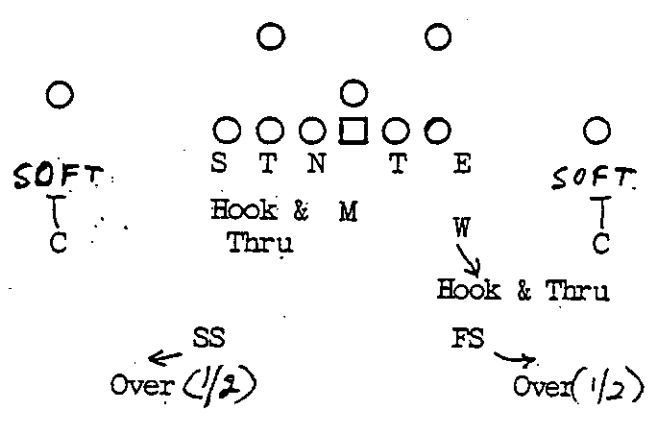


NO BACK



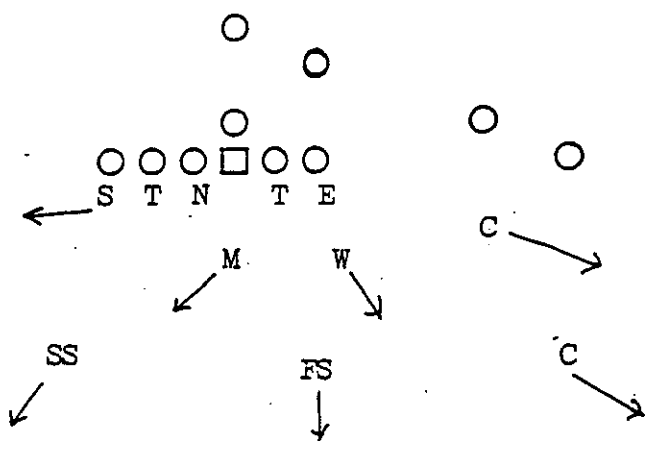
COVER D/D

PRO

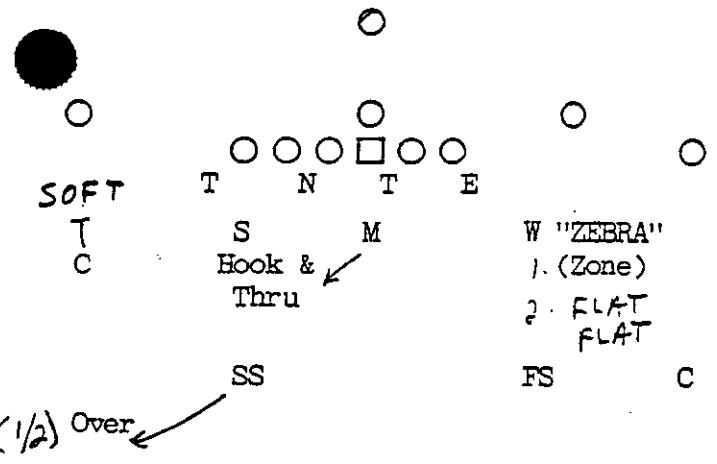


SLOT

(21)

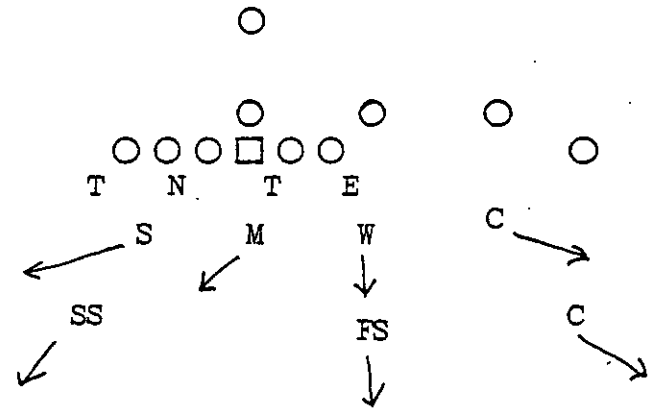


W.D.W.



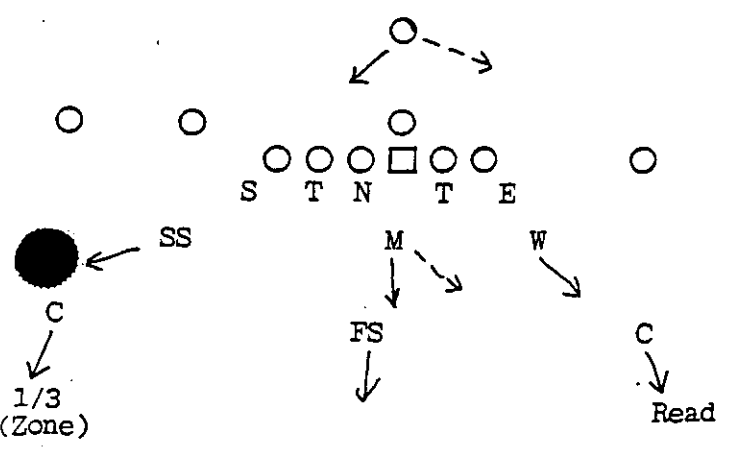
SLOT TRIPS

(21)



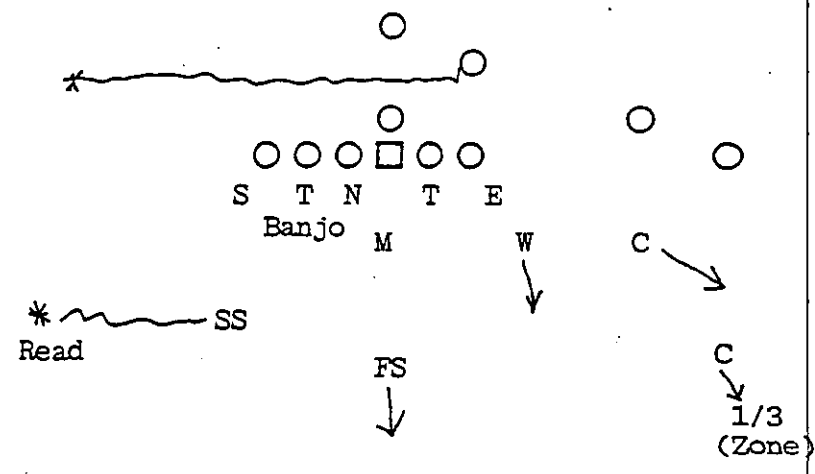
PRO TRIPS

(21)



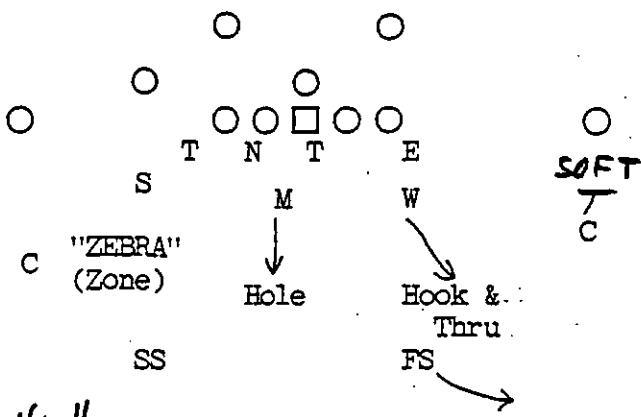
SLOT D.W.

(21)



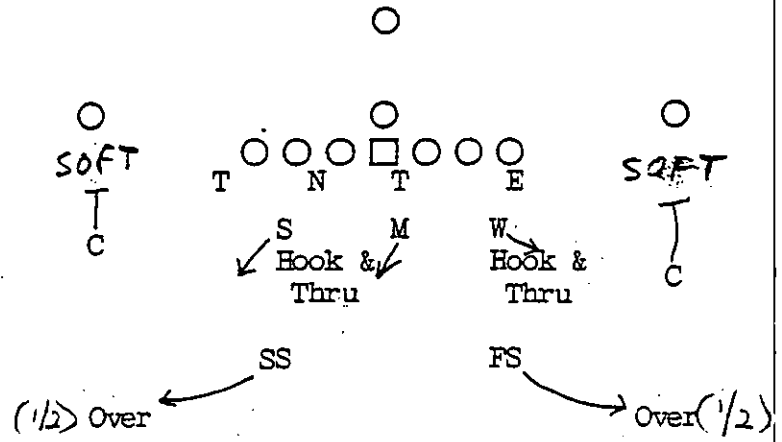
COVER D/D

3 WIDES



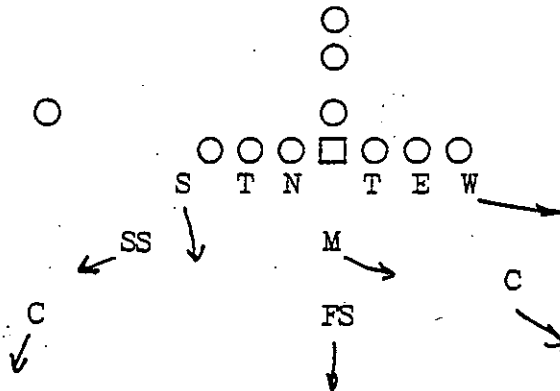
OR 1/4 1/4

PURPLE



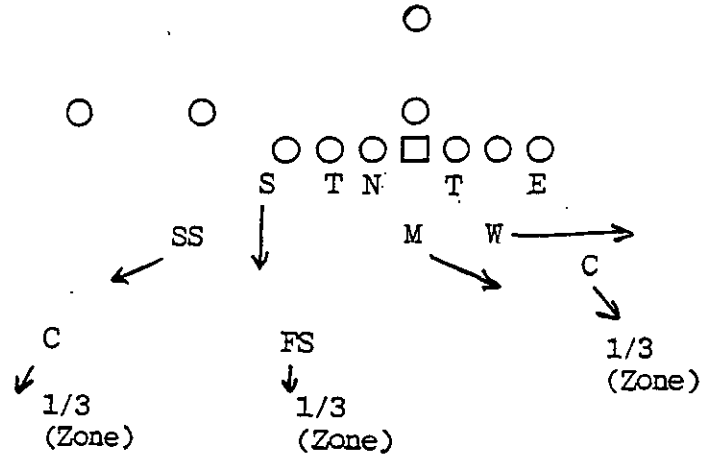
TIGHT

(21)



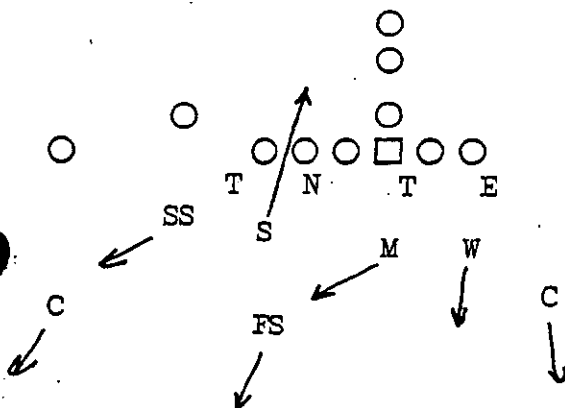
PURPLE TRIPS

(21)

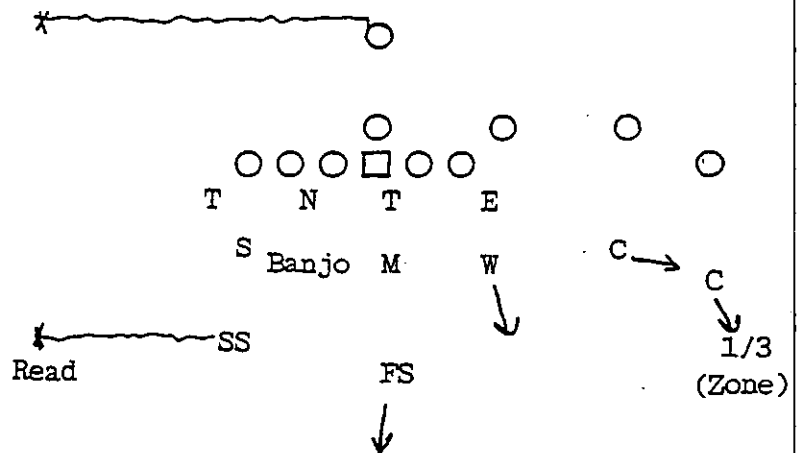


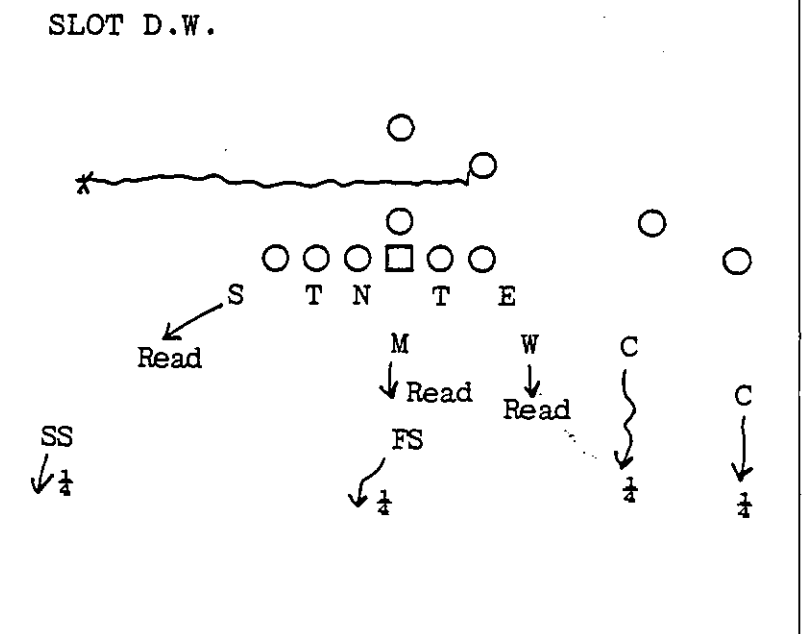
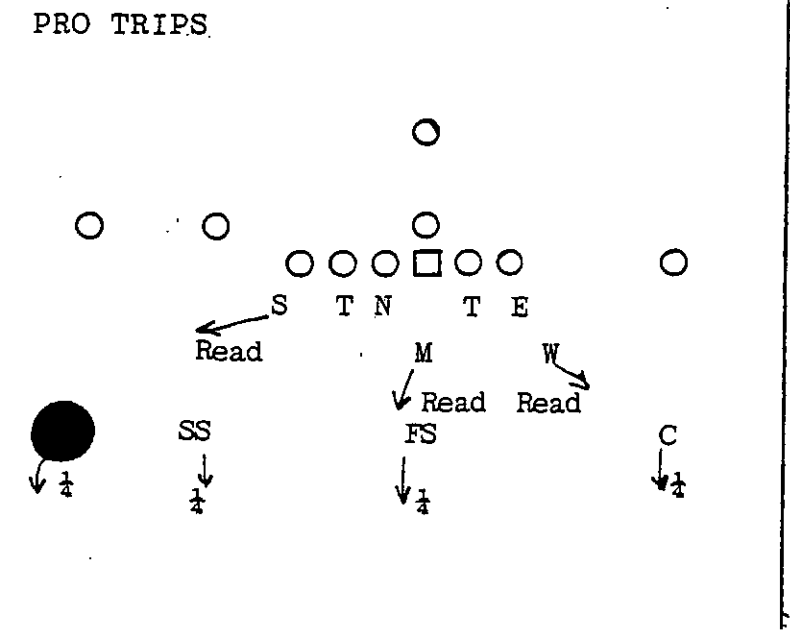
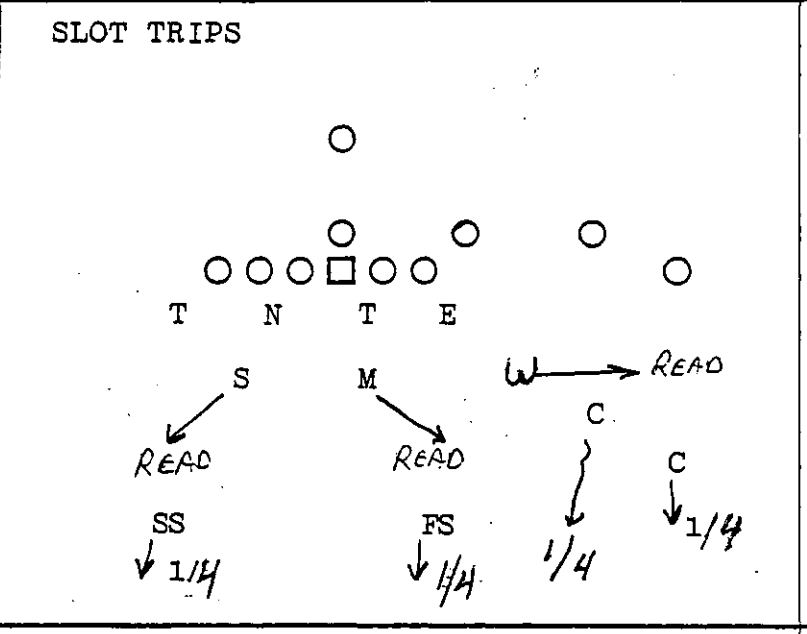
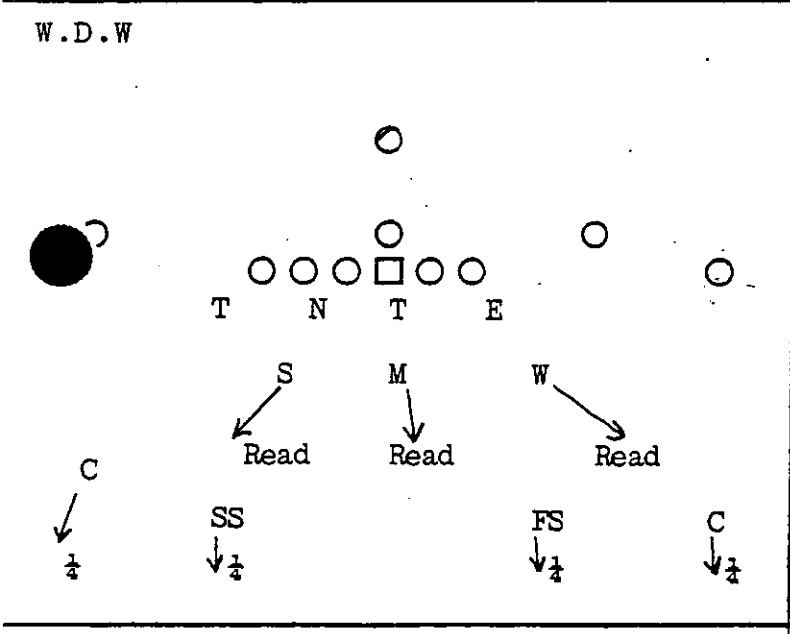
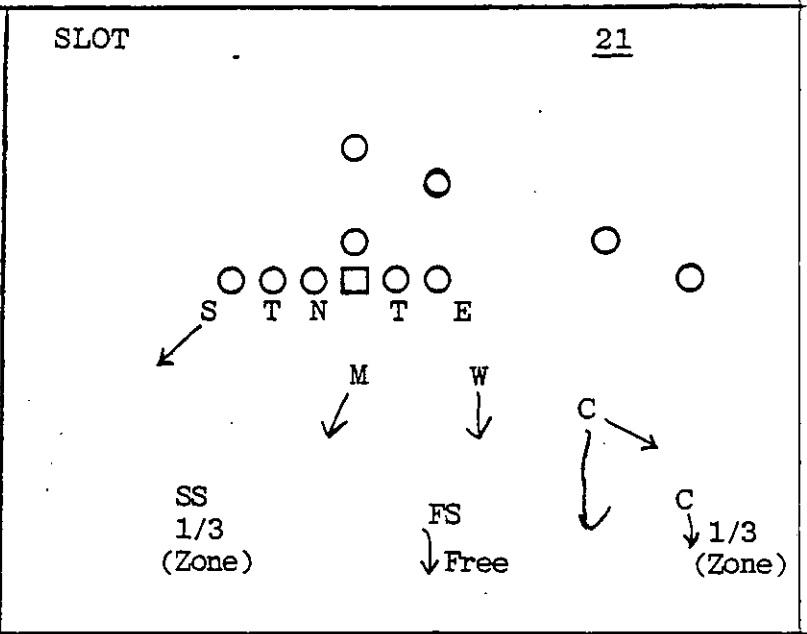
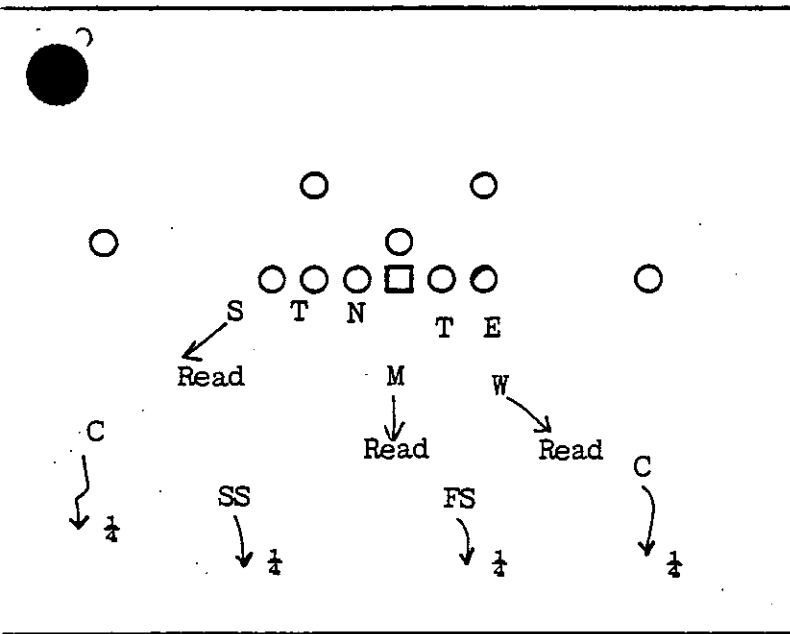
END OVER

(21)



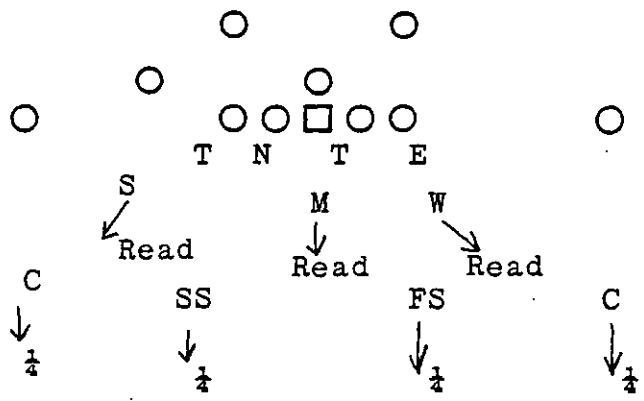
NO BACK



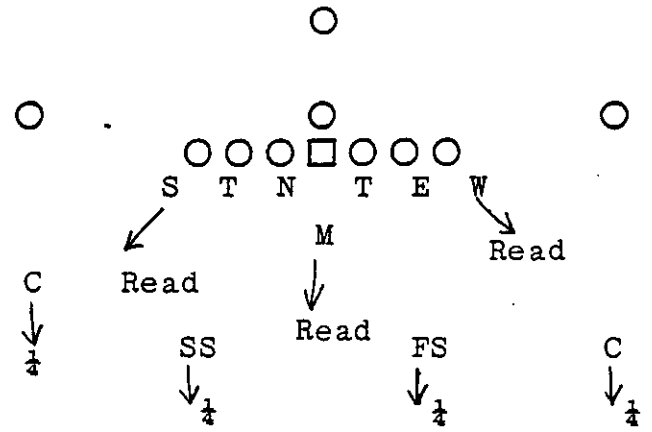


COVER 4

WIDES

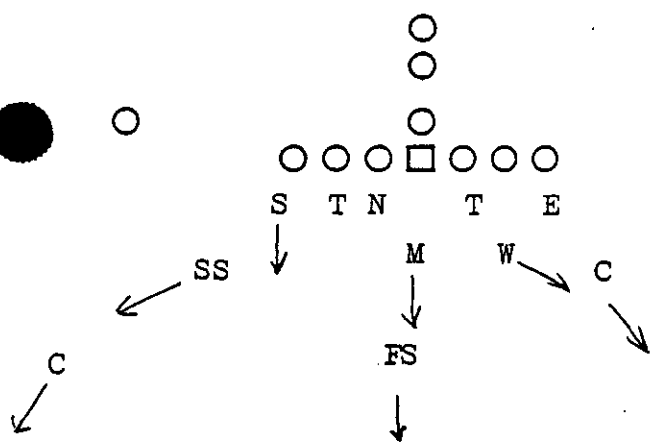


PURPLE

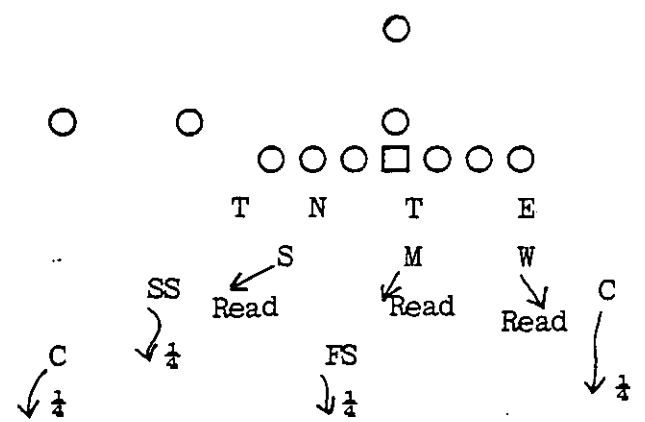


TIGHT

21

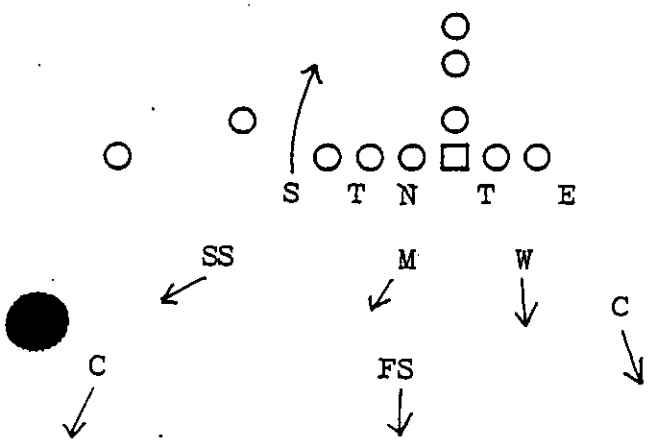


PURPLE TRIPS

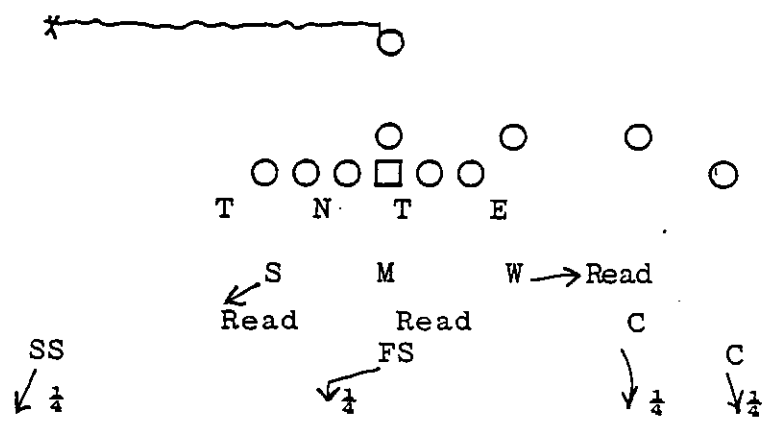


END OVER

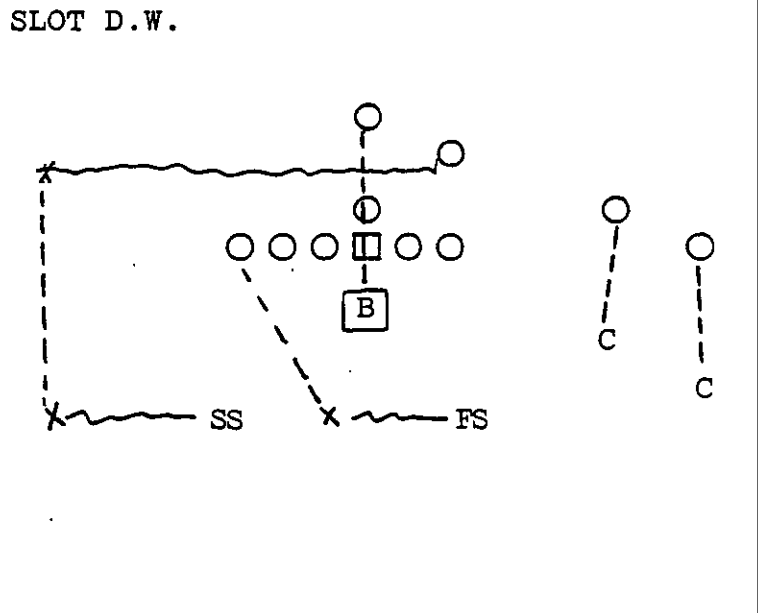
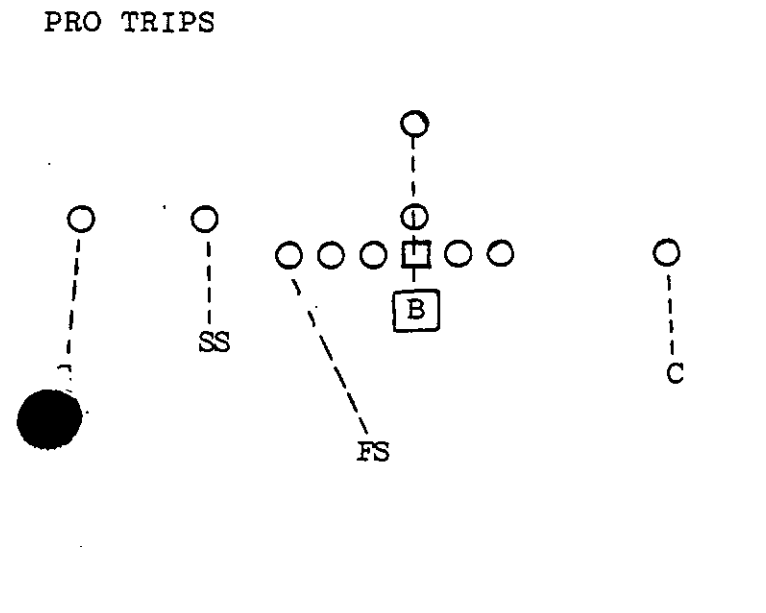
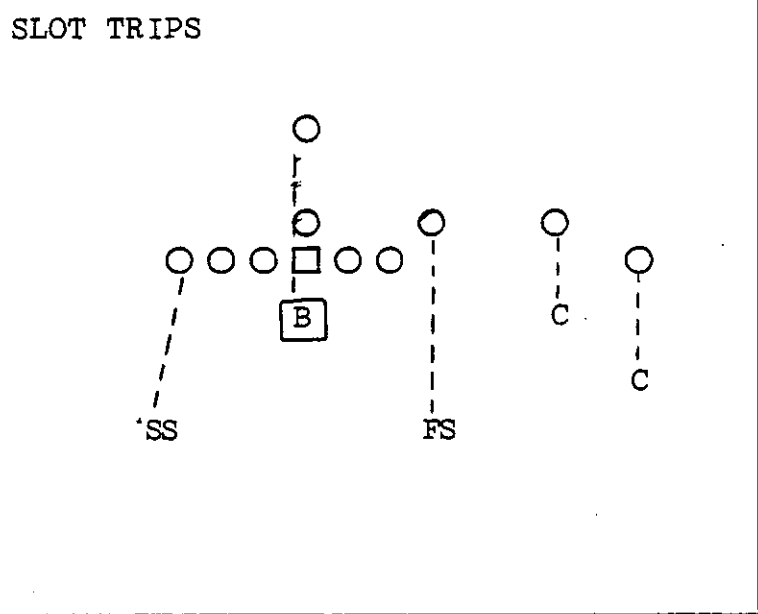
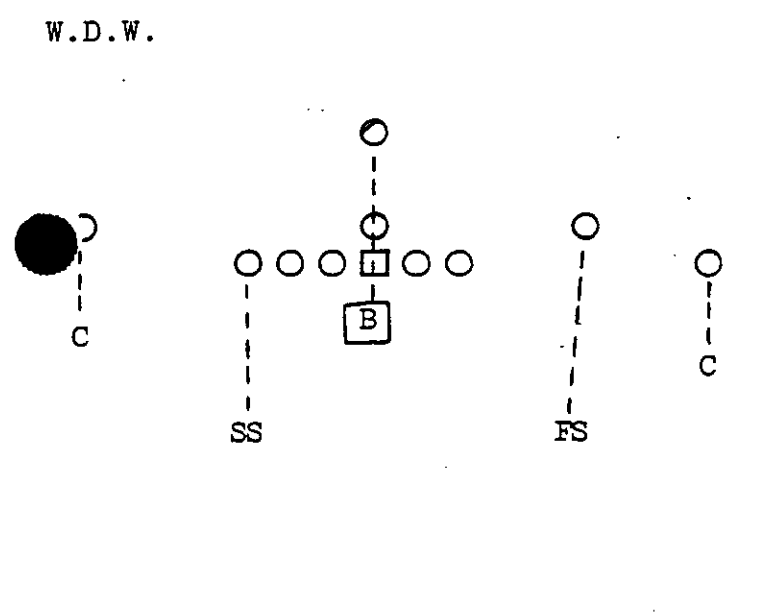
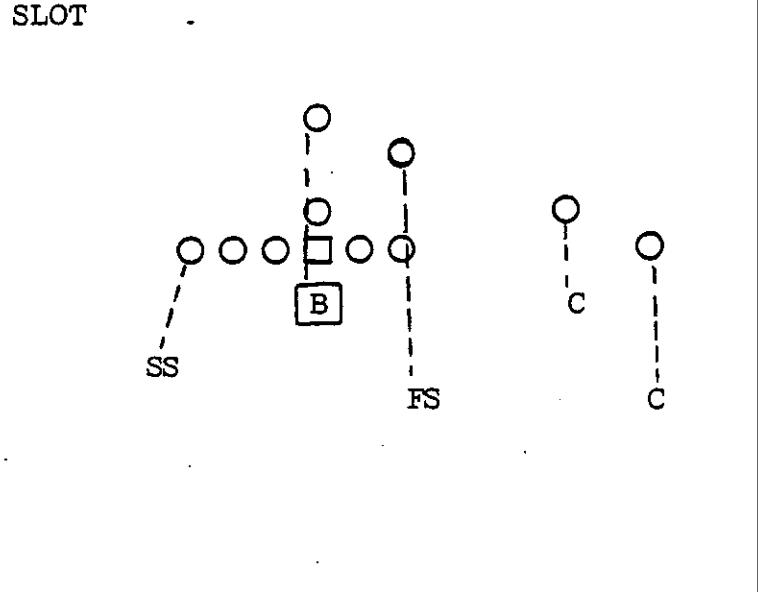
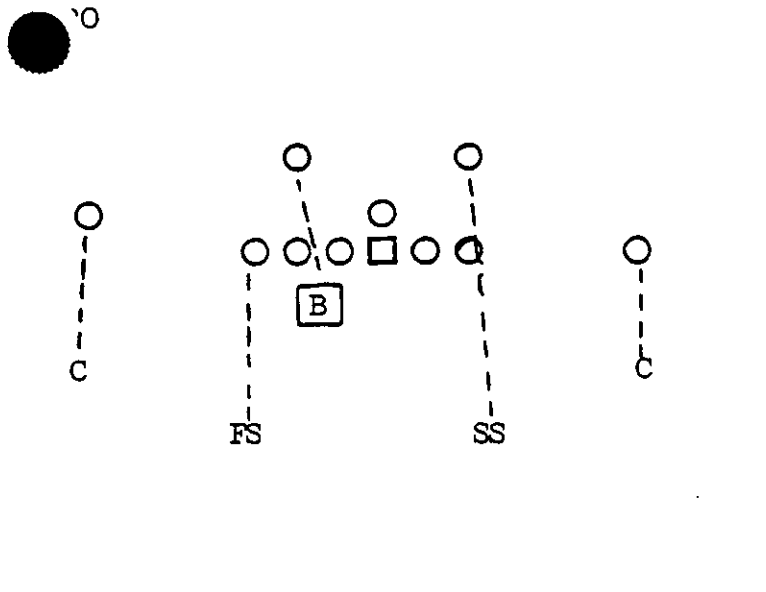
21



NO BACK

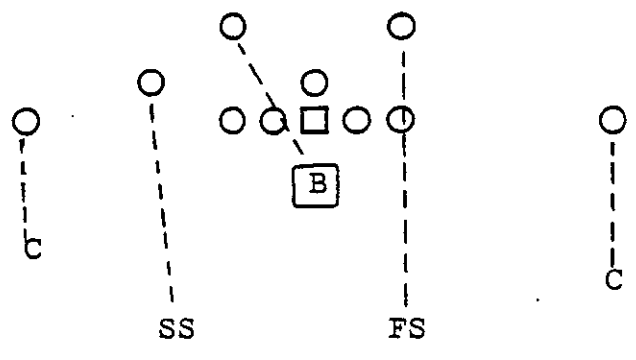


COVER 11 (Press)

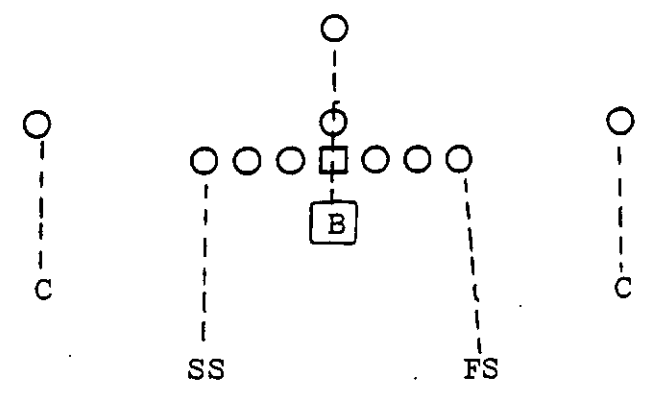


COVER 11 (Press)

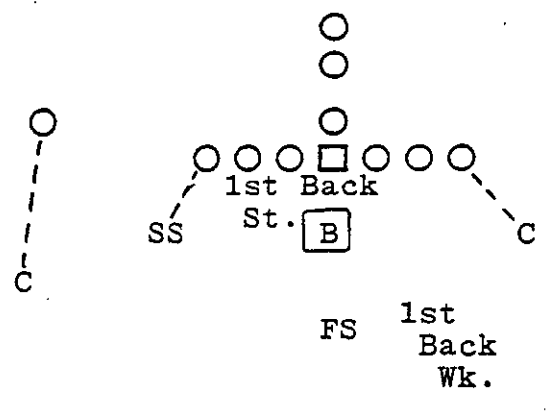
WIDES



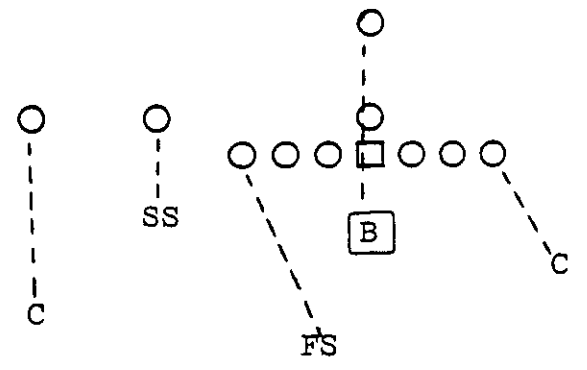
PURPLE



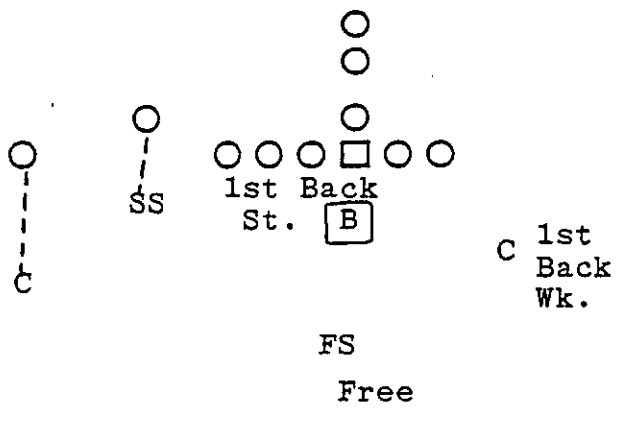
TIGHT



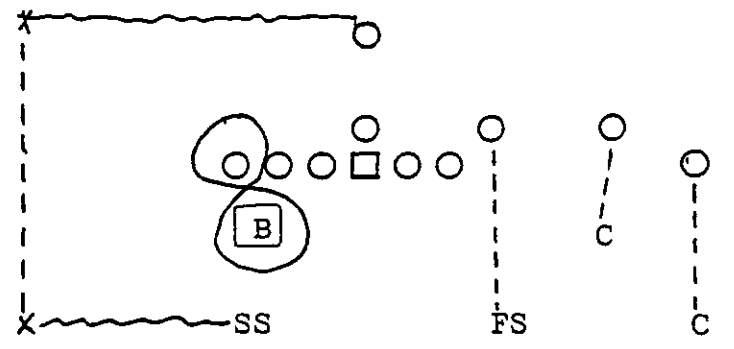
PURPLE TRIPS



END OVER



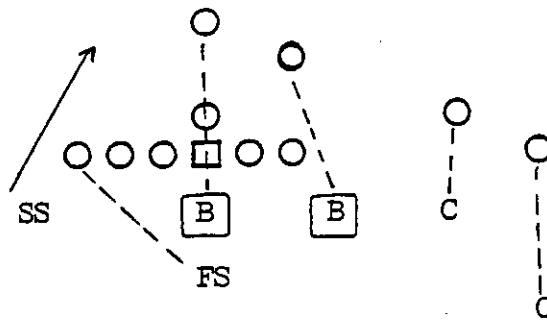
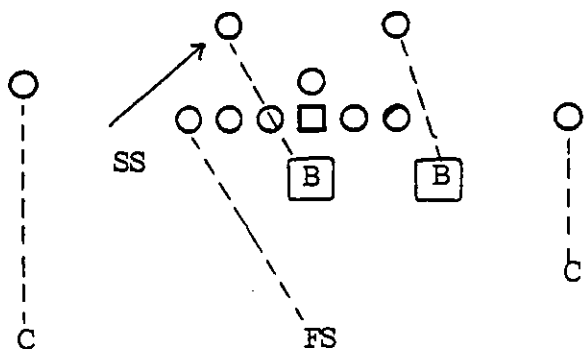
NO BACK



COVER 30 (Press)

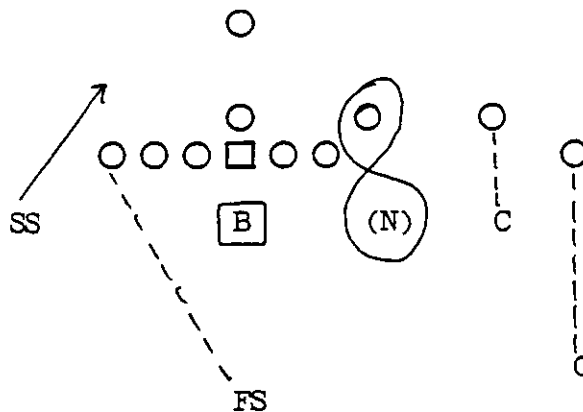
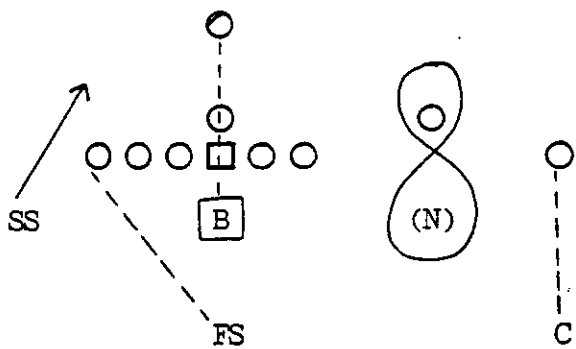
PRO

SLOT



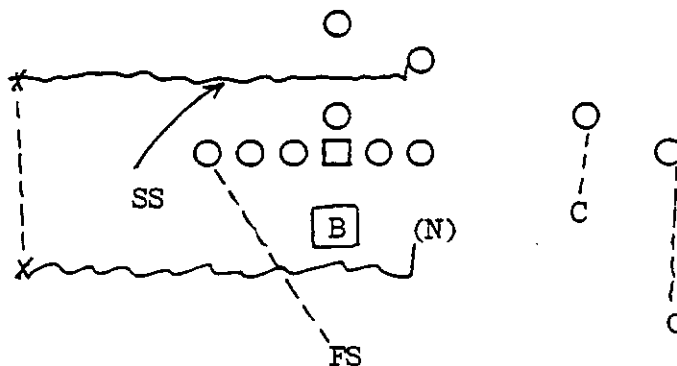
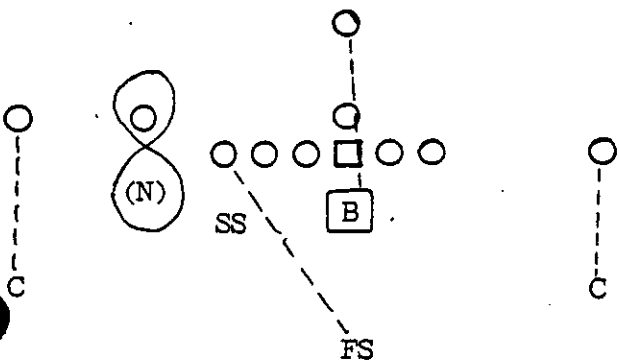
W.D.W.

SLOT TRIPS



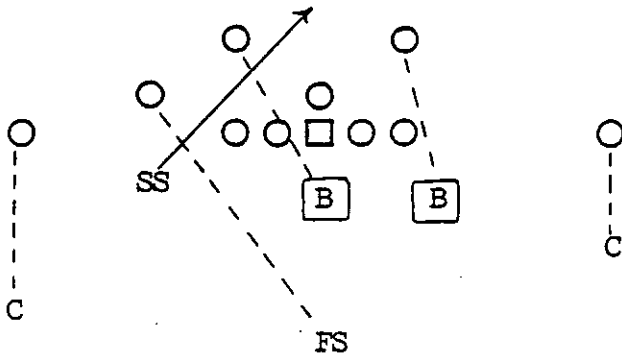
PRO TRIPS

SLOT D.W.

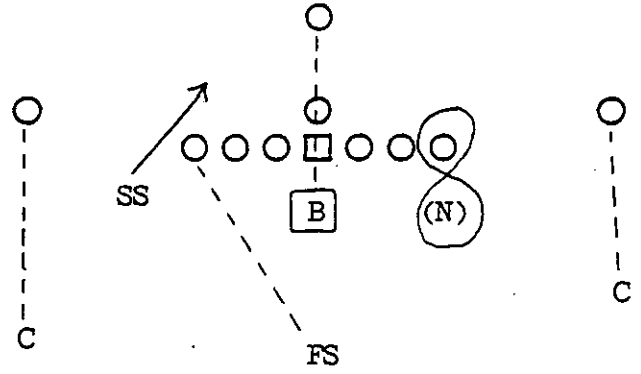


COVER 30 (Press)

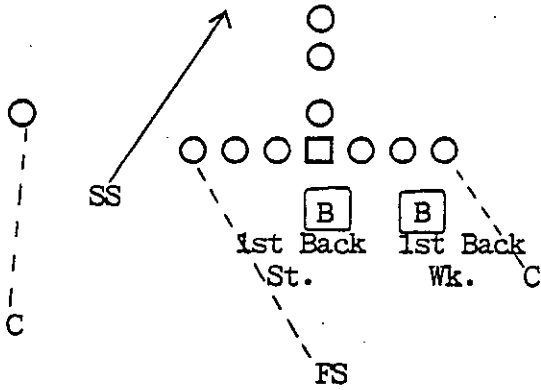
WIDES



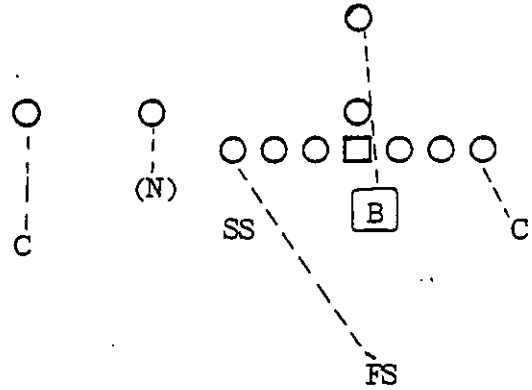
PURPLE



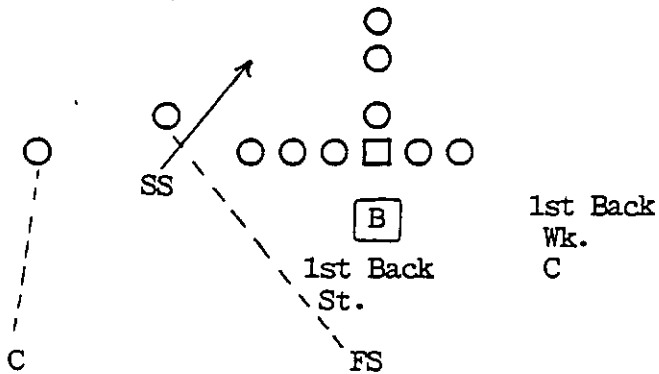
TIGHT



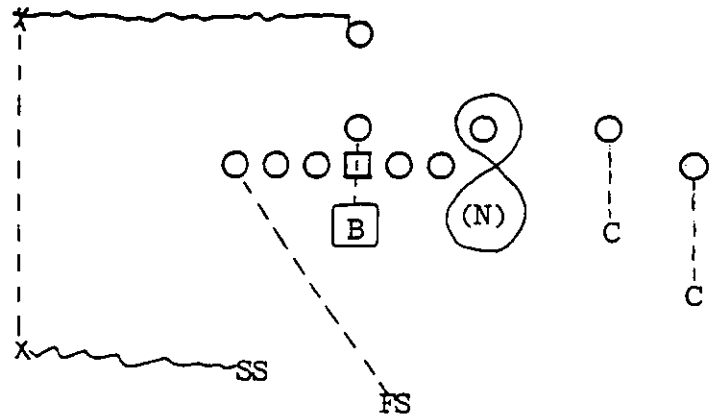
PURPLE TRIPS



END OVER



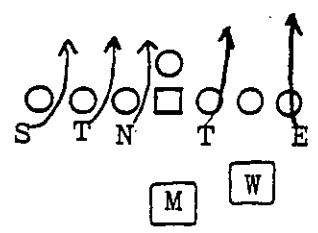
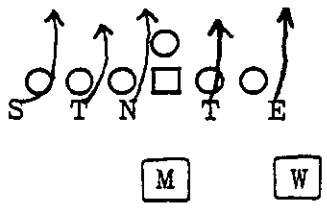
NO BACK



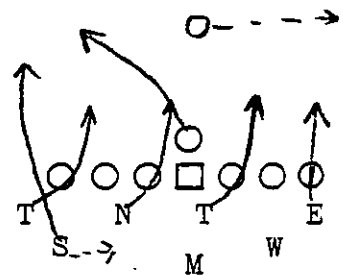
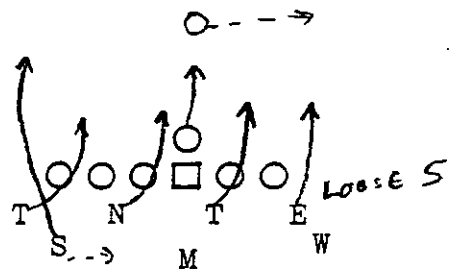
FIRE COVER

10 11 Vs 1 BACK SET

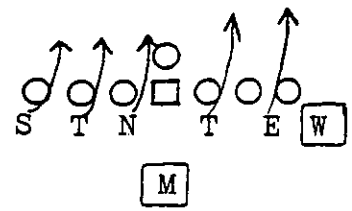
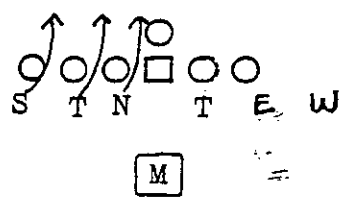
ACK



40



61



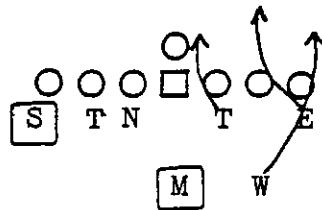
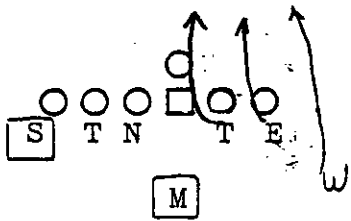
WHIP FIRE

~~COVER~~ COVER

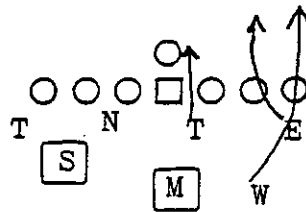
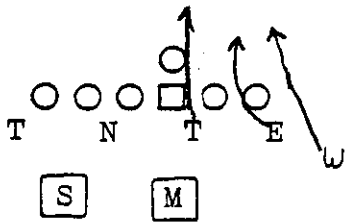
10

11 VS ONE BACK

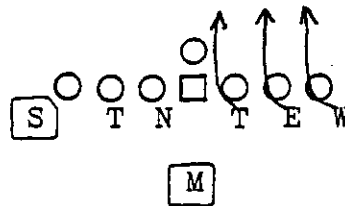
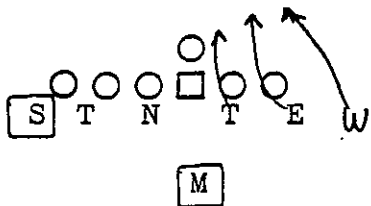
ACK



40

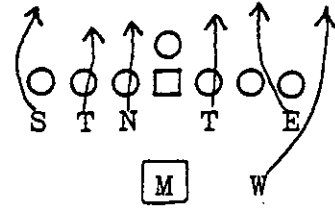
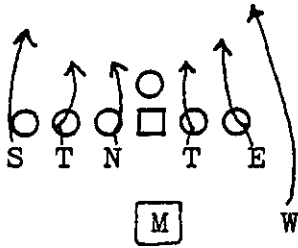


61

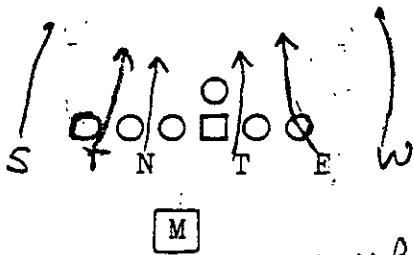


SAW COVER 11 (Press)

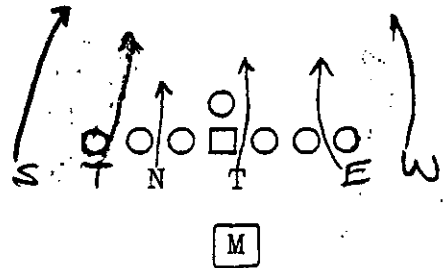
SUCK



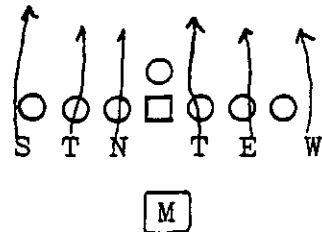
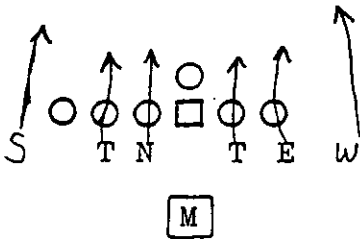
40 BLUFF



CAN PEEL OR BLITZ MIKE

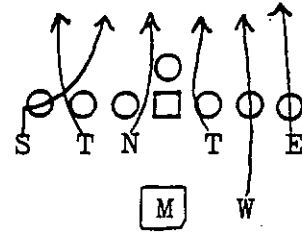
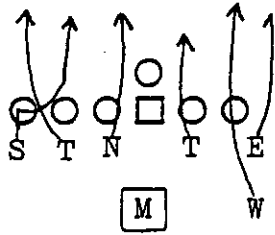


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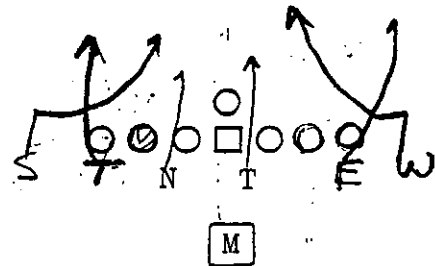
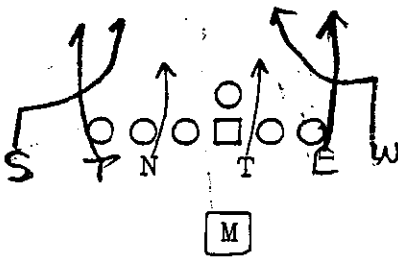


SAW SWITCH COVER 11 (Press)

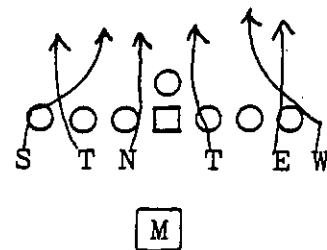
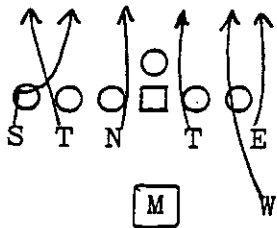
ACK



40 BLUFF

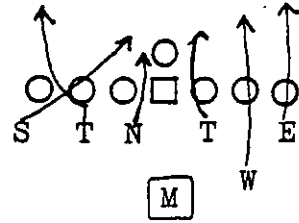
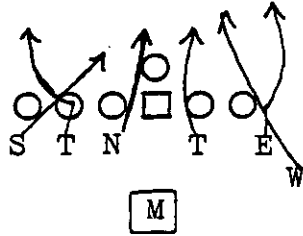


61

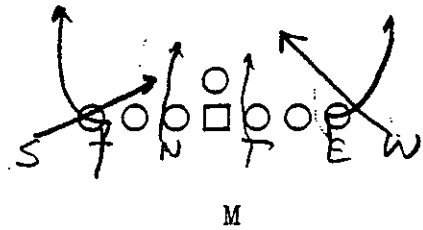
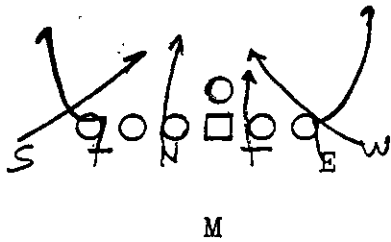


SAW EXCHANGE COVER 11 (Press)

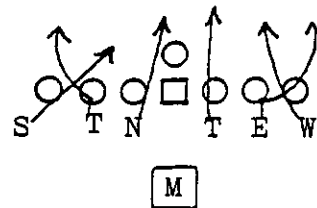
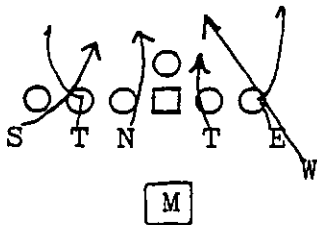
BACK



40 BLUFF

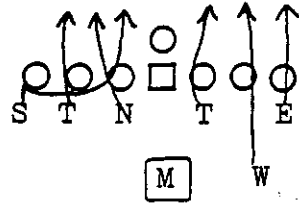
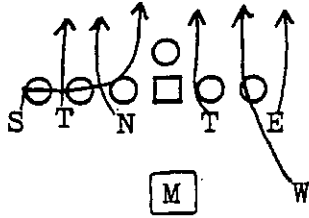


61

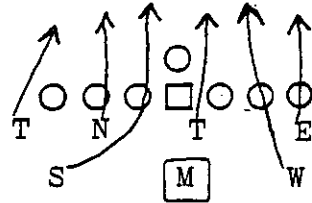
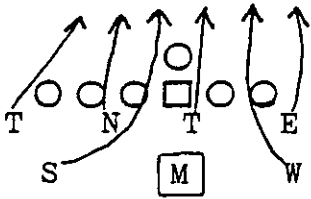


SAW IN COVER 11 (Press)

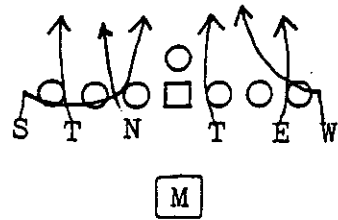
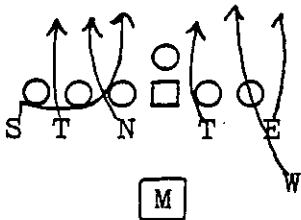
TACK



40

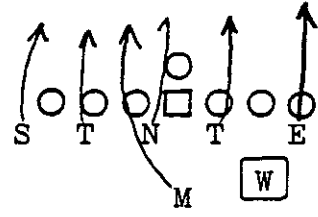
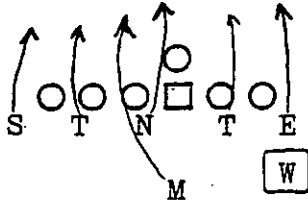


61

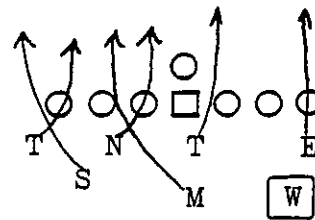
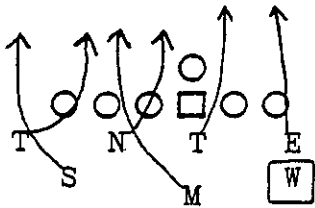


SAM COVER 11 (Press)

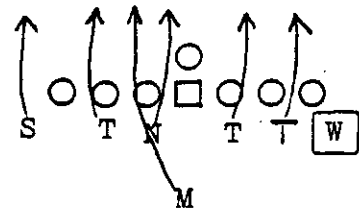
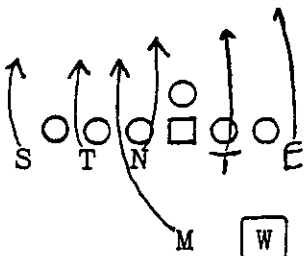
ACK



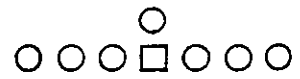
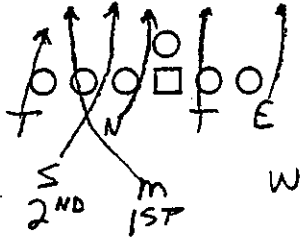
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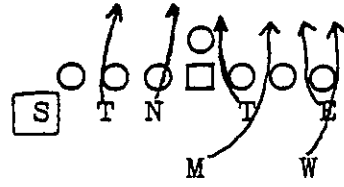
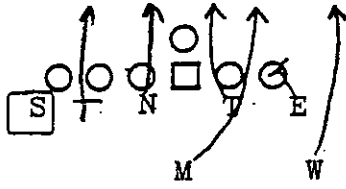


SAM-X

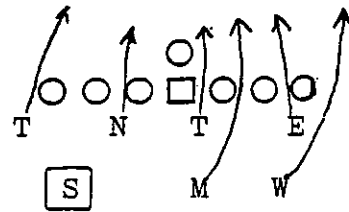
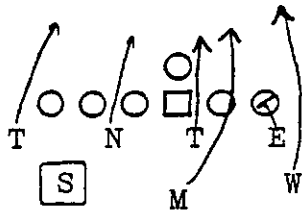


WILL COVER 11 (Press)

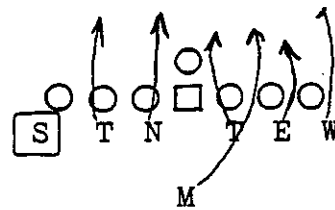
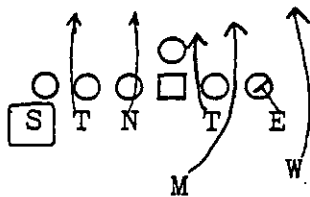
CK



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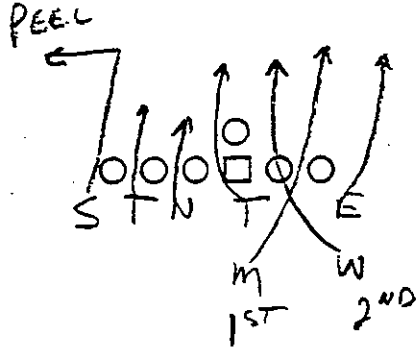


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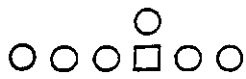
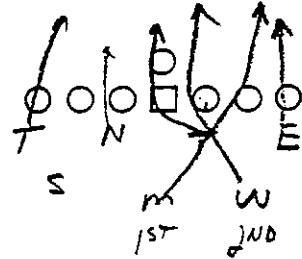
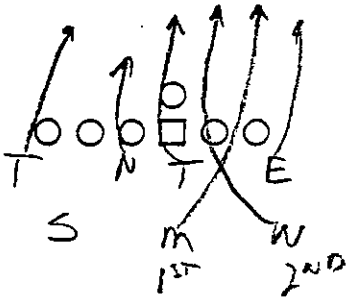


WILL X

STACK (STRONG)

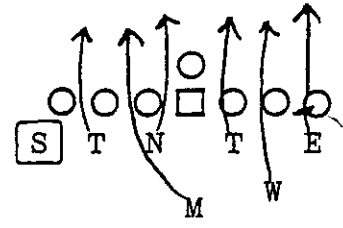
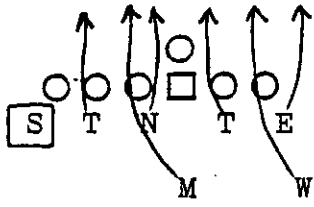


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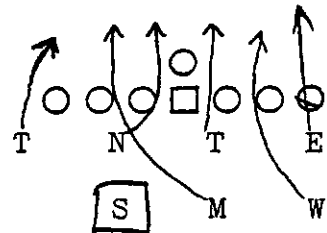
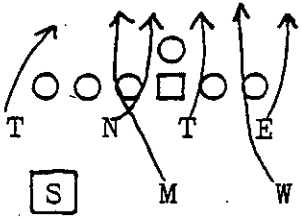


STORM COVER 11 (Press)

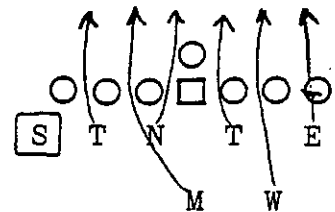
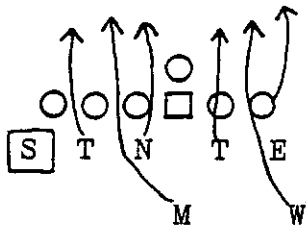
●.CK



40

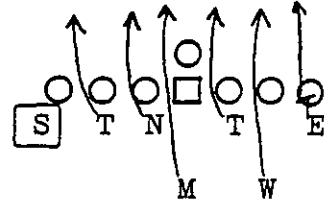
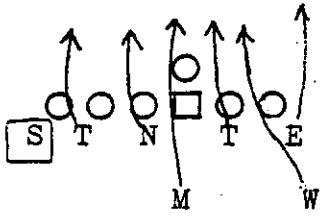


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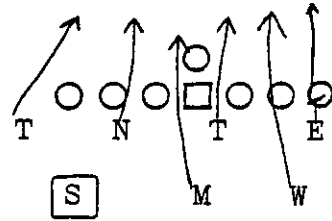
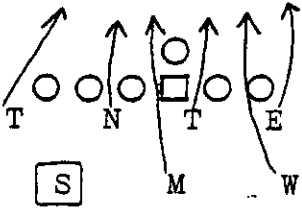


WHAM COVER 11 (Press)

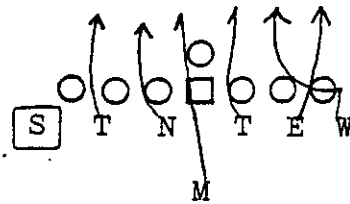
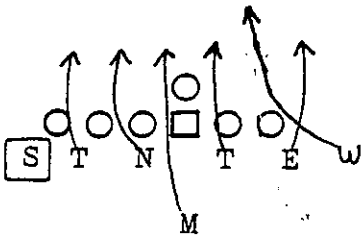
CK



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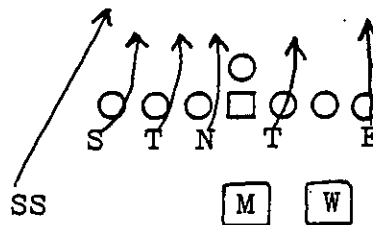
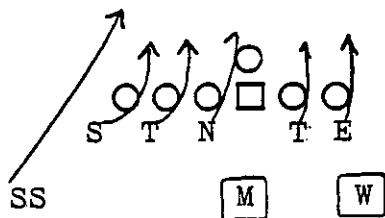


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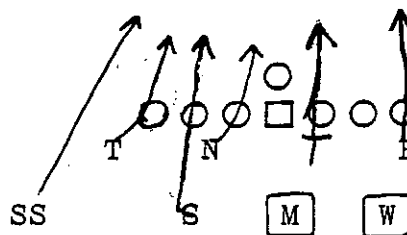
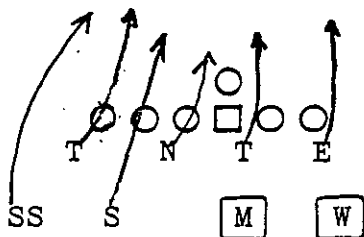


BULLET COVER 30 (Press)

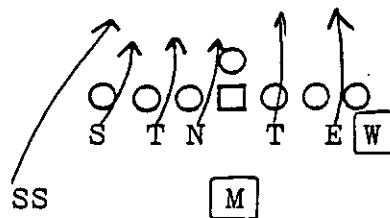
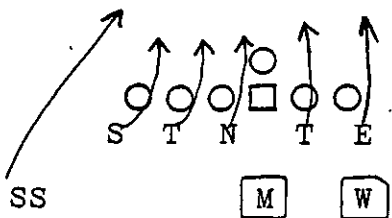
ACK



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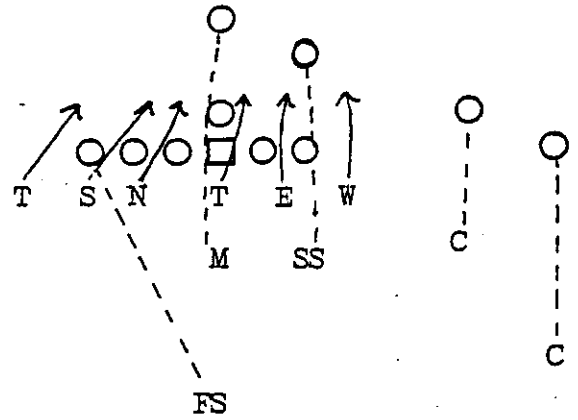
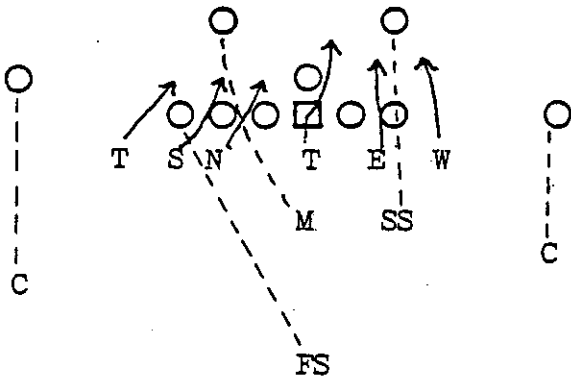


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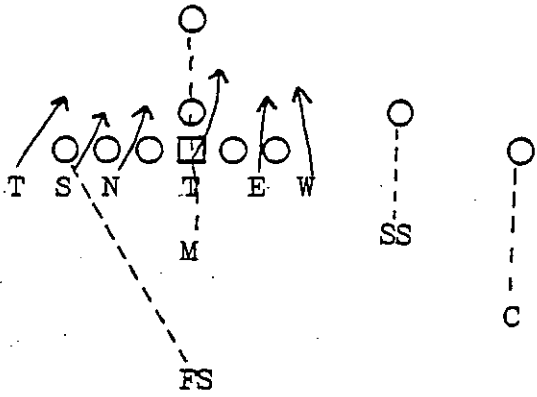


TAG SAW 30 (Press)

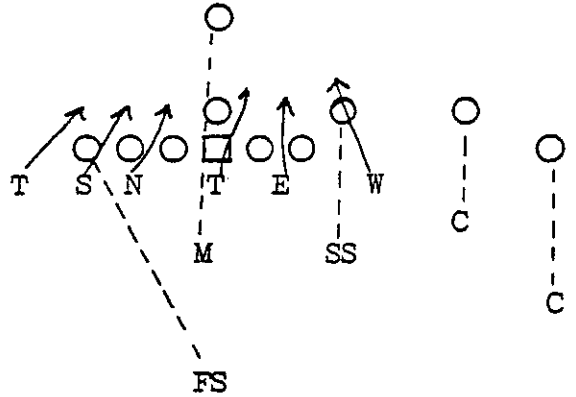
SLOT



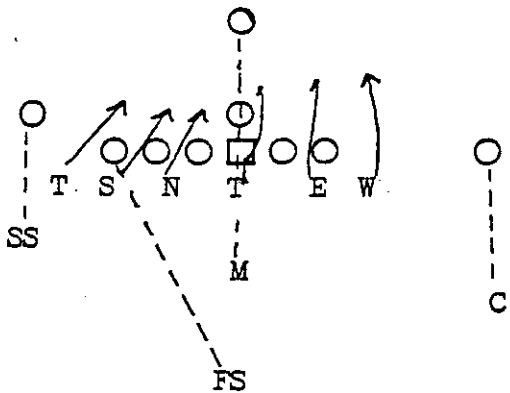
W.D.W.



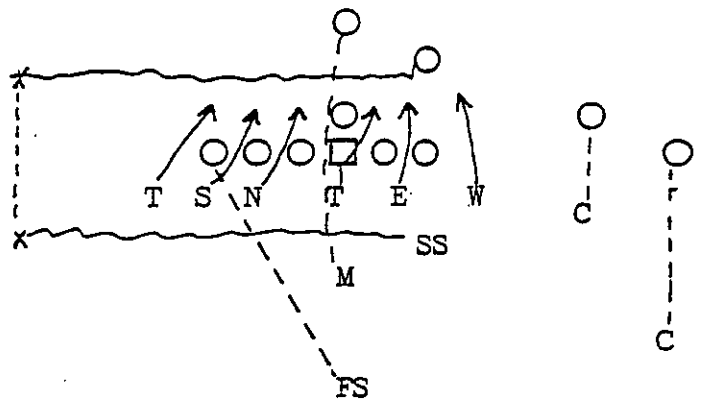
SLOT TRIPS



PRO TRIPS

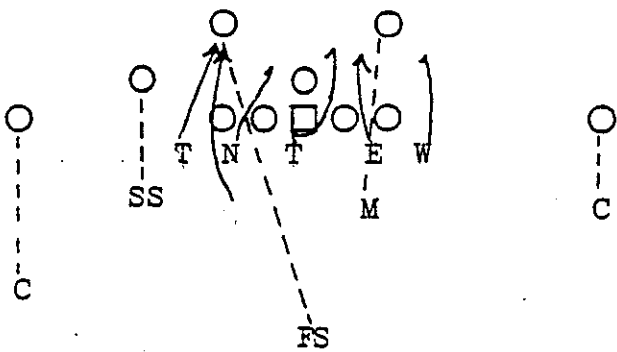


SLOT D.W.

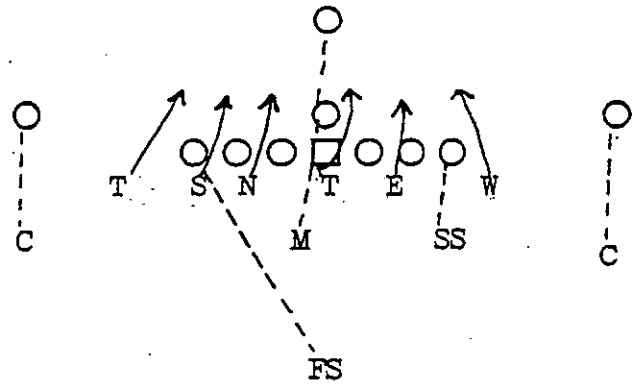


TAG SAW 30 (Press)

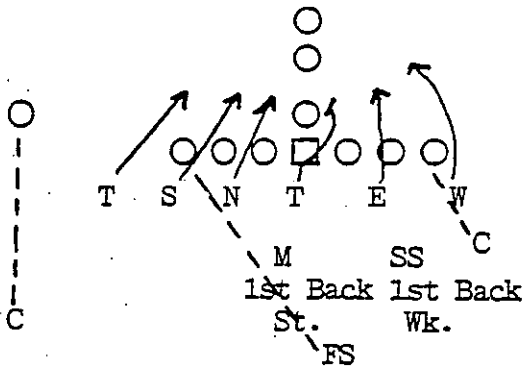
WIDES



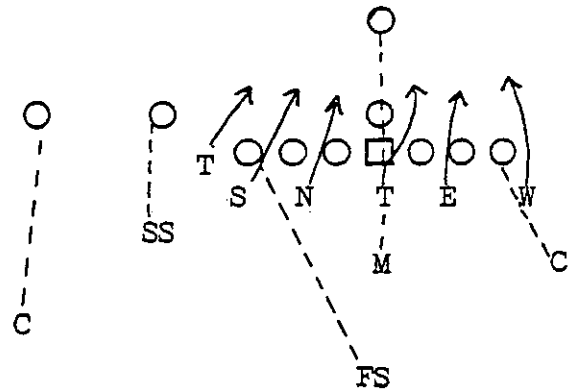
PURPLE



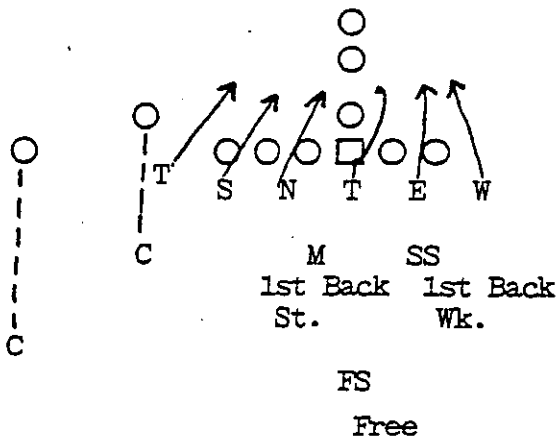
TIGHT



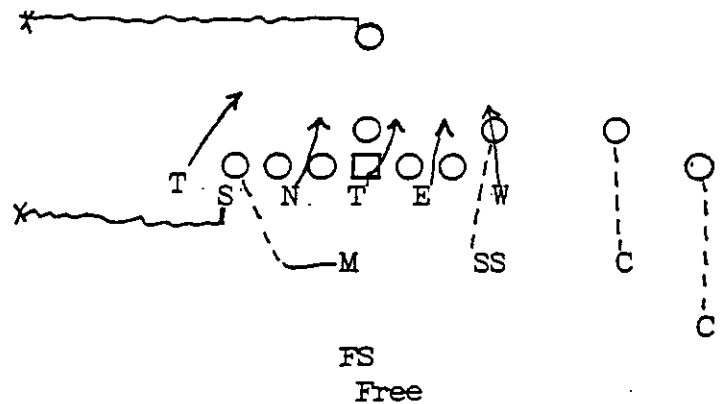
PURPLE TRIPS



END OVER

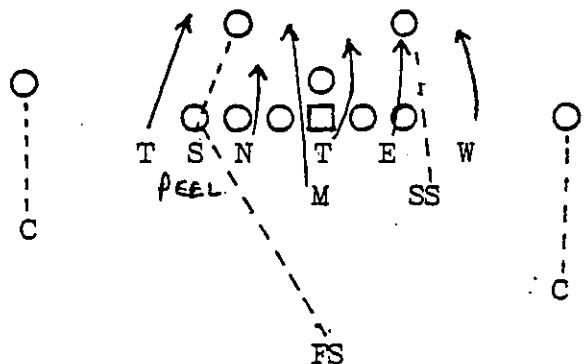


NO BACK

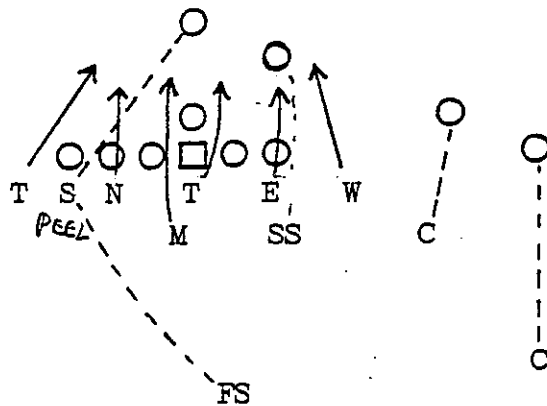


TAG MIKE COVER 30 (Press) (Tag Mike-Weak)

F.O.

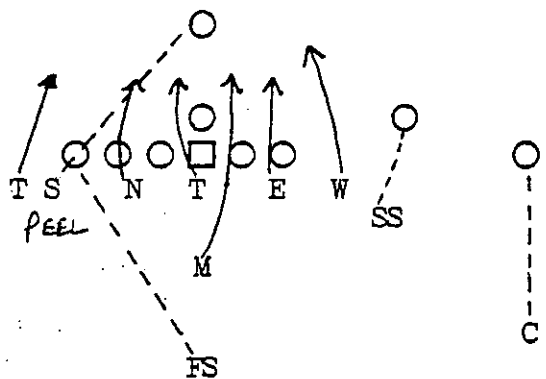


SLOT



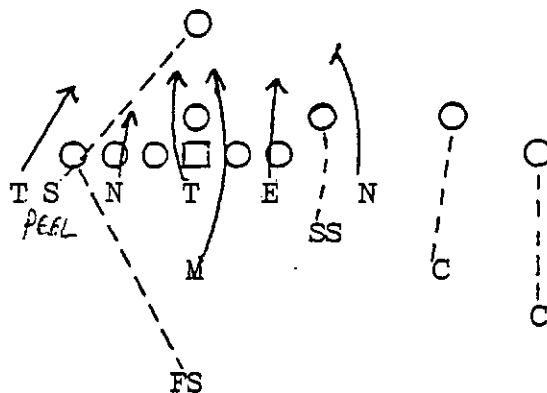
W.D.W

MIKE WEAK

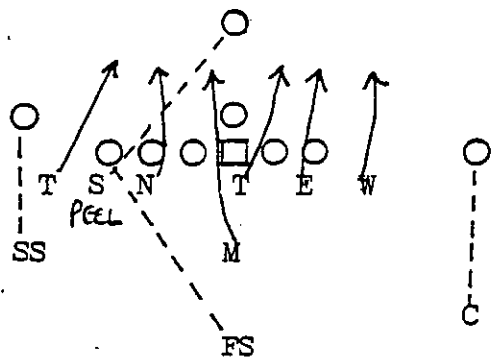


SLOT TRIPS.

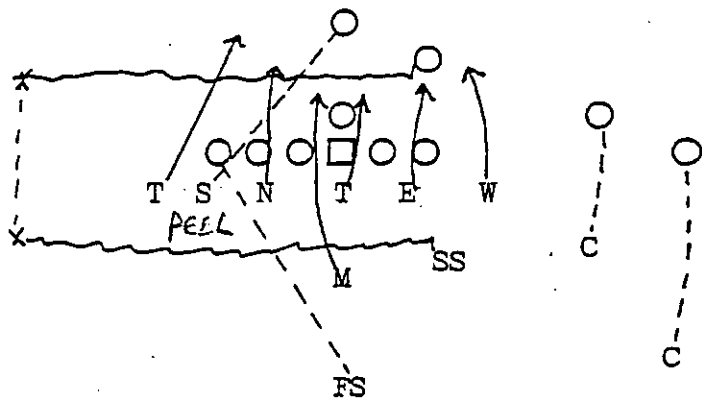
MIKE WEAK



PRO TRIPS

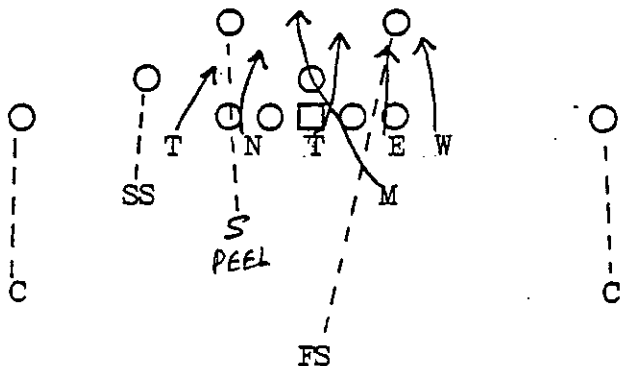


SLOT D.W.

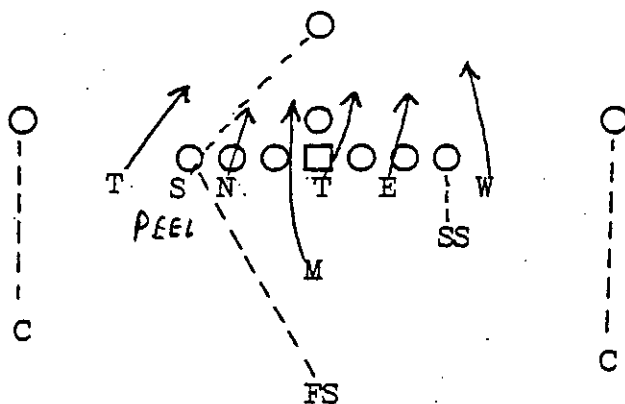


TAG MIKE COVER 30 (Press)
(TAG MIKE-WEAK)

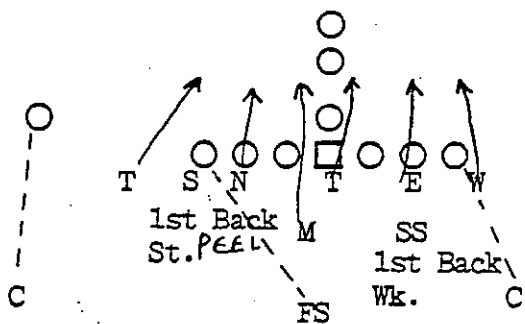
IDES



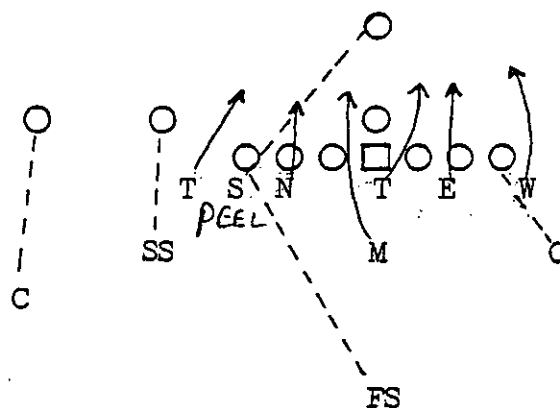
PURPLE



TIGHT

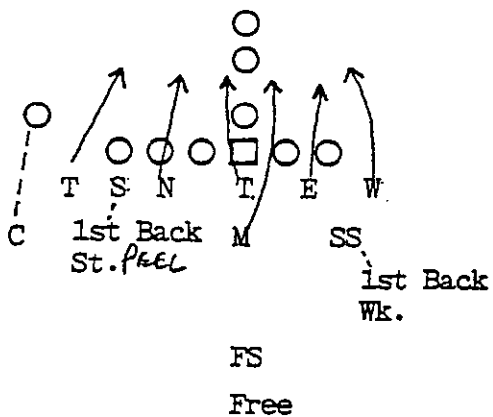


PURPLE TRIPS



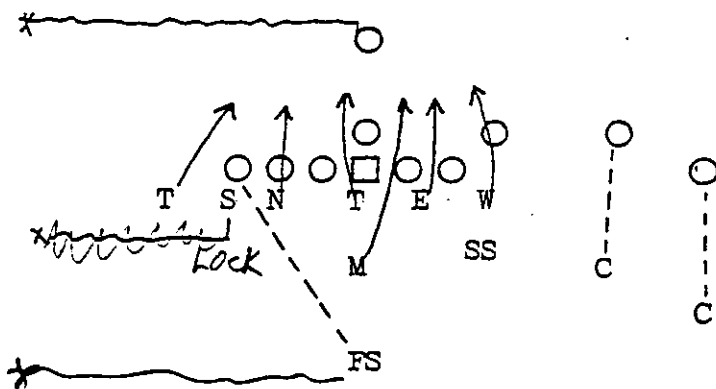
END OVER

MIKE WEAK

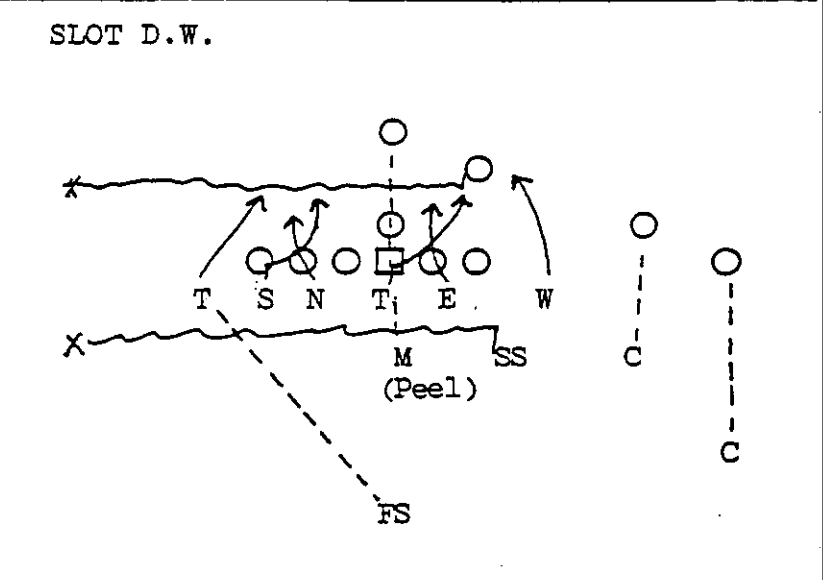
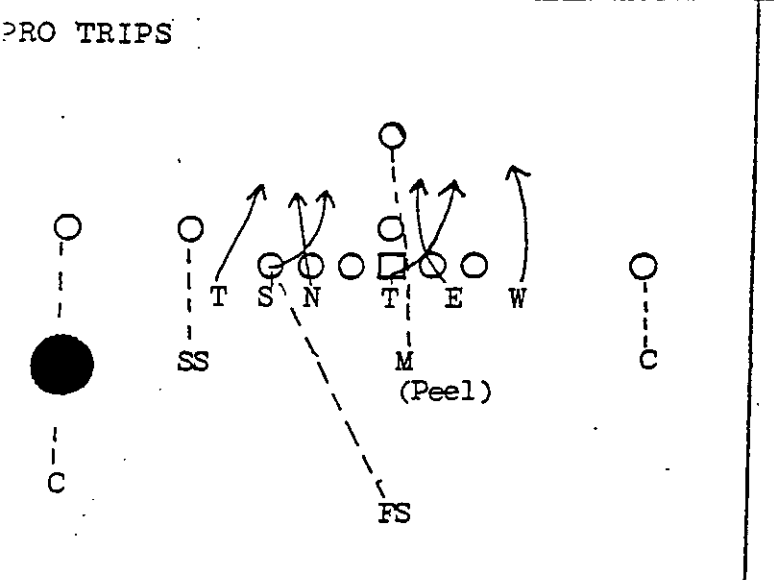
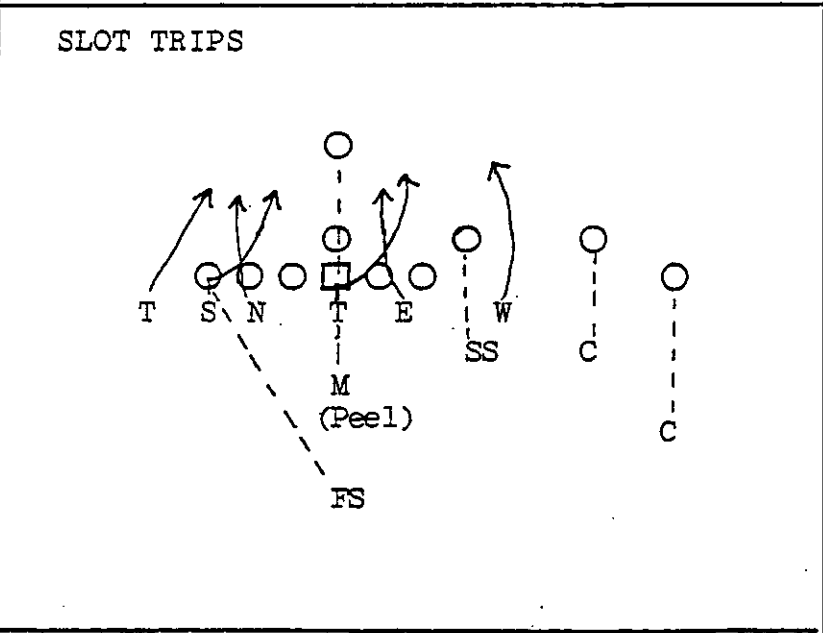
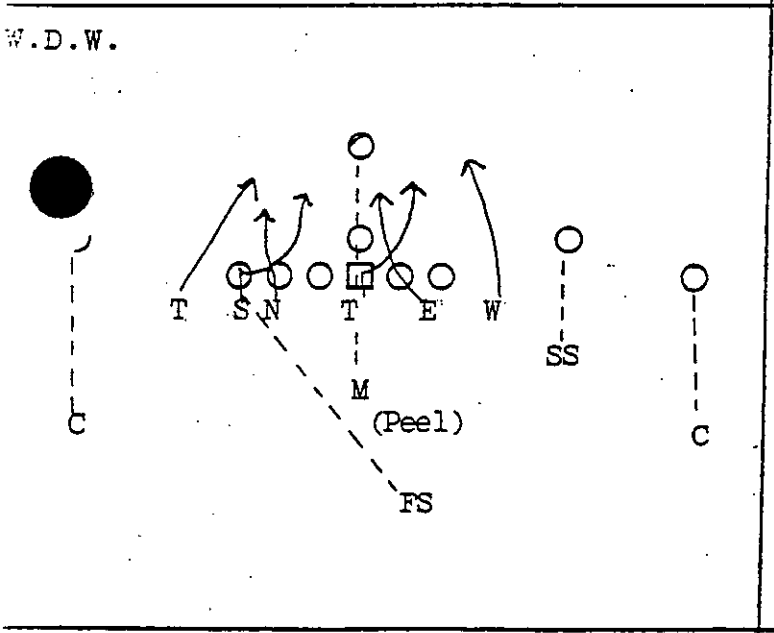
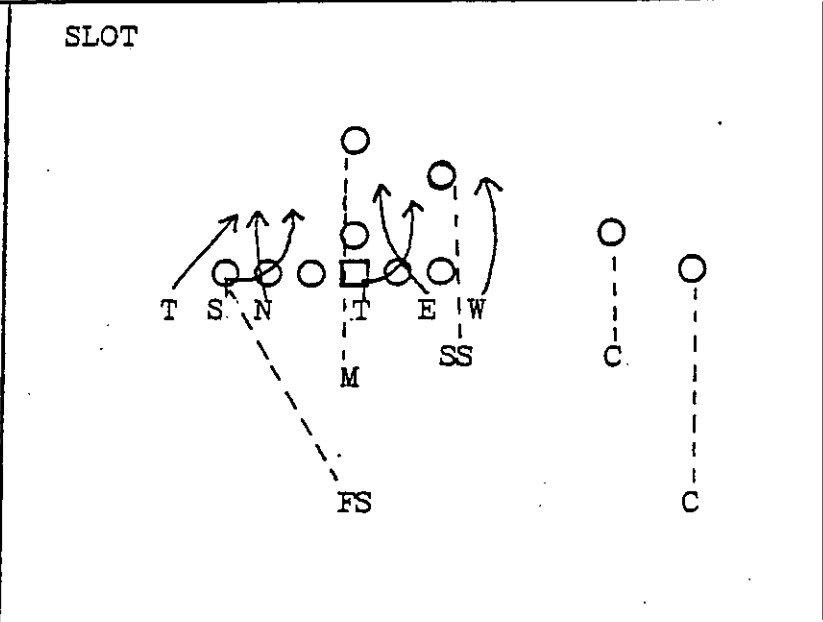
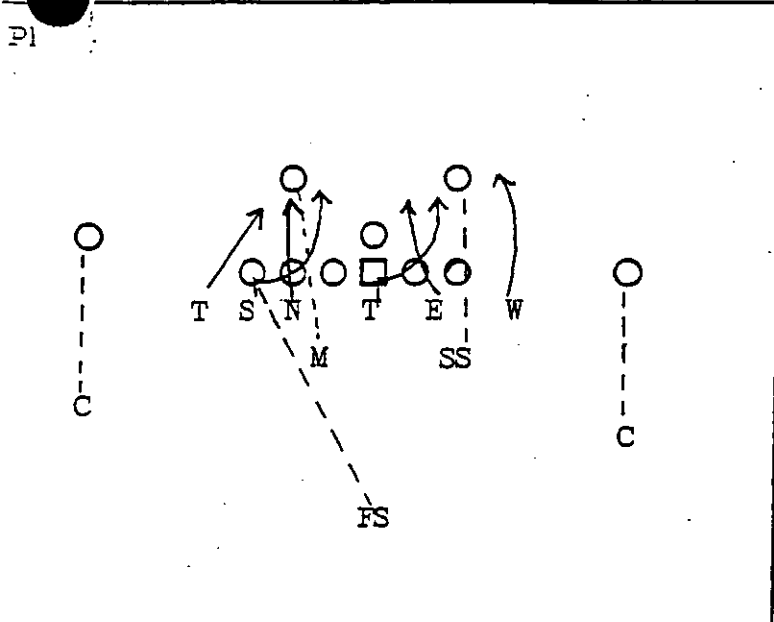


NO BACK

MIKE WEAK

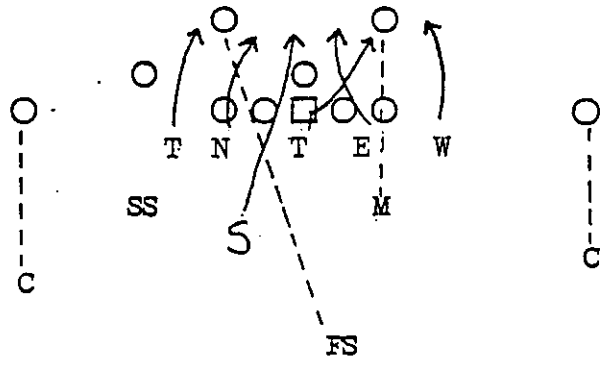


TAG BLOOD 30 (Press)

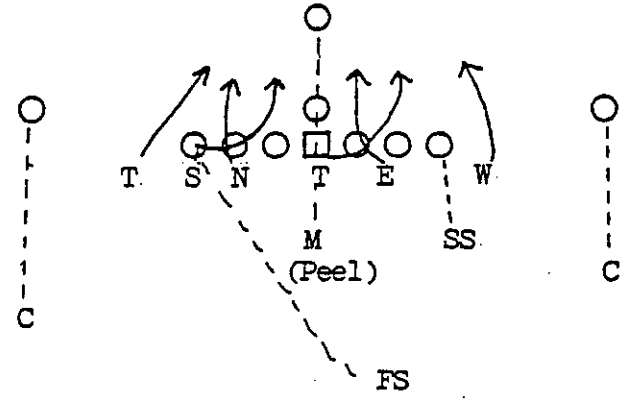


TAG BLOOD 30 (Press)

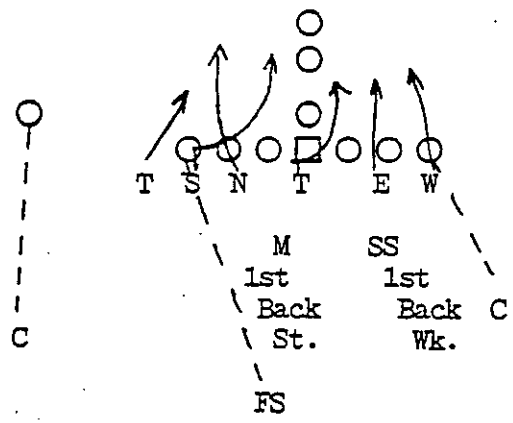
IDES



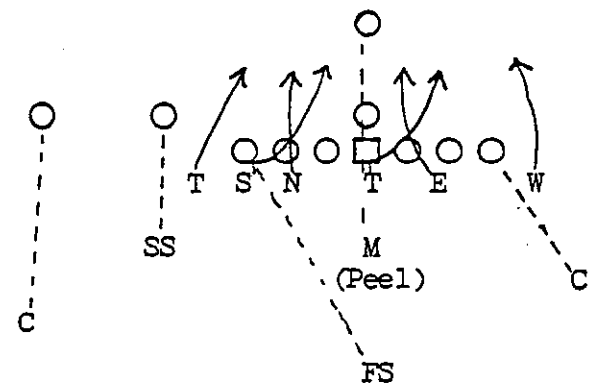
PURPLE



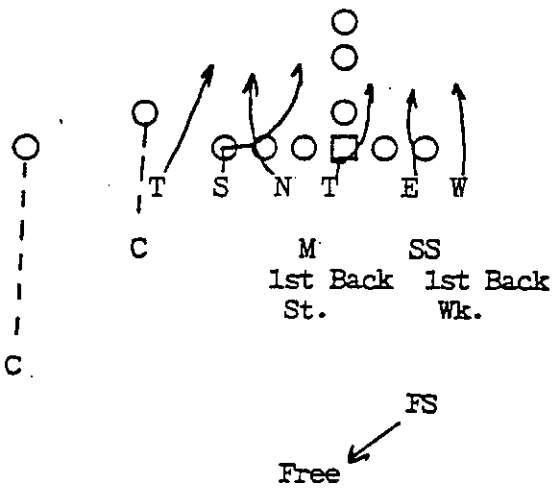
TIGHT



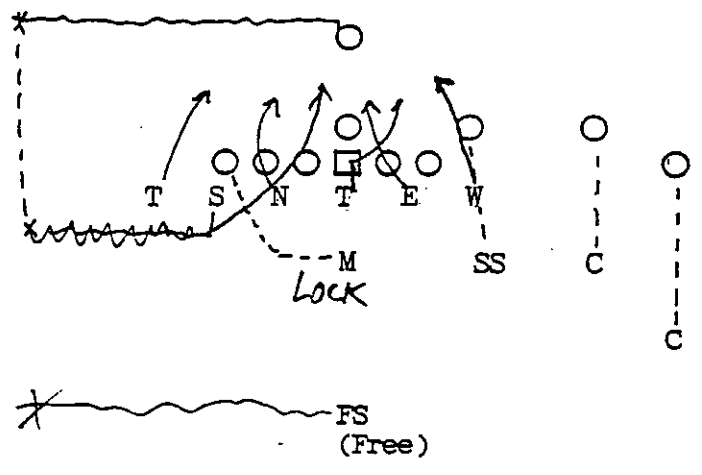
PURPLE TRIPS



END OVER

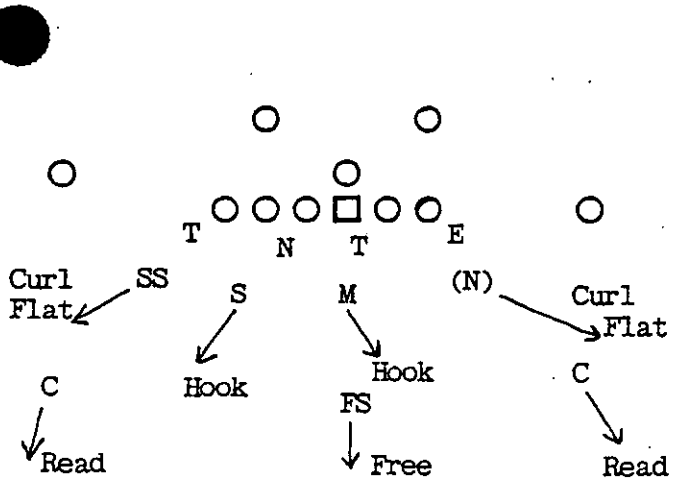


NO BACK

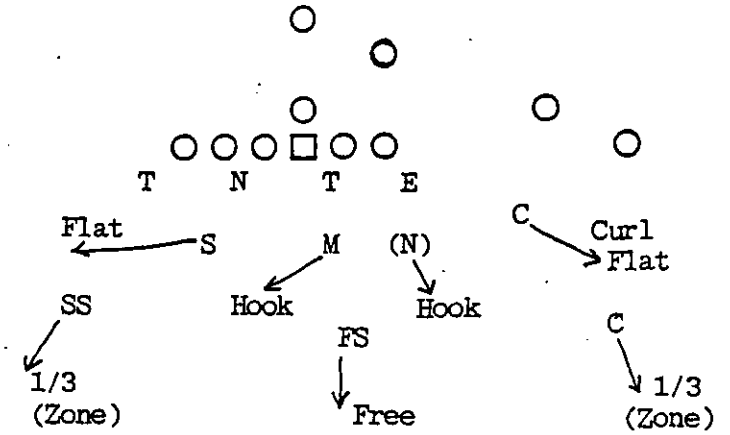


DIME + NICKEL 21 READ

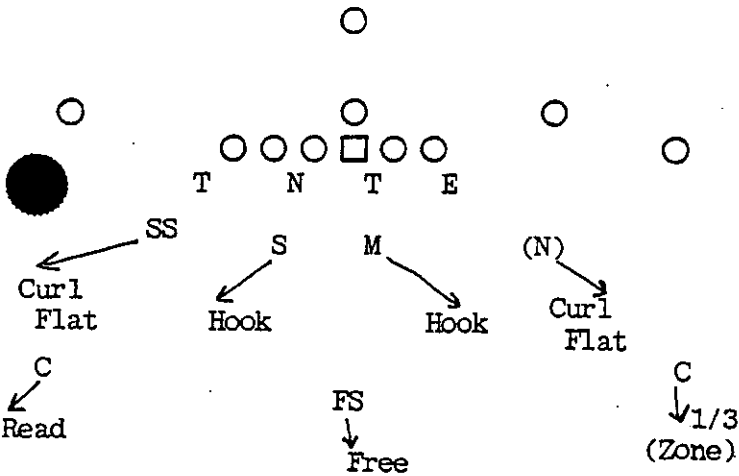
PRO



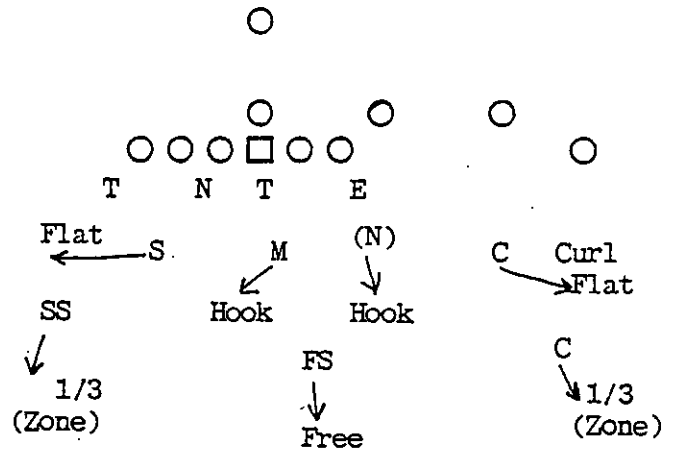
SLOT



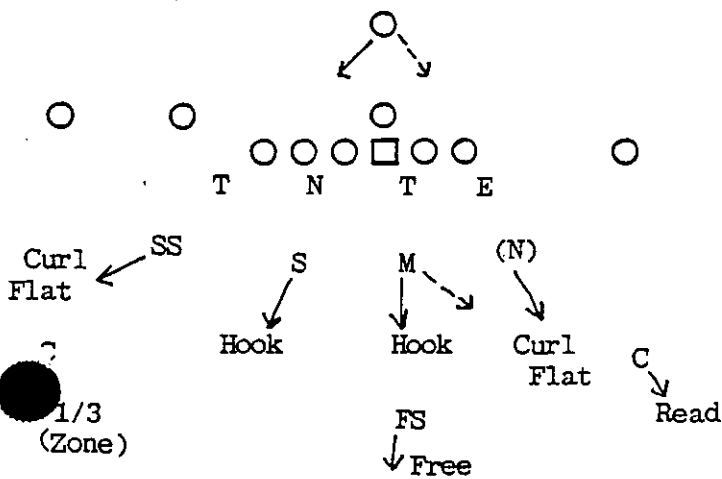
W.D.W



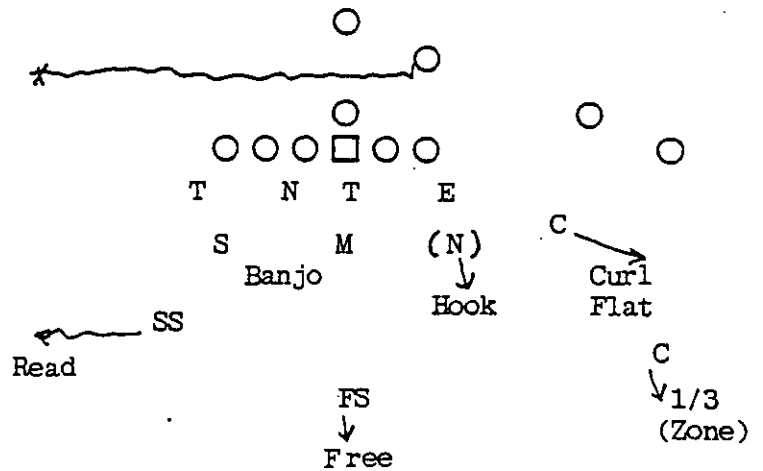
SLOT TRIPS



PRO TRIPS

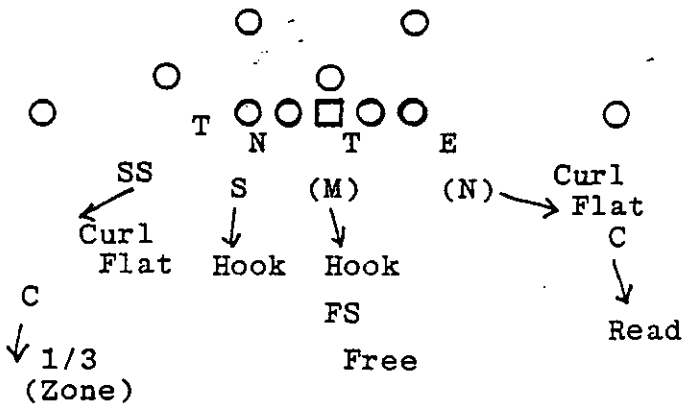


SLOT D.W.

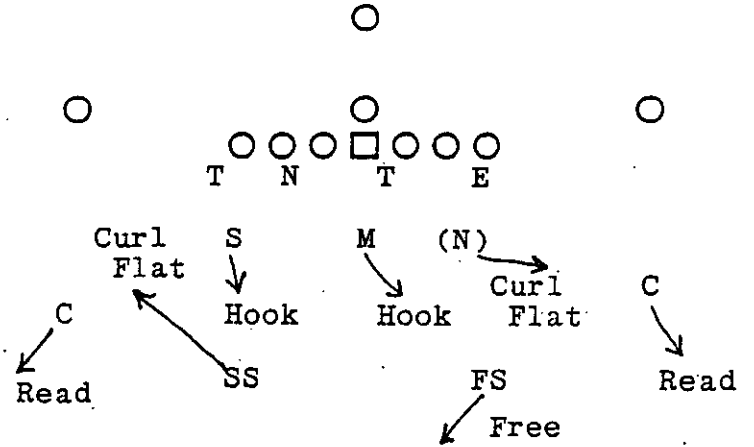


DIME + NICKEL 21 READ

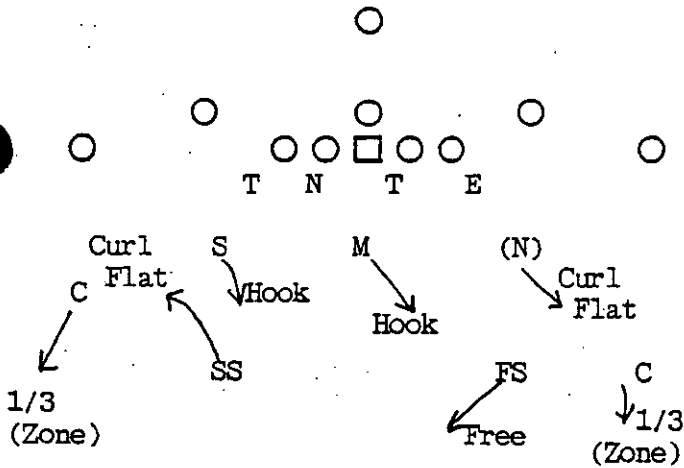
WIDES



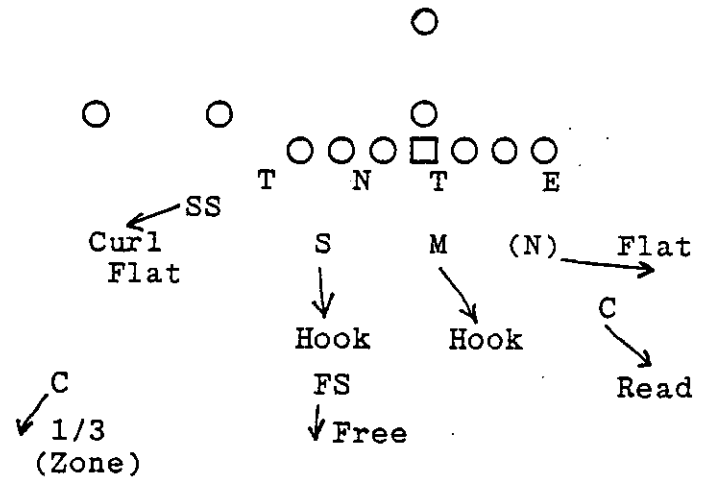
PURPLE



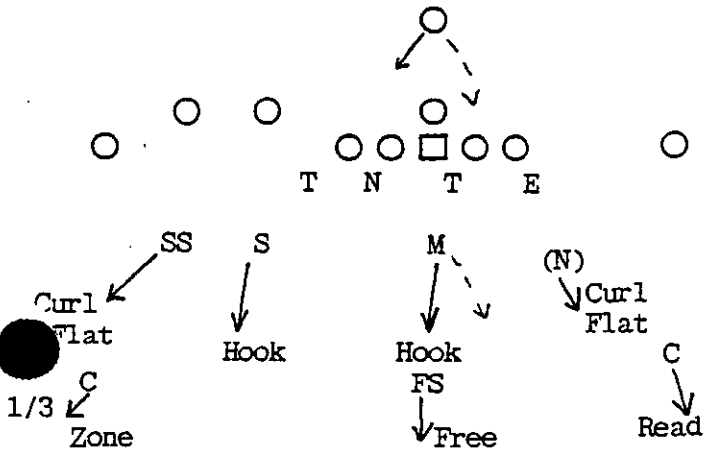
4 WIDES



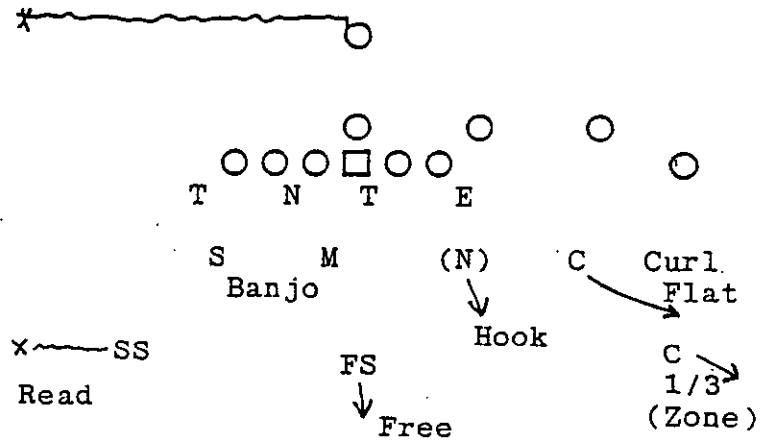
PURPLE TRIPS



4 TRIPS

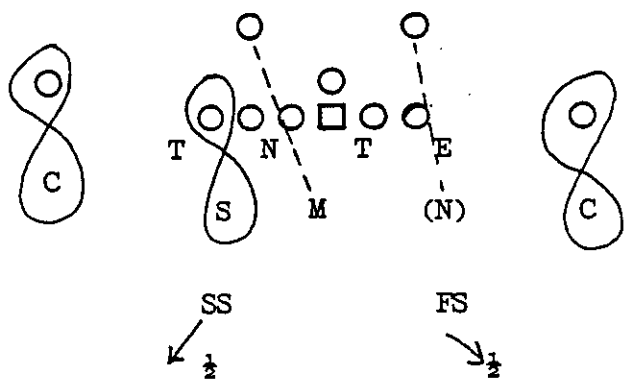


SLOT D.W.

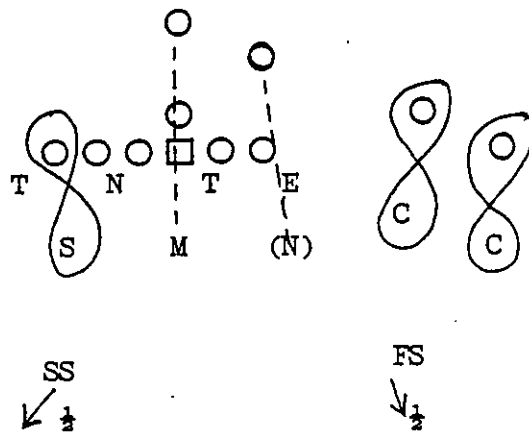


DIME + NICKEL D/M

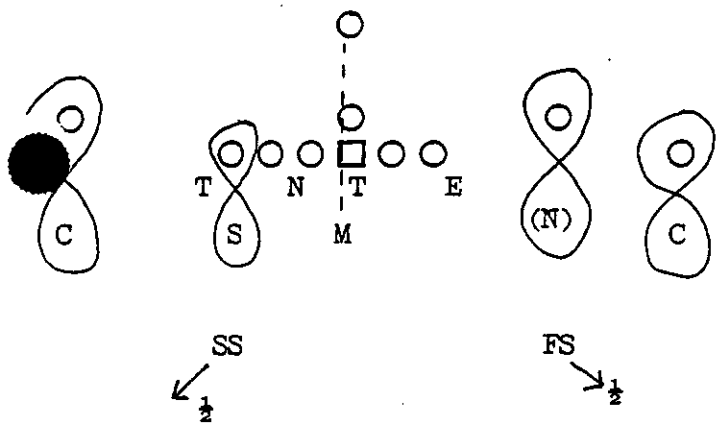
PRO



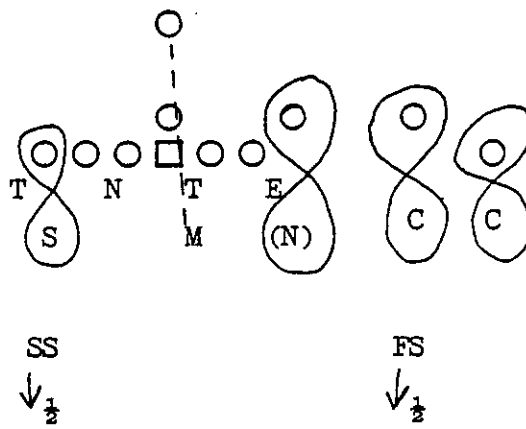
SLOT



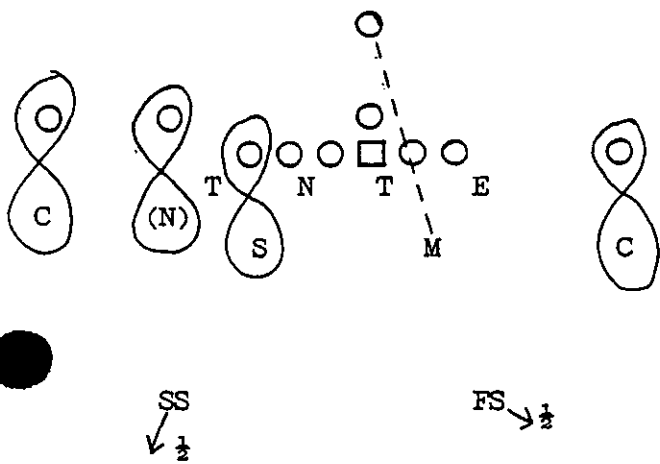
W.D.W.



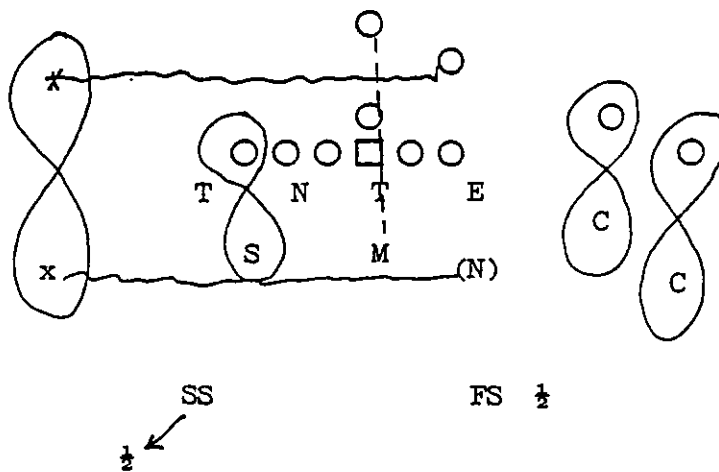
SLOT TRIPS



PRO TRIPS

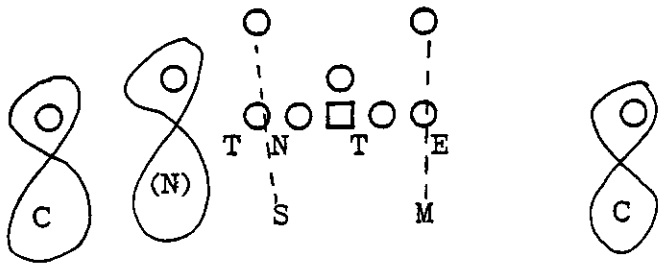


SLOT D.W.



DIME - NICKEL D/M

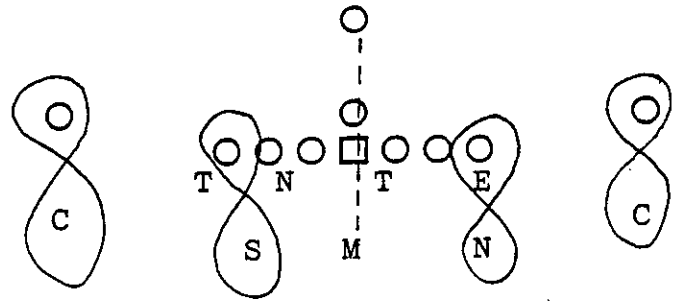
WIDES



SS
↙ 1/2

FS
↘ 1/2

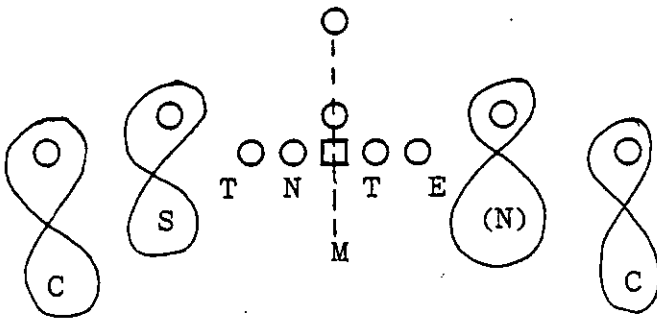
PURPLE



SS
↙ 1/2

FS
↘ 1/2

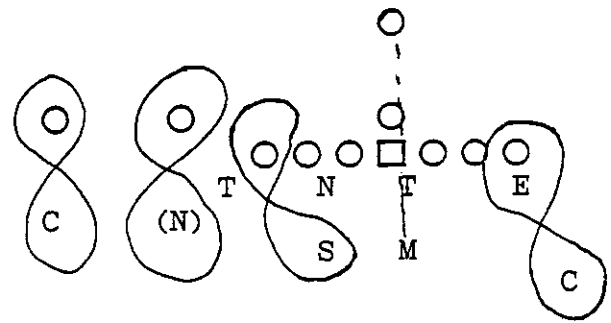
4 WIDES



SS
↙ 1/2

FS
↘ 1/2

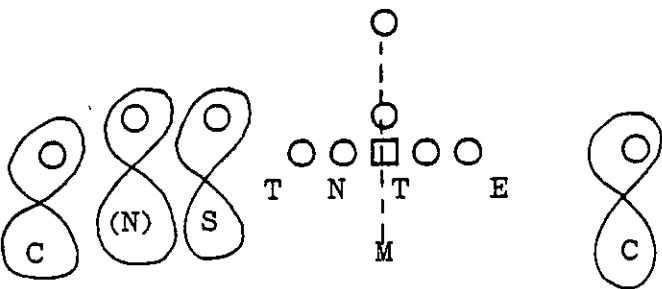
PURPLE TRIPS



SS
↙ 1/2

FS
↘ 1/2

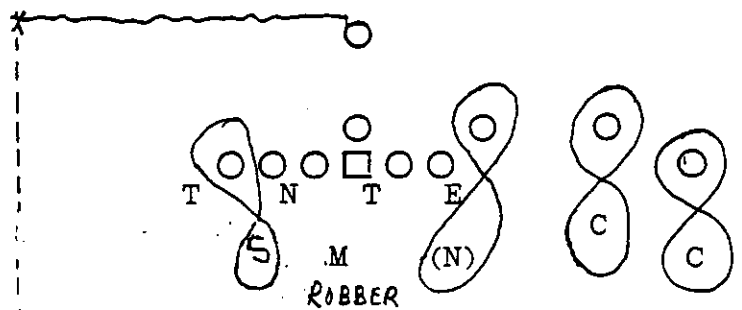
4 TRIPS



SS
↙ 1/2

FS
↘ 1/2

NO BACK COVER 10



SS

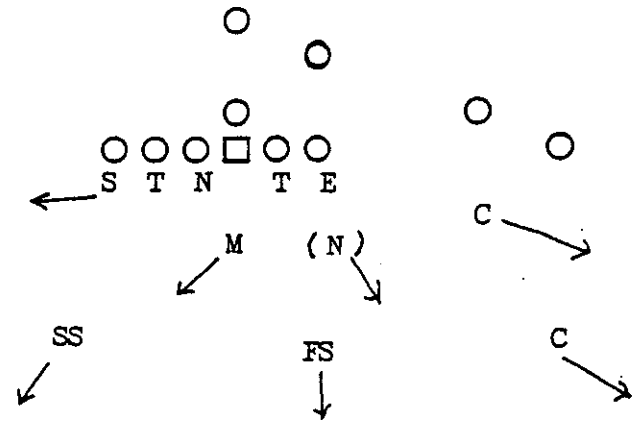
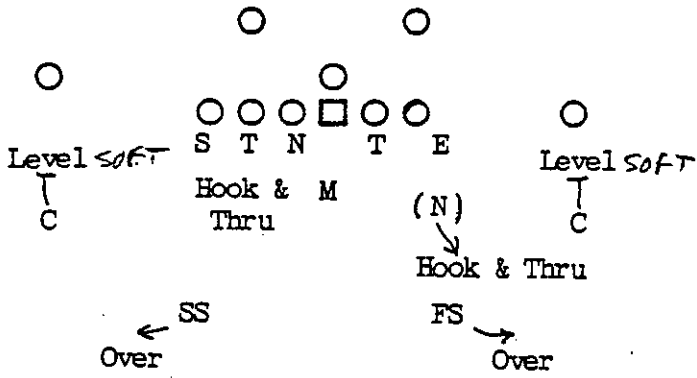
FS

FREE

NICKEL COVER D/D (Press)

SLOT

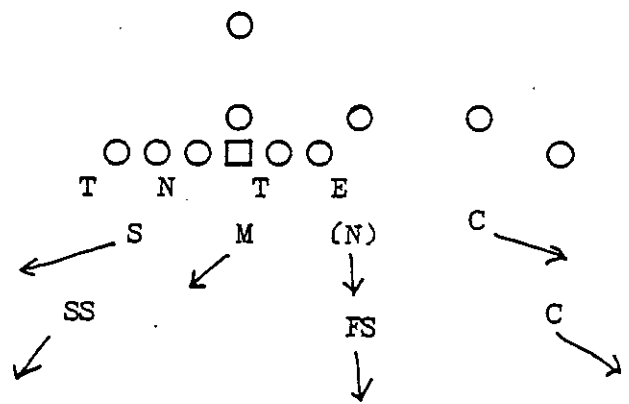
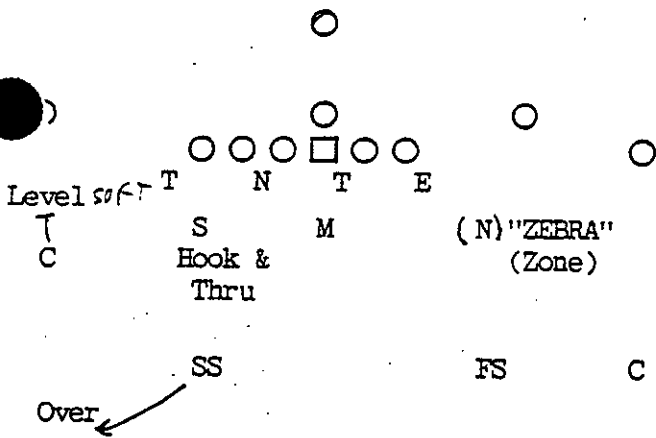
(21)



W.D.W.

SLOT TRIPS

(21)

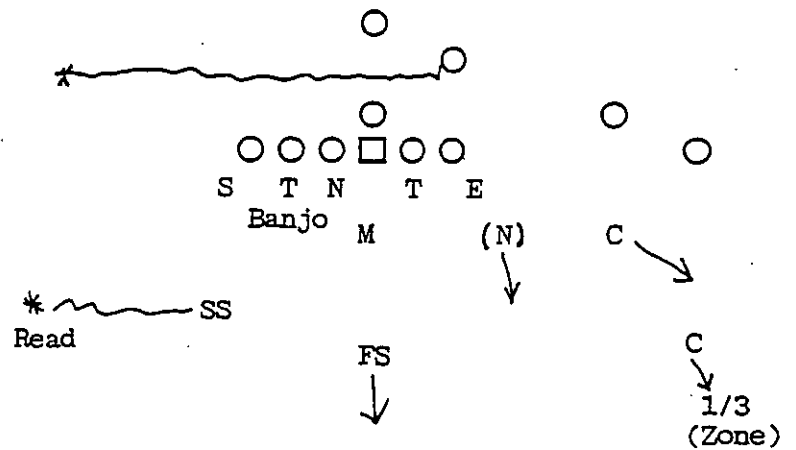
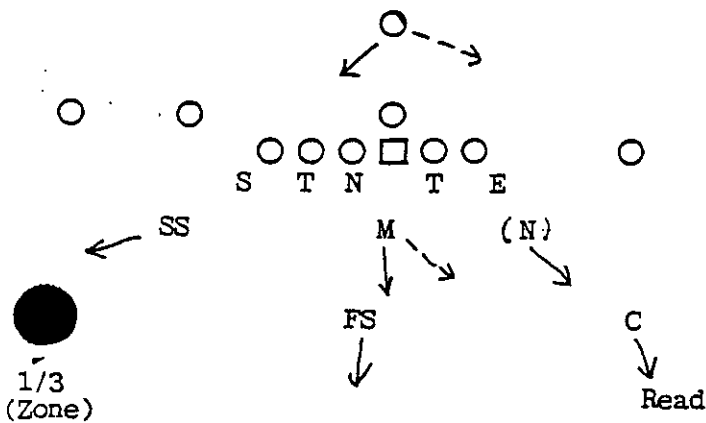


PRO TRIPS

(21)

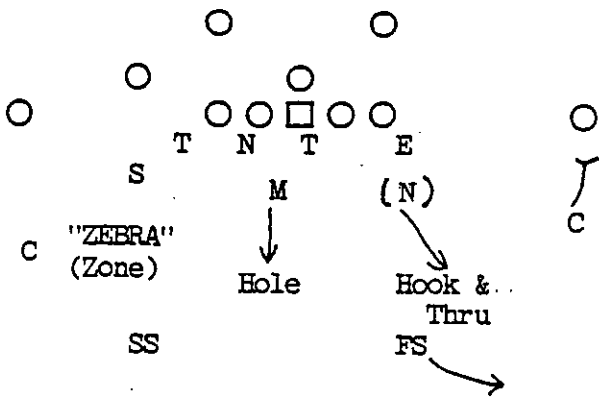
SLOT D.W.

(21)

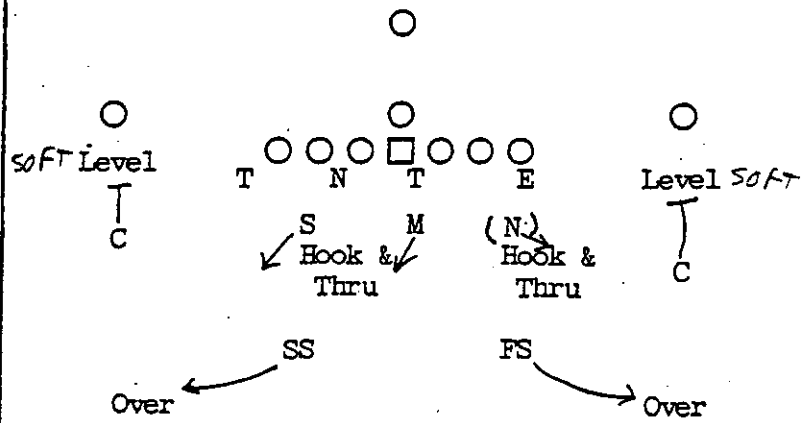


NICKEL COVER D/D

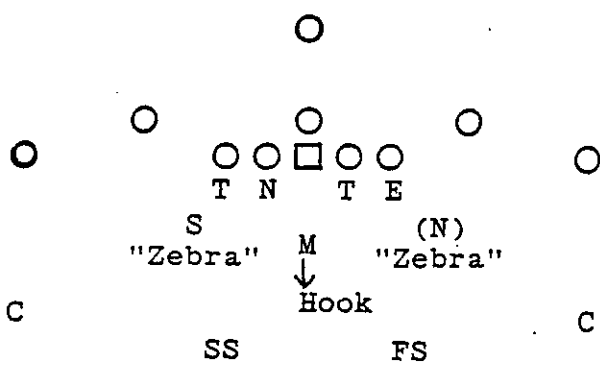
7IDES



PURPLE

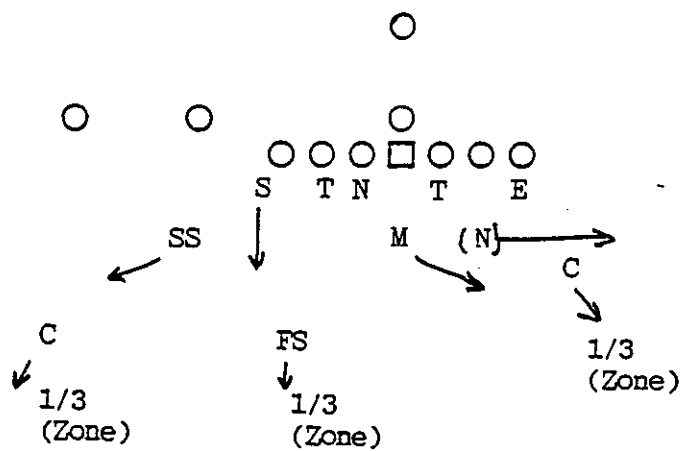


4 WIDES



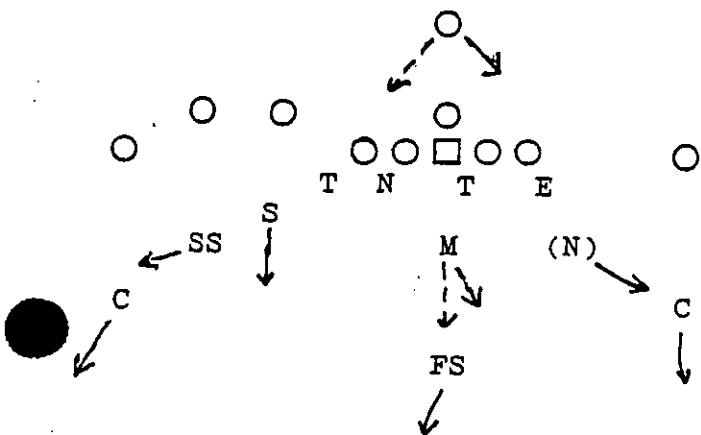
PURPLE TRIPS

(21)

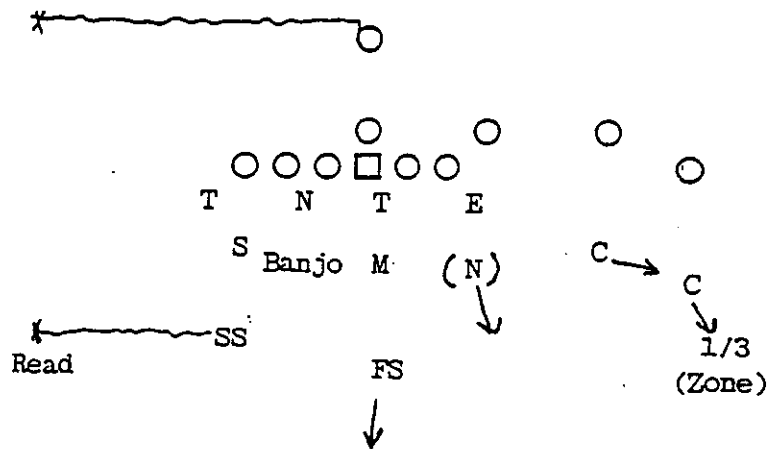


4 TRIPS

21



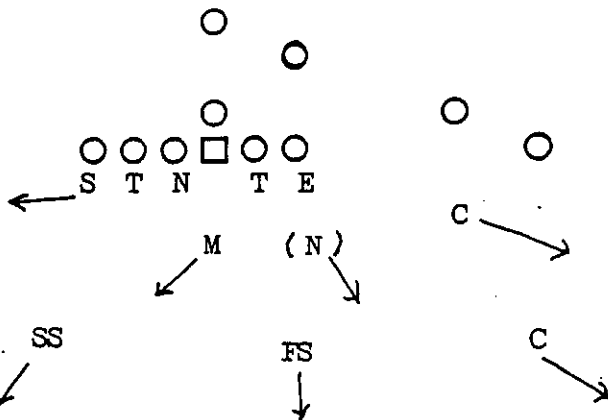
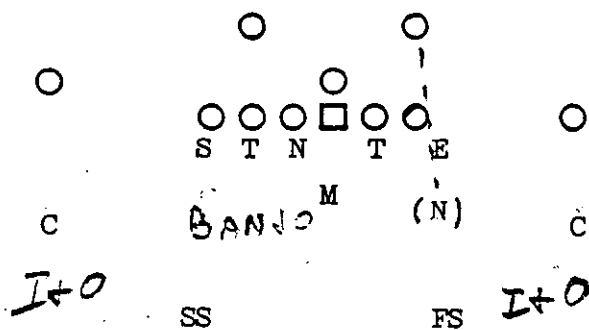
NO BACK



CLAMP
NICKEL COVER D/D (Press)

SLOT

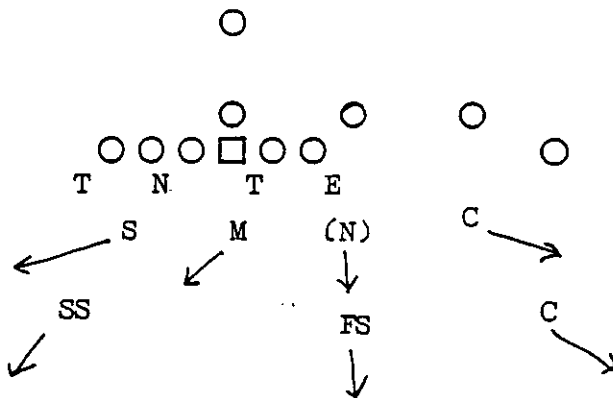
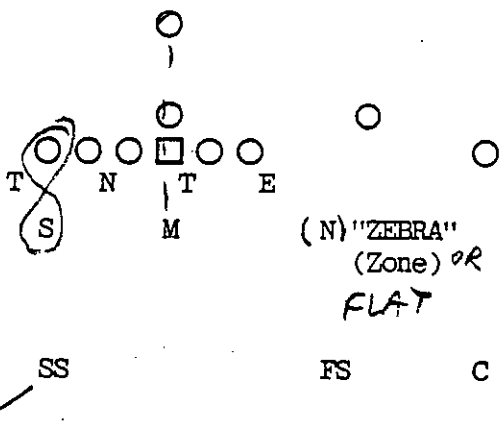
(21)



W.D.W.

SLOT TRIPS

(21)

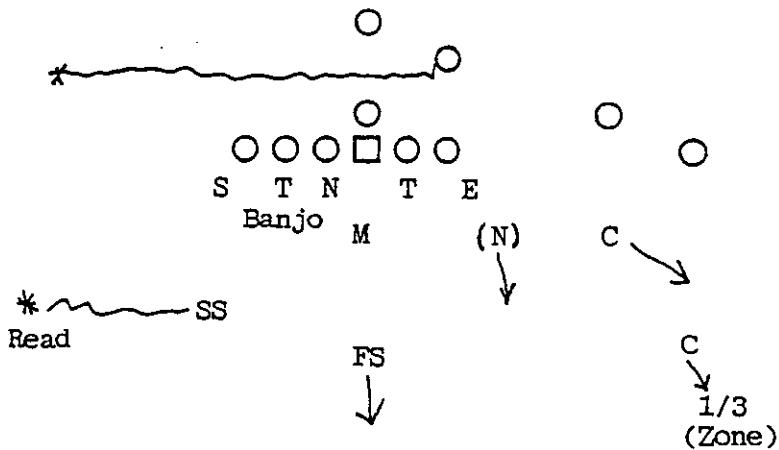
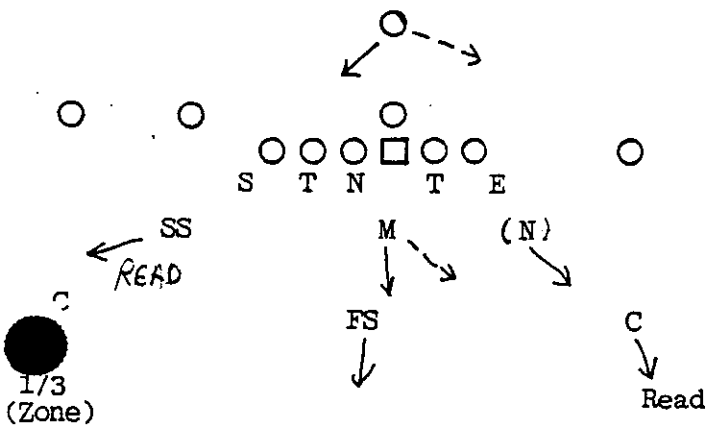


PRO TRIPS

(21)

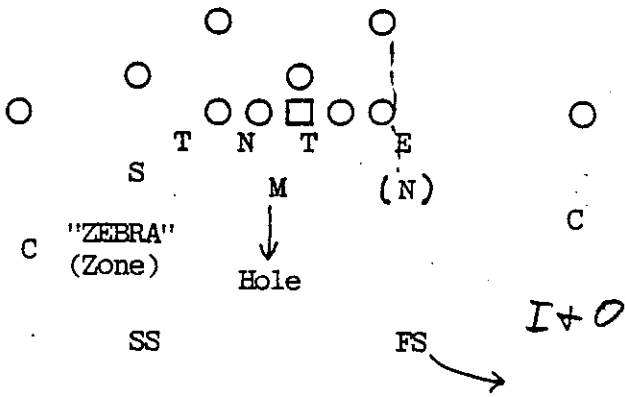
SLOT D.W.

(21)

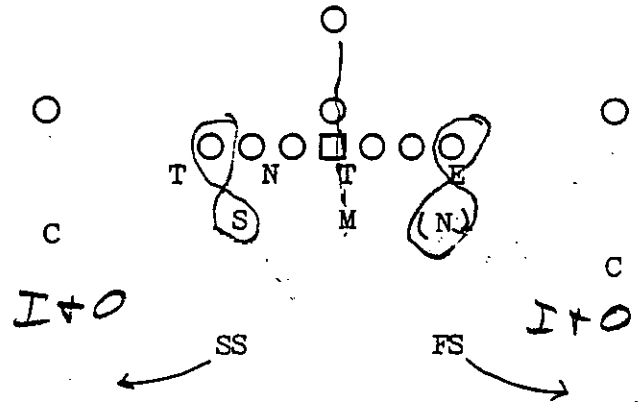


NICKEL COVER D/D CLAMP

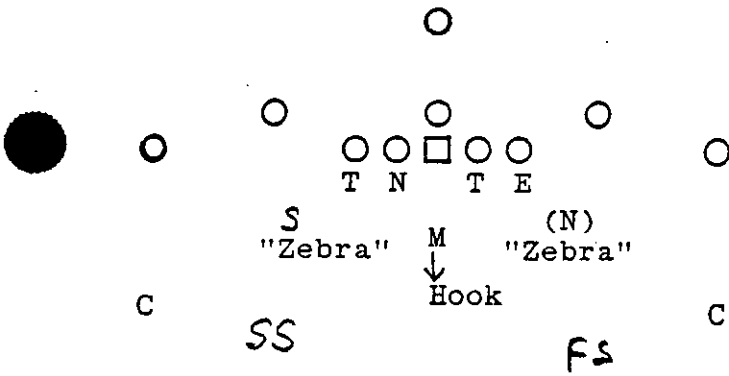
WIDES



PURPLE

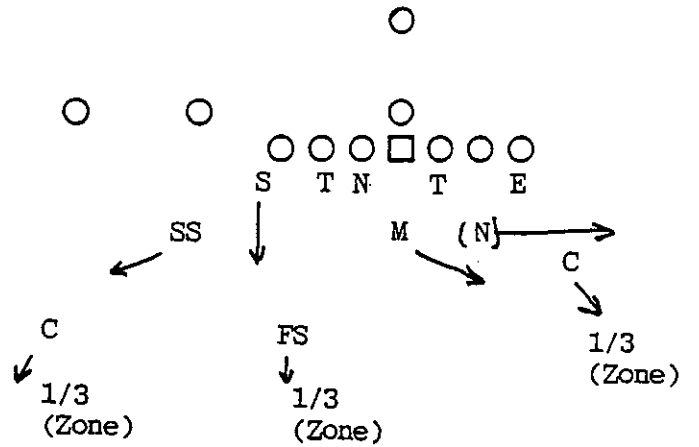


4 WIDES



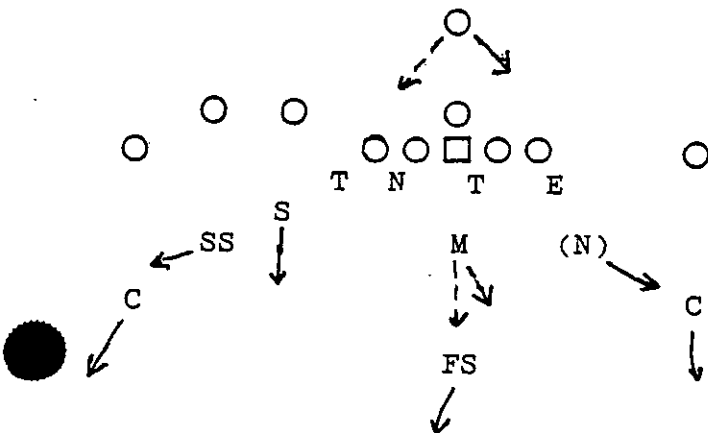
PURPLE TRIPS

(21)

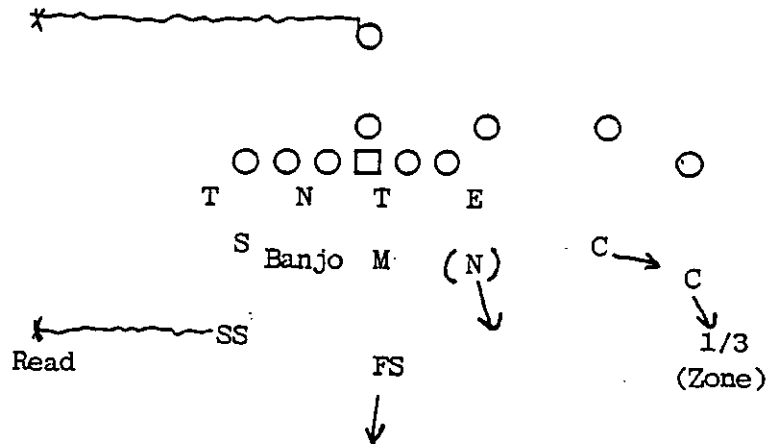


4 TRIPS

21

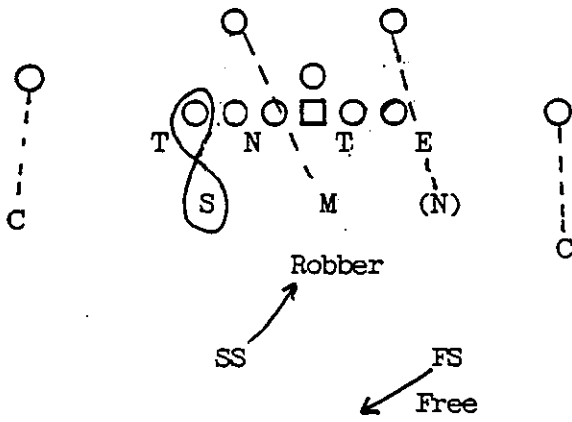


NO BACK

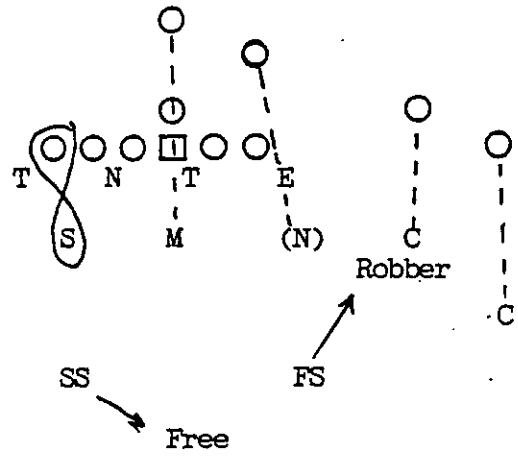


DIME + NICKEL 10 ROBBER (Press)

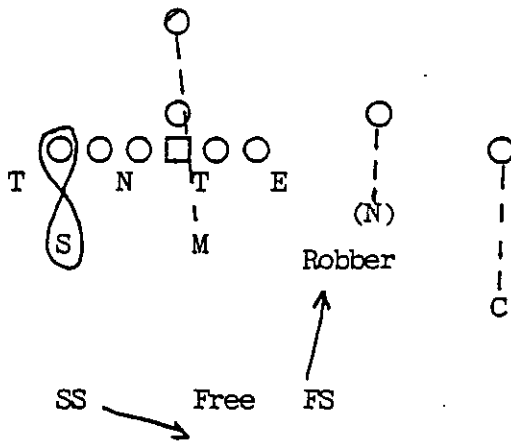
PRO



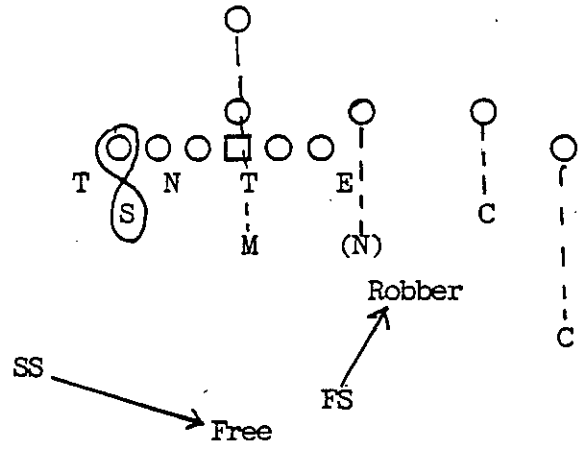
SLOT



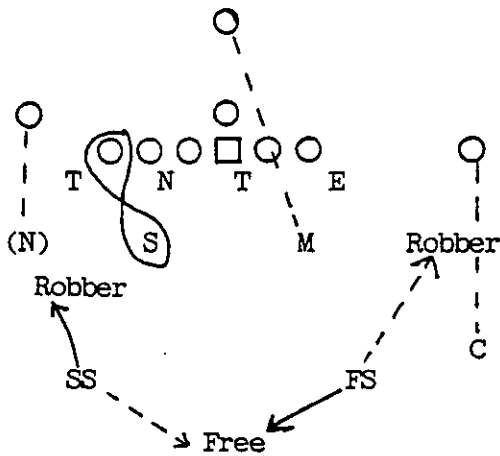
W.D.W.



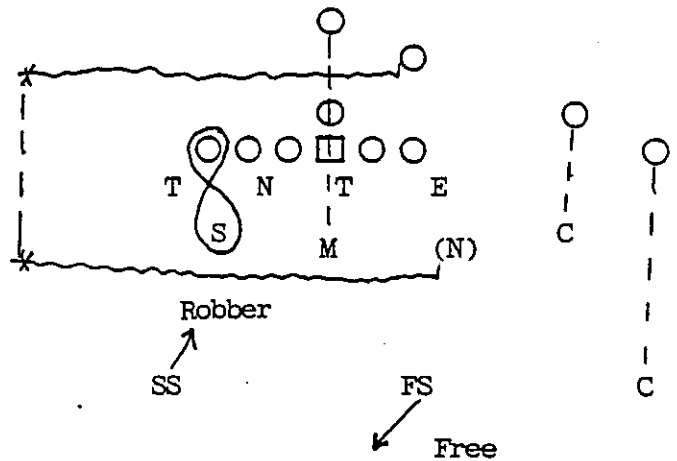
SLOT TRIPS



PRO TRIPS

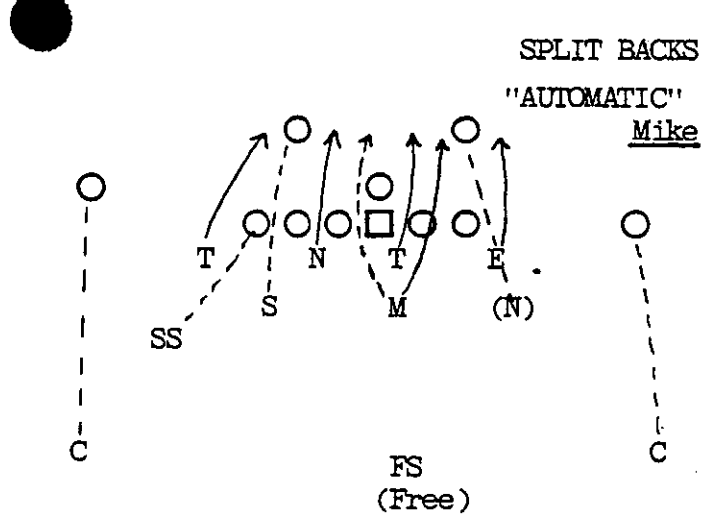


SLOT D.W.

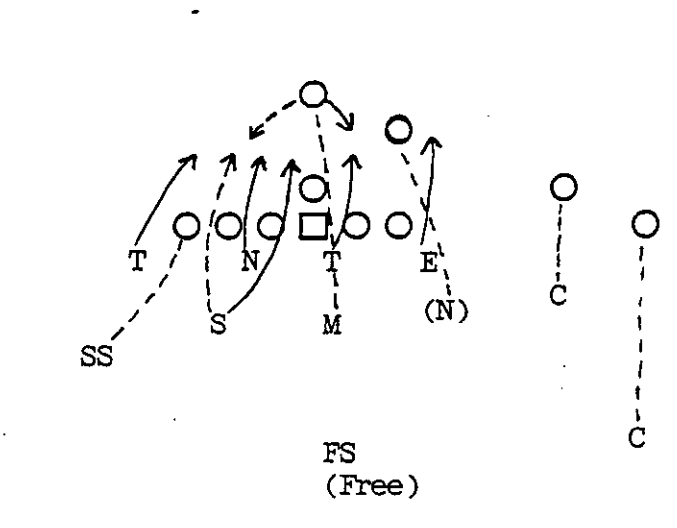


NICKEL STUD OR MIKE DOG COVER 10 (Press)

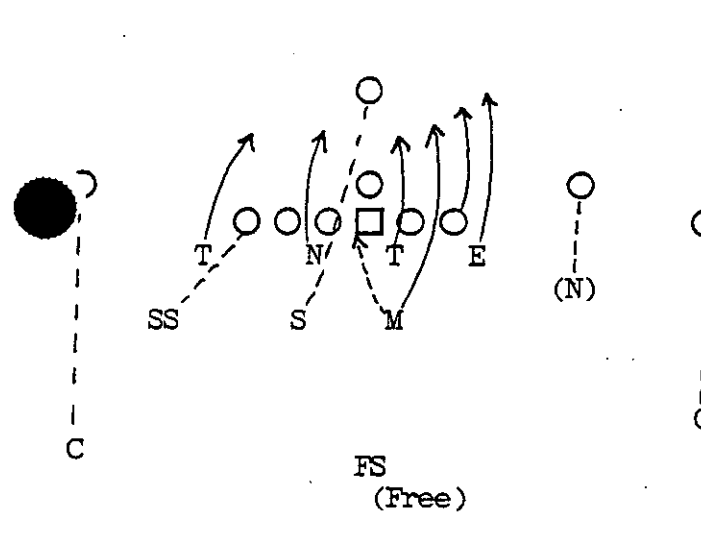
P.S.S. STUD DOG



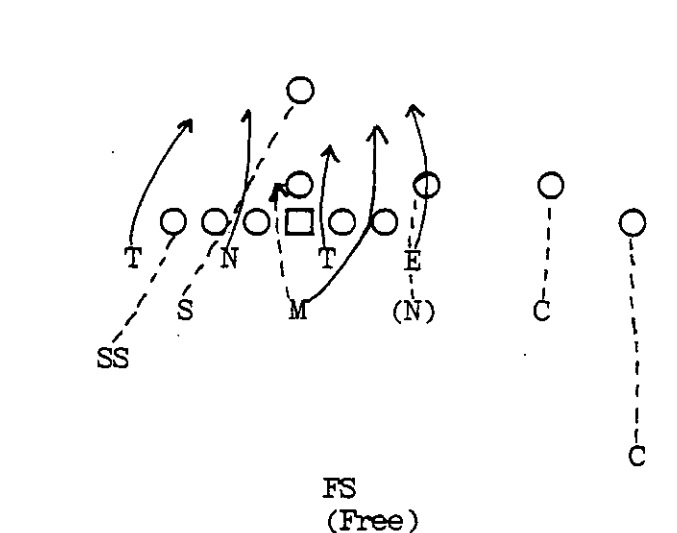
SLOT



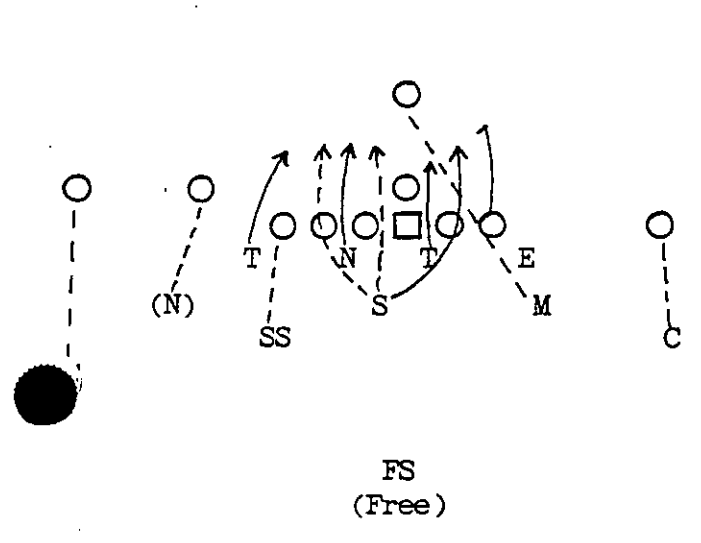
W.D.W. MIKE DOG



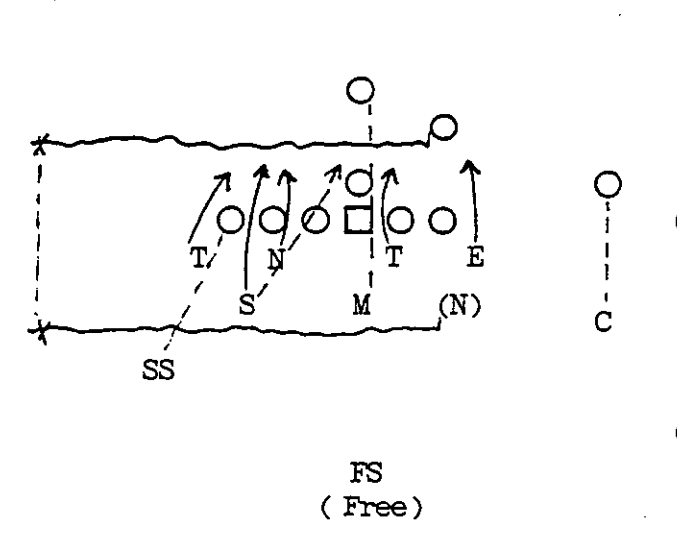
SLOT TRIPS



PRO TRIPS STUD DOG



SLOT D.W.

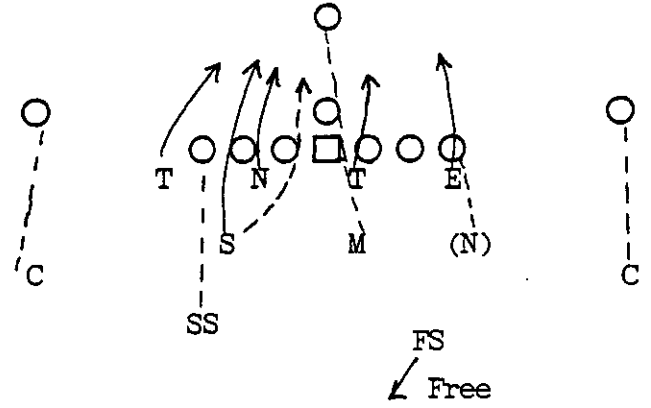
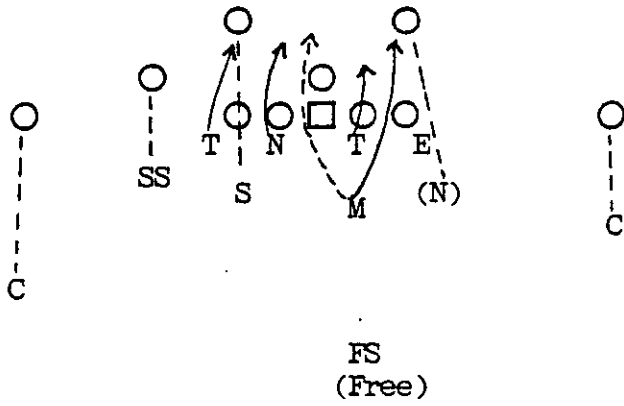


NICKEL STUD OR MIKE DOG COVER 10 (Press)

3 WIDES

STUD DOG
"Automatic"
Mike

PURPLE

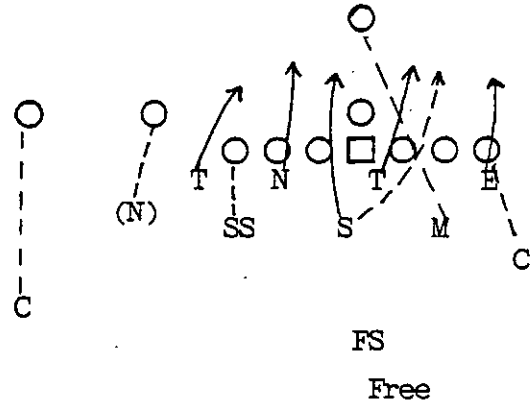
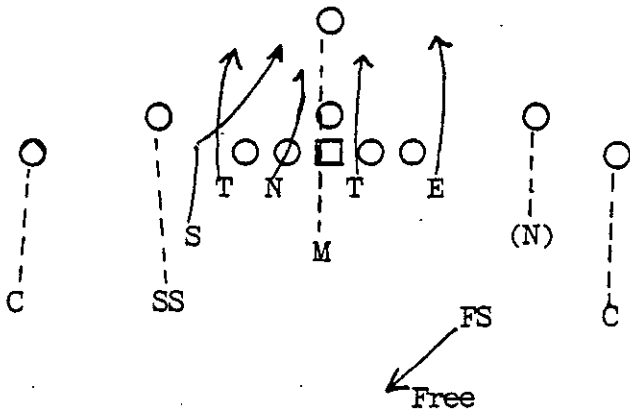


4 WIDES

STUD DOG

PURPLE TRIPS

STUD DOG



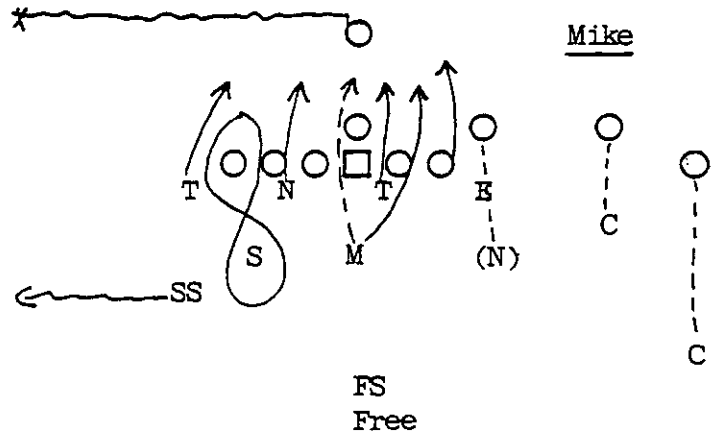
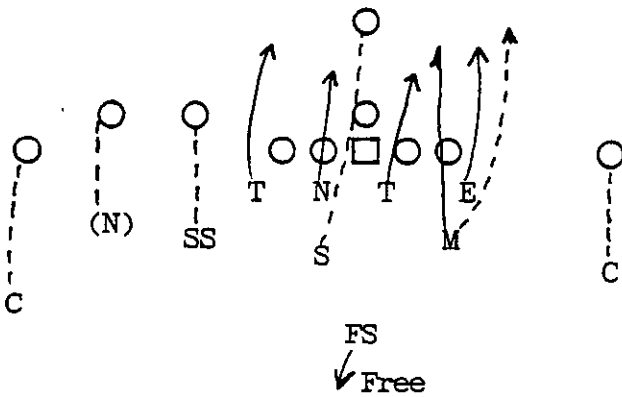
4 TRIPS

MIKE DOG

NO BACK

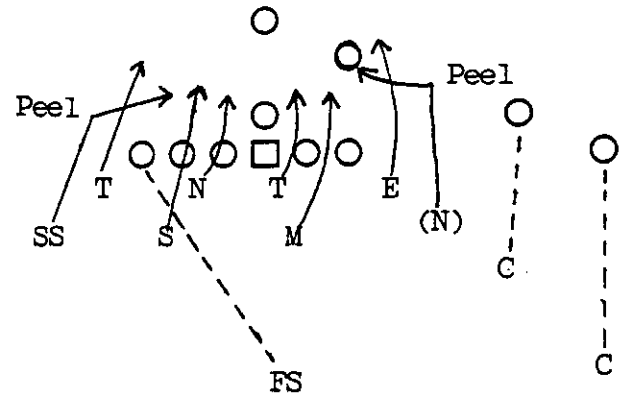
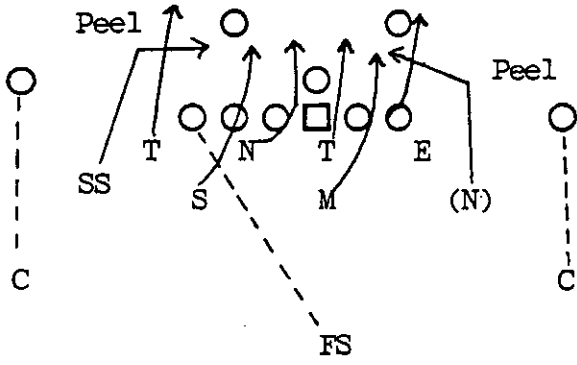
STUD DOG

"AUTOMATIC"
Mike



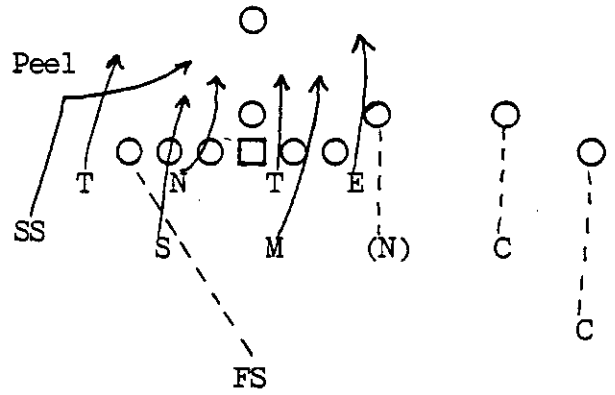
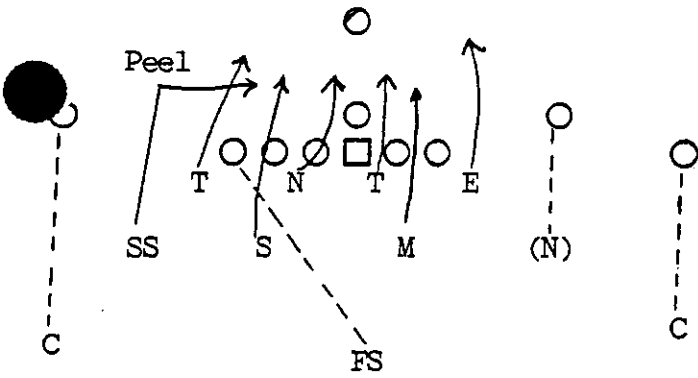
DIME + NICKEL SCREAM (Press)

SLOT



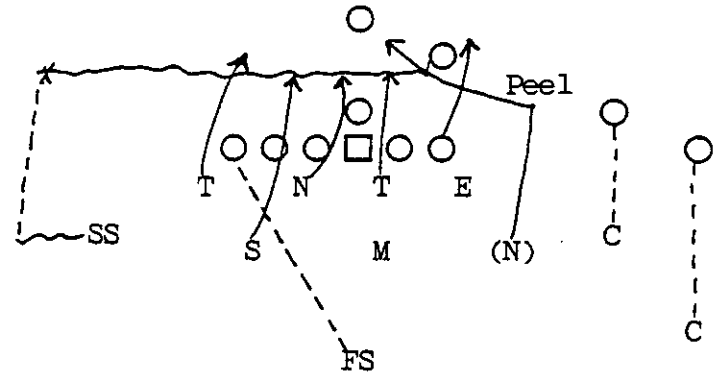
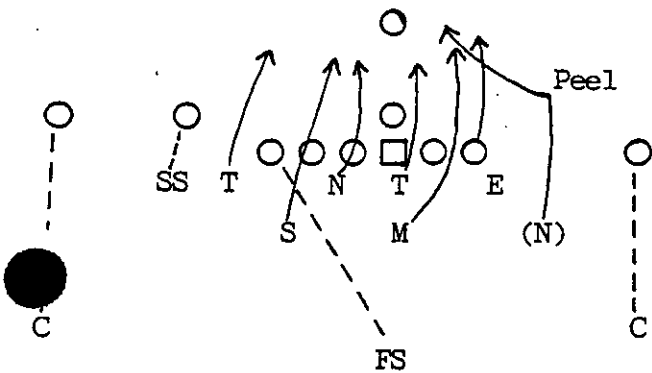
W.D.W.

SLOT TRIPS



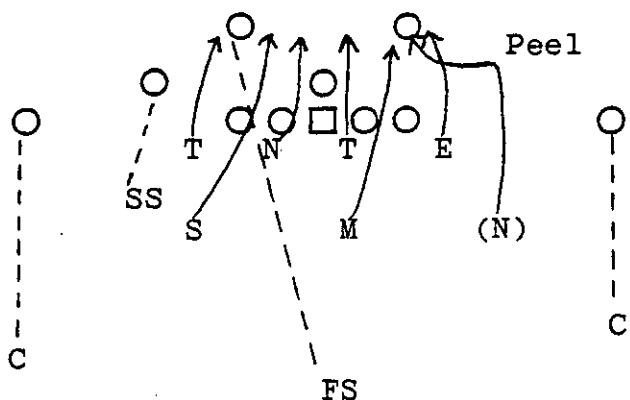
PRO TRIPS

SLOT D.W.

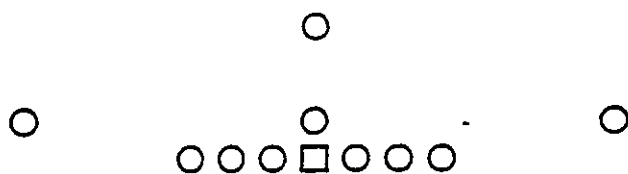


DIME + NICKEL SCREAM (Press)

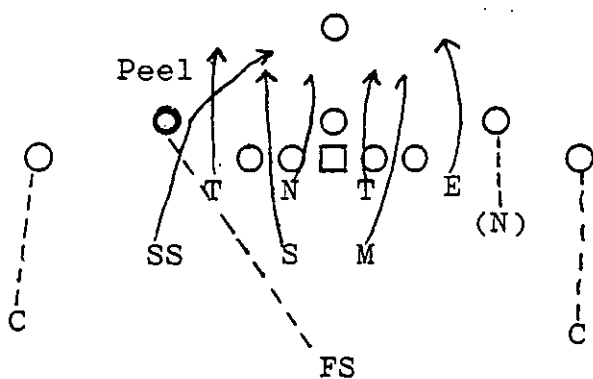
DES



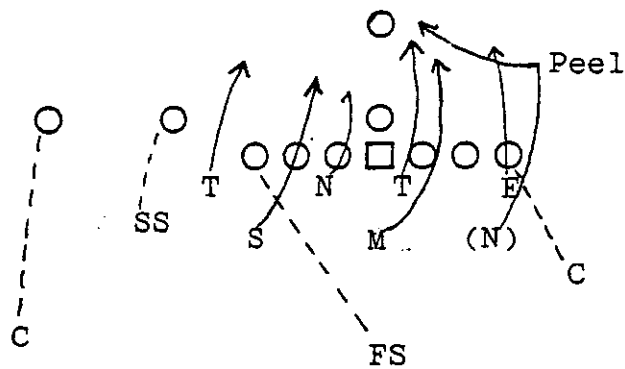
PURPLE



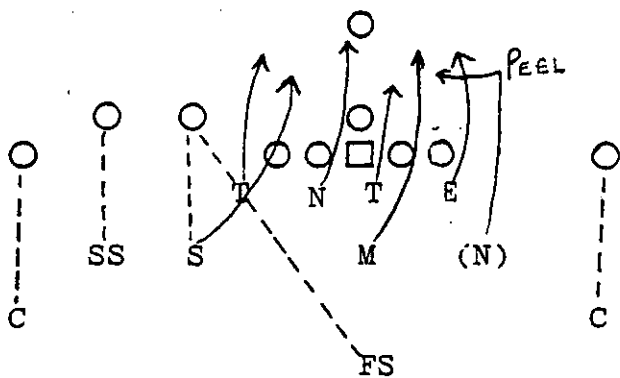
4 WIDES



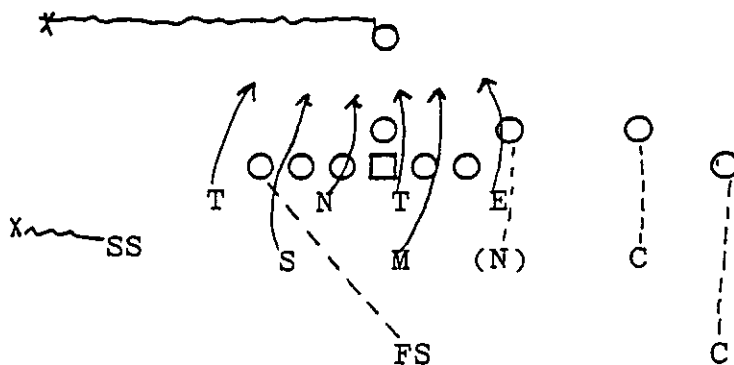
PURPLE TRIPS



4 TRIPS



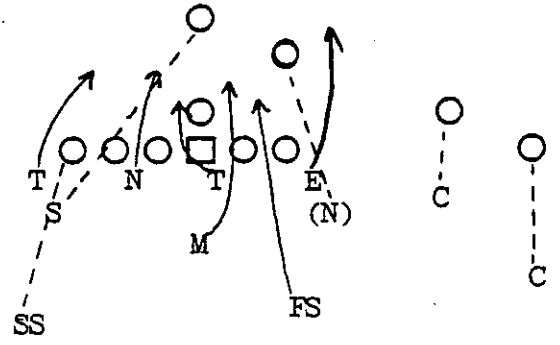
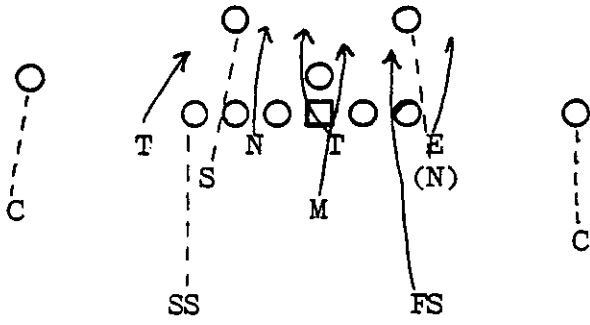
NO BACK



DIME + NICKEL CRASH COVER 11 (Press)

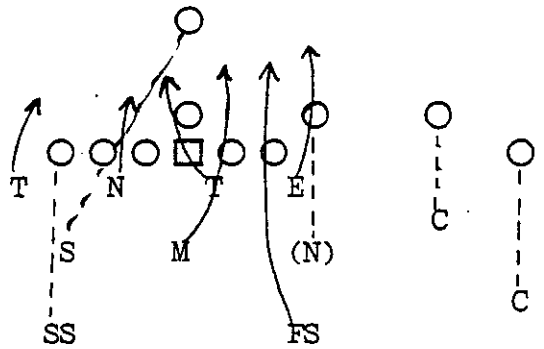
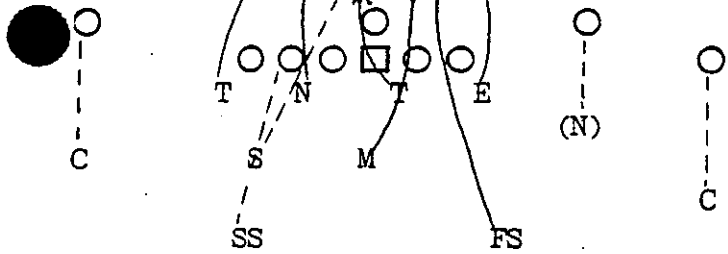


SLOT



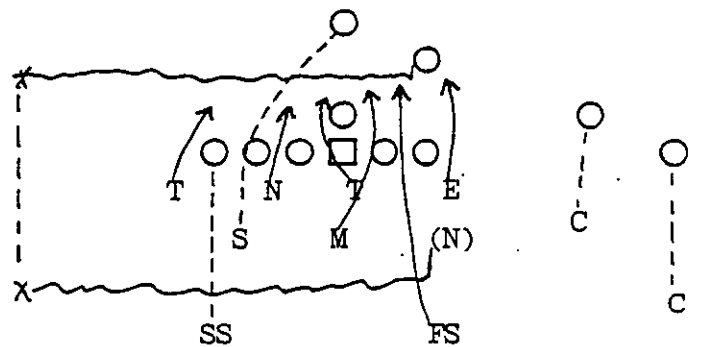
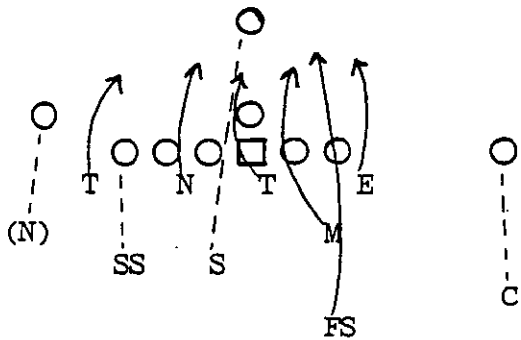
W.D.W.

SLOT TRIPS



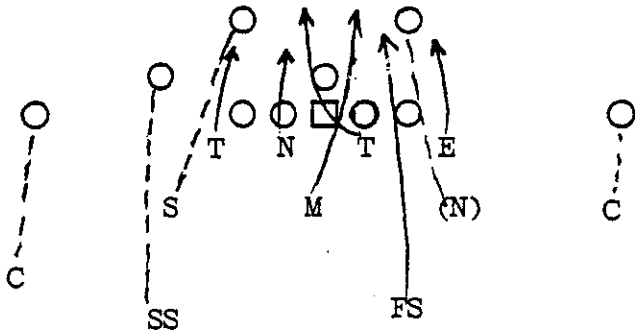
PRO TRIPS

SLOT D.W.

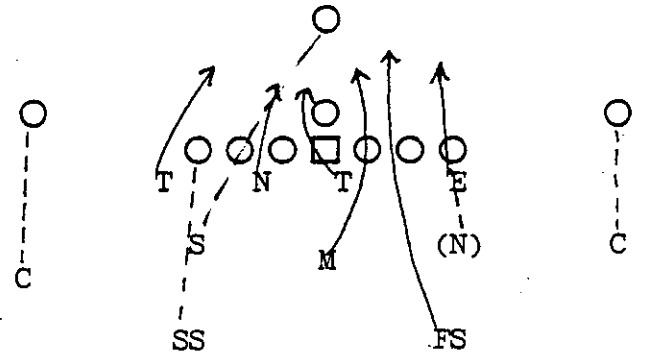


NICKEL CRASH COVER 11 (Press)

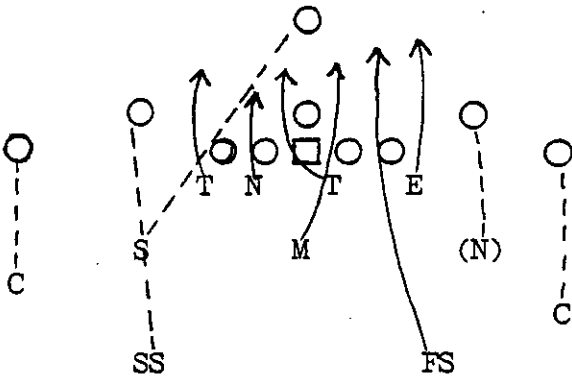
WIDES



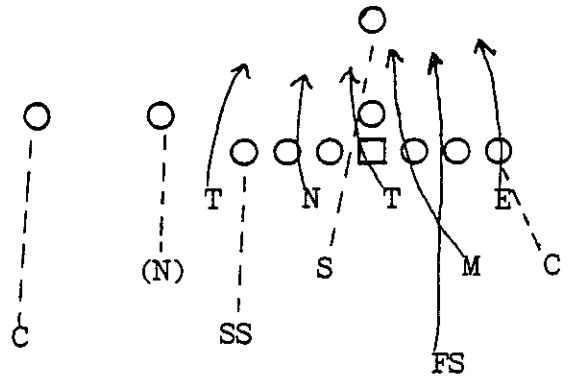
PURPLE



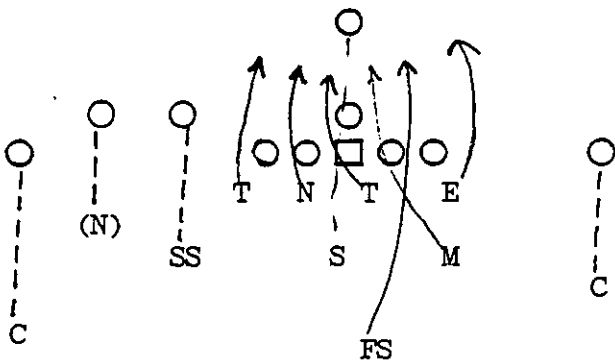
4 WIDES



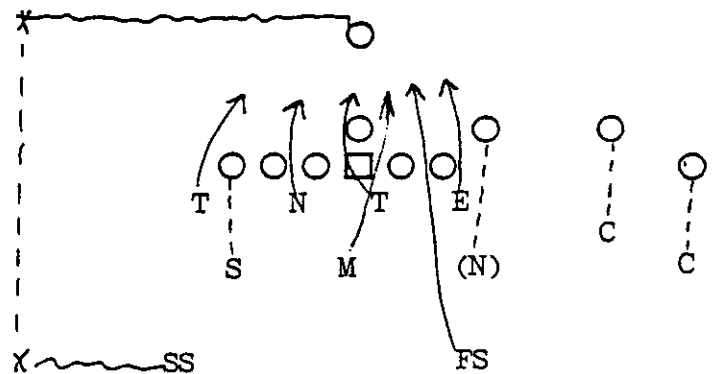
PURPLE TRIPS



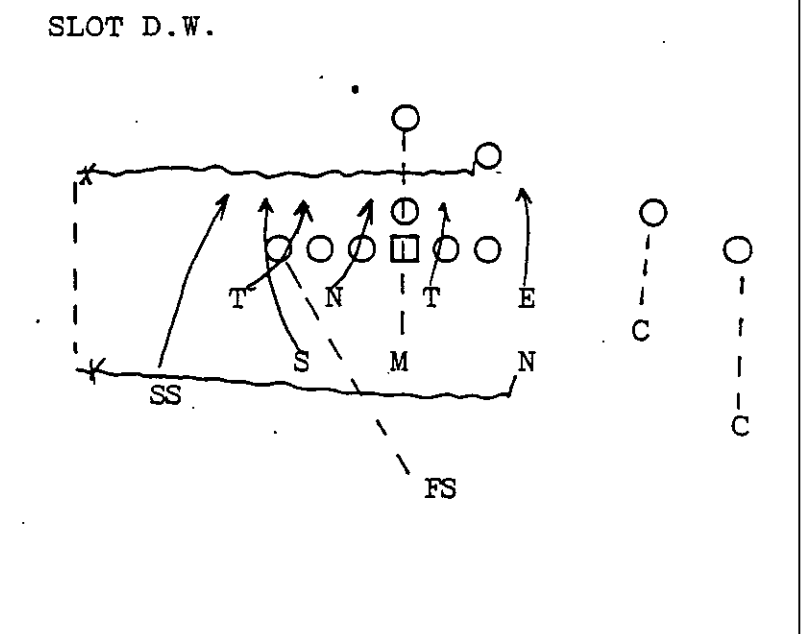
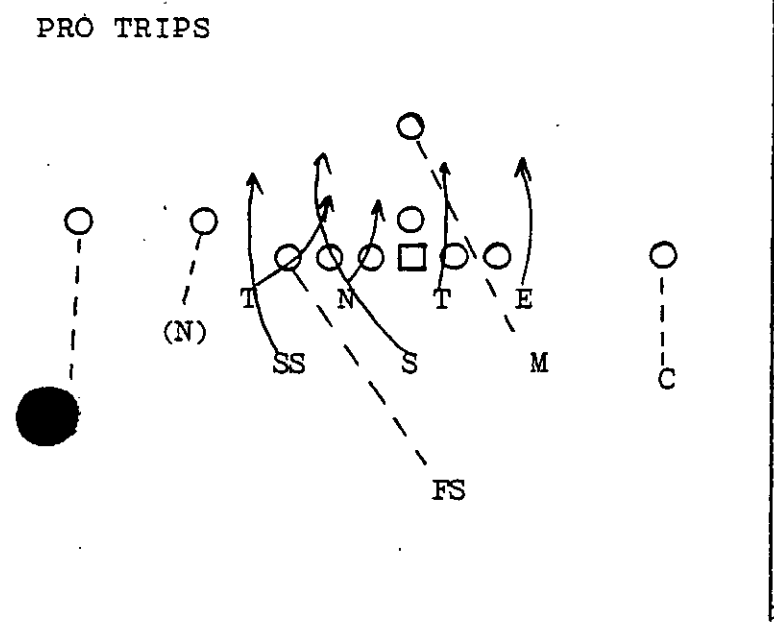
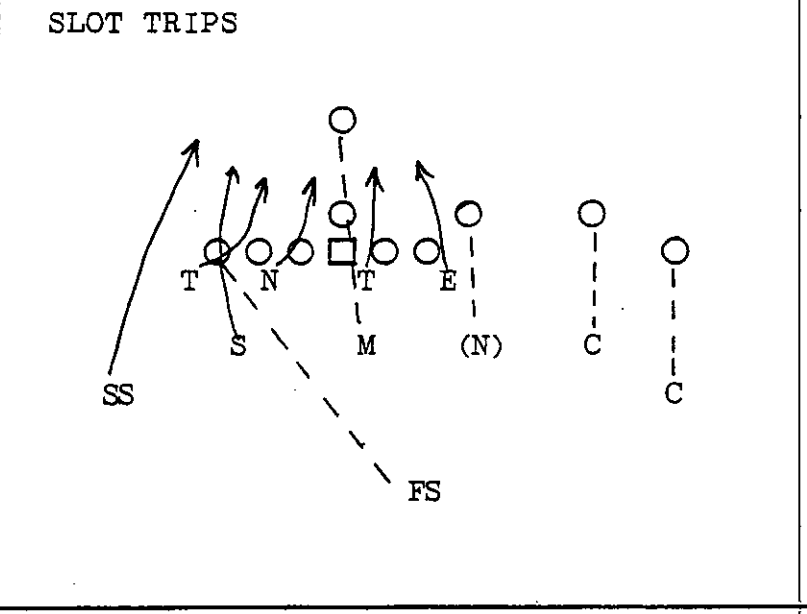
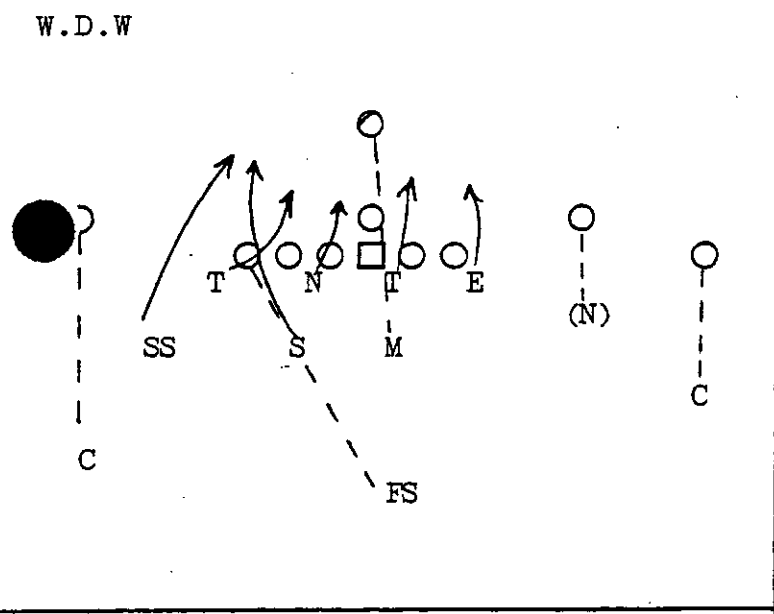
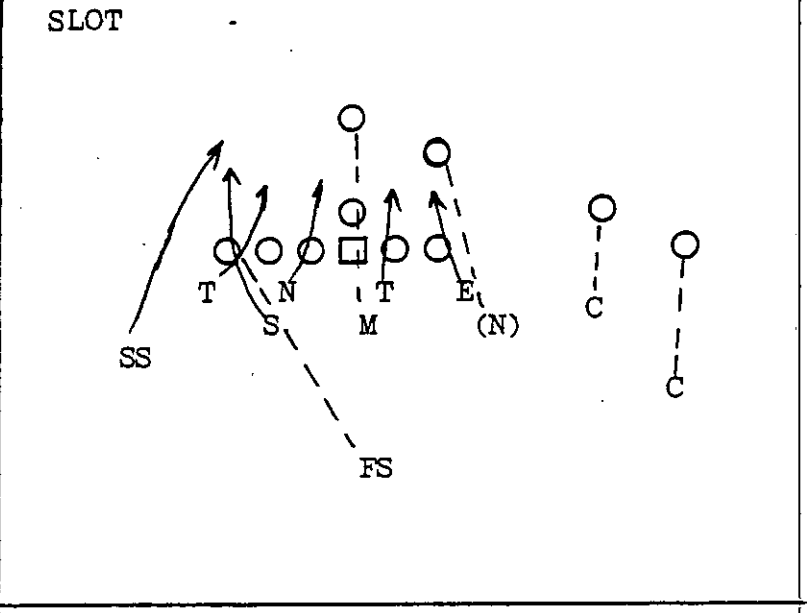
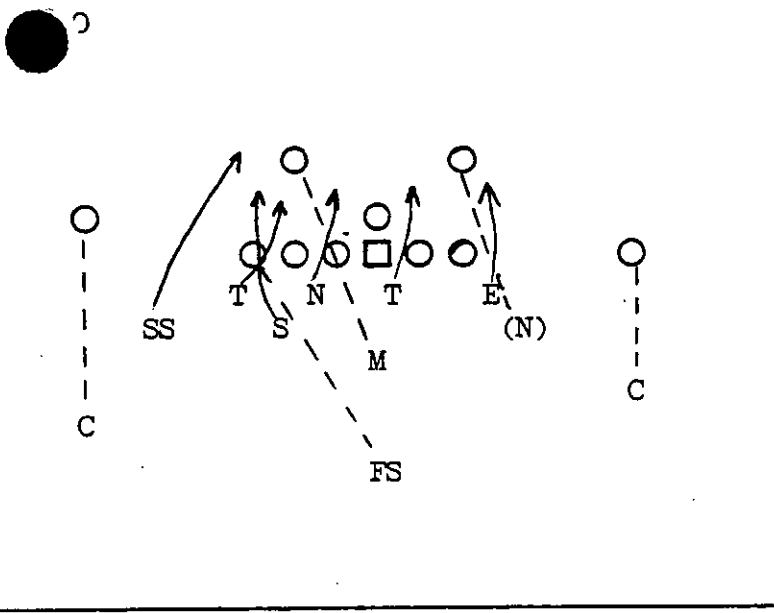
4 TRIPS



NO BACK

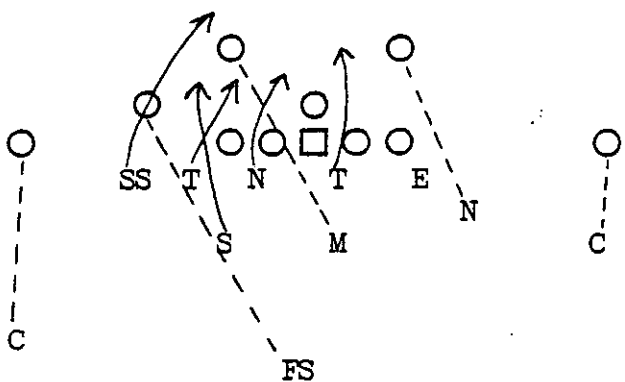


DimEt NICKEL BULLET COVER 30 (Press)

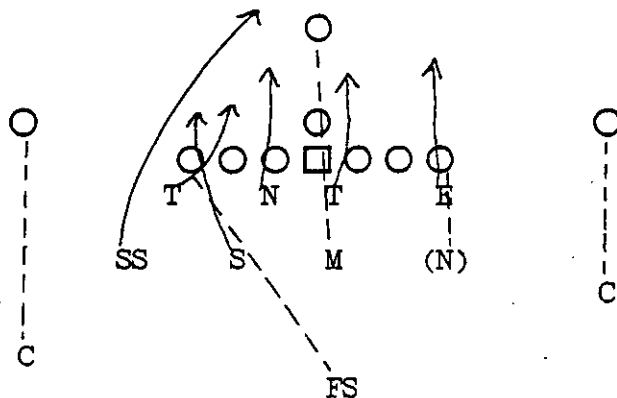


01mf + NICKEL BULLET COVER 30 (Press)

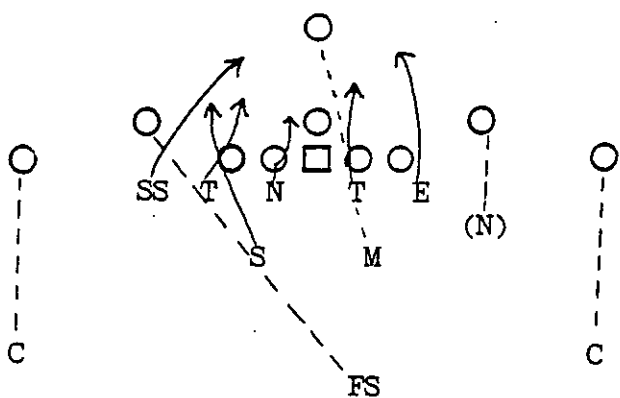
WIDES



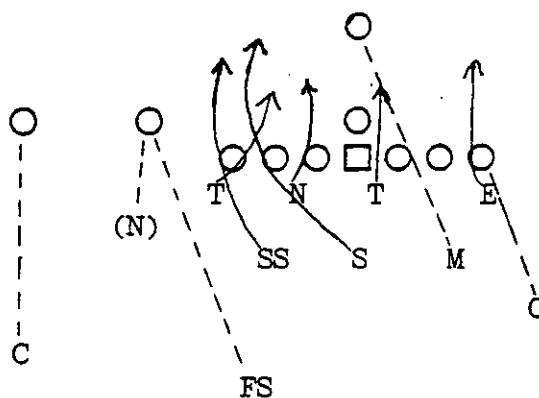
PURPLE



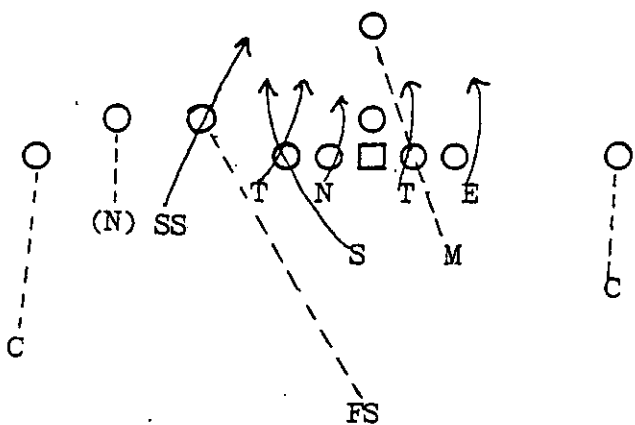
4 WIDES



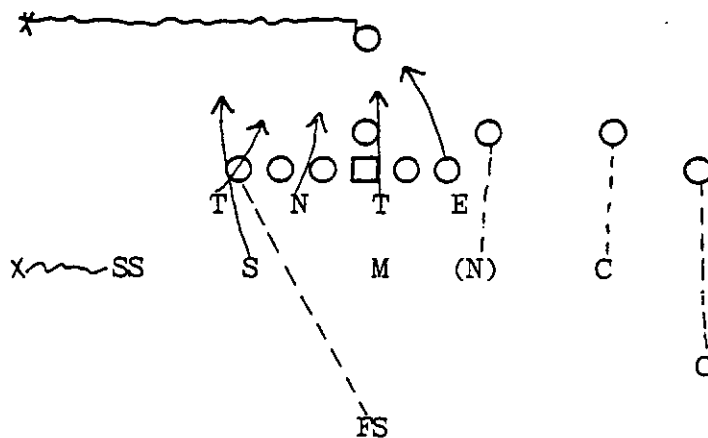
PURPLE TRIPS



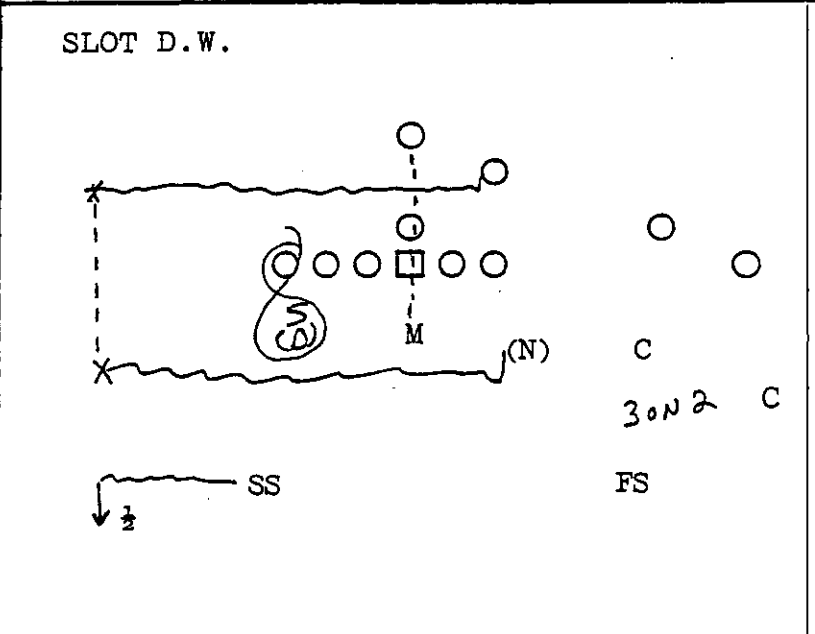
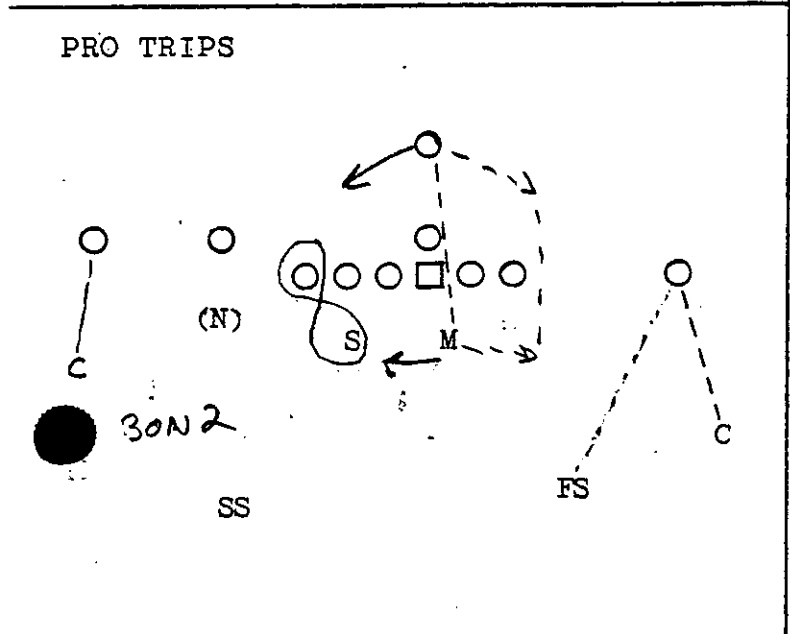
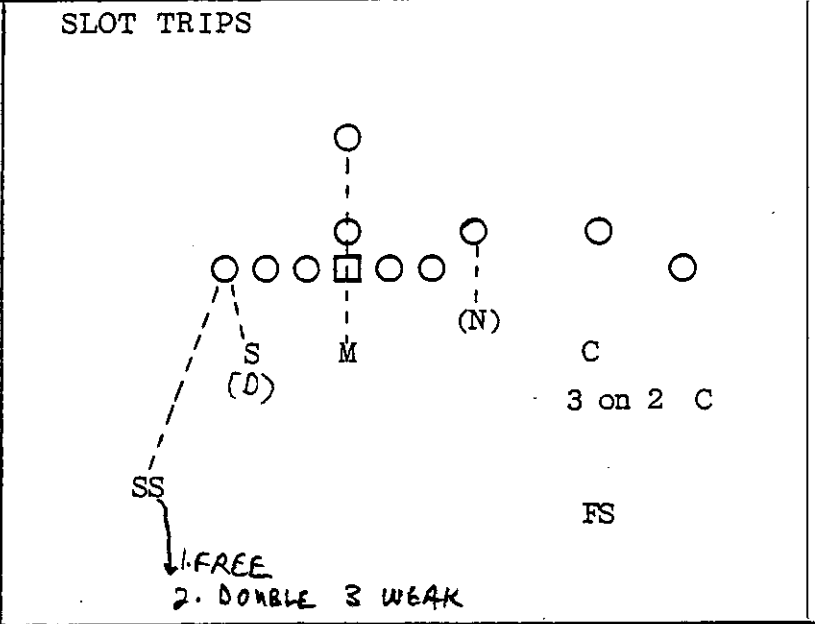
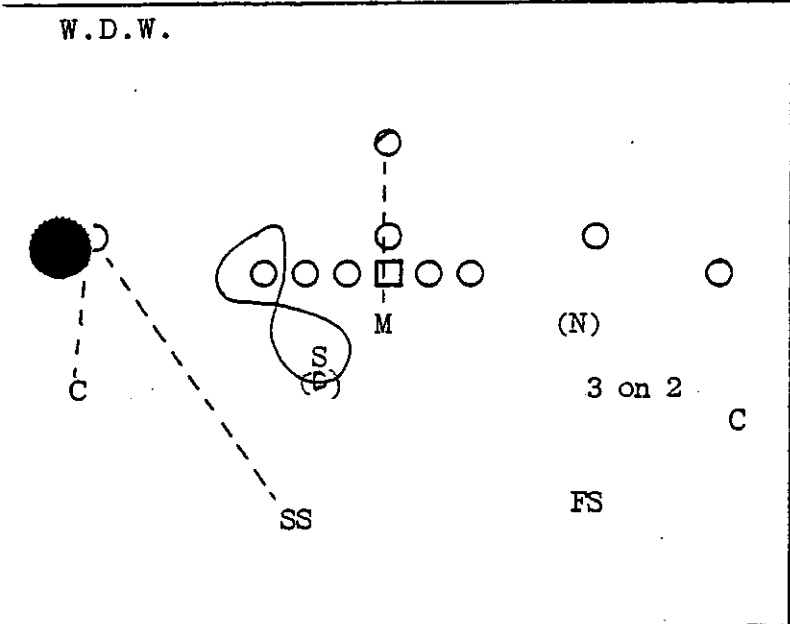
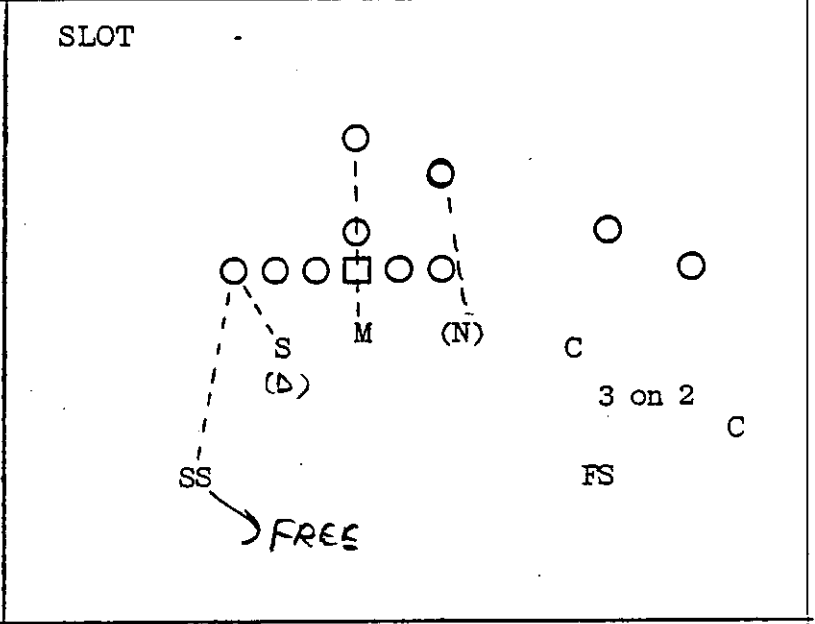
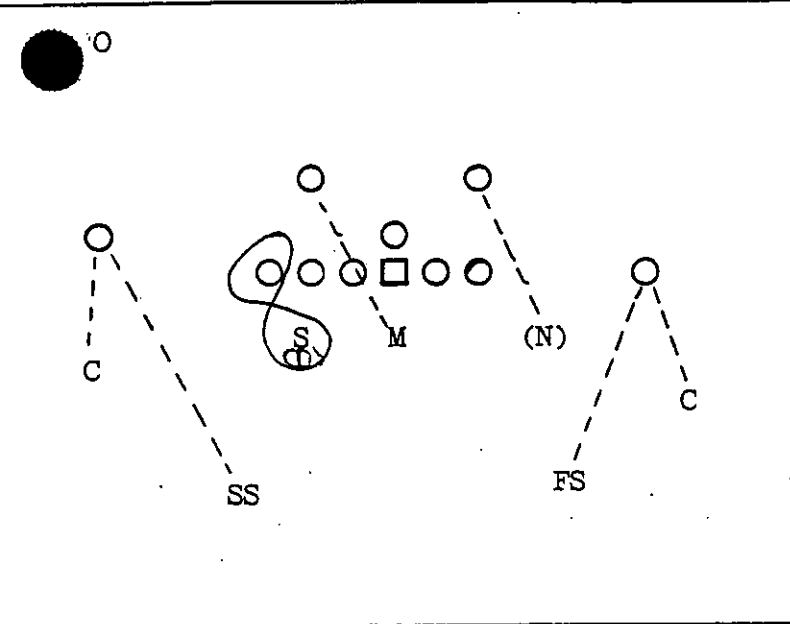
4 TRIPS



NO BACK

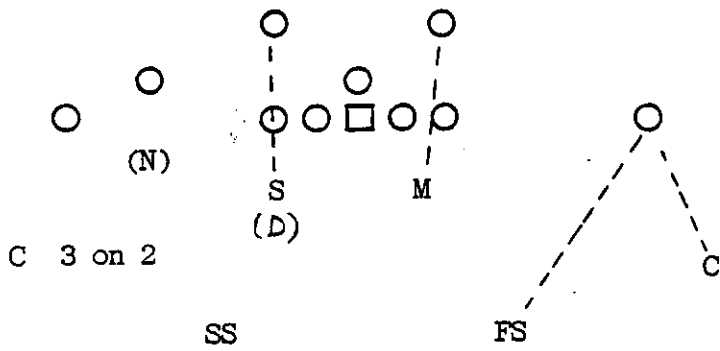


DIME ← NICKEL 10 BRACKET

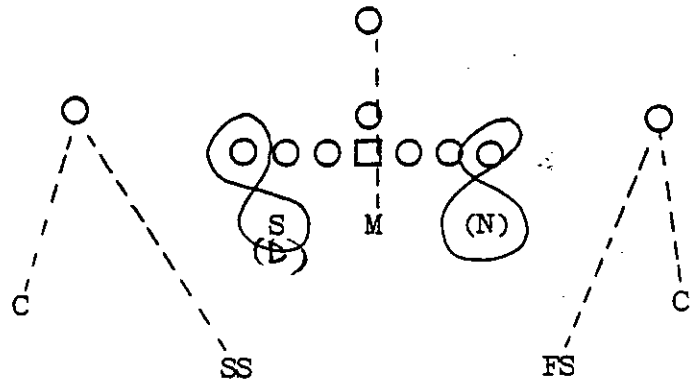


DIME + NICKEL 10 BRACKET

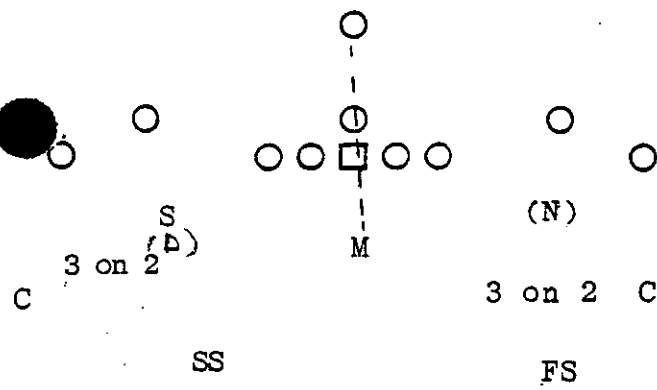
WIDES



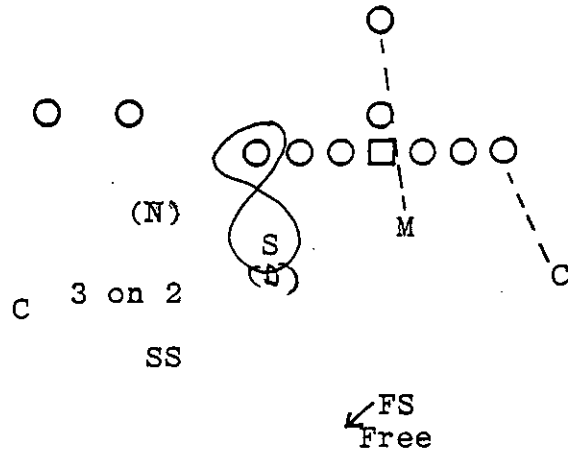
PURPLE



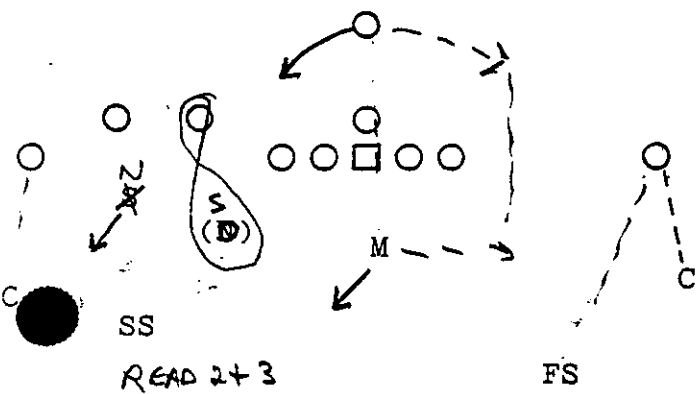
4 WIDES



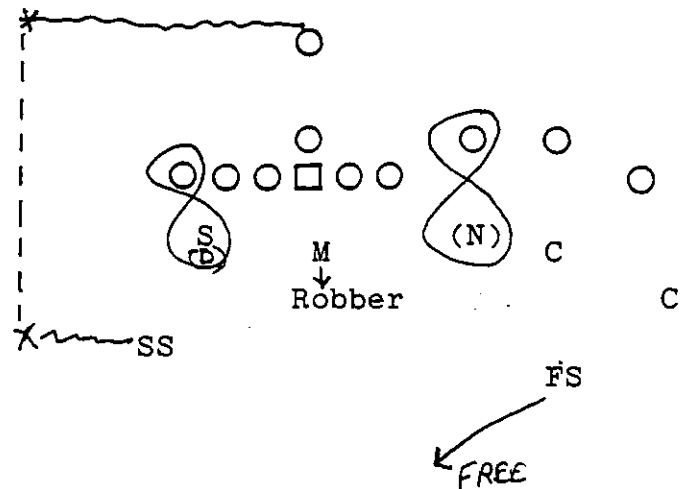
PURPLE TRIPS



4 TRIPS

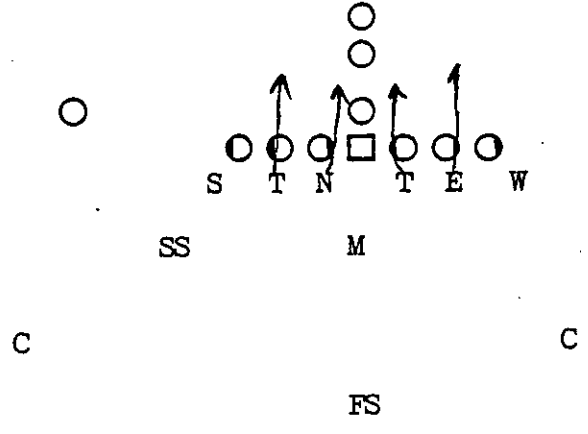
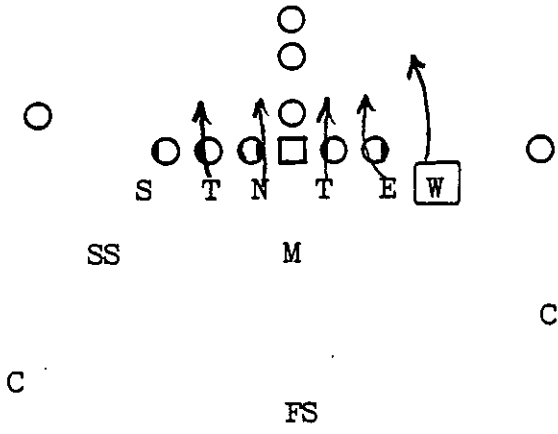


NO BACK

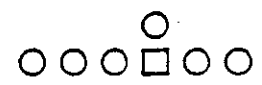
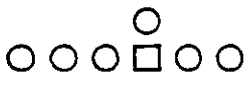
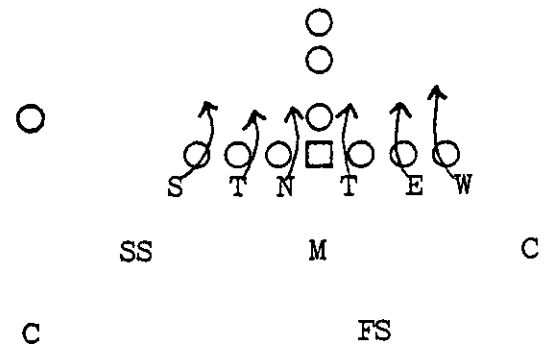
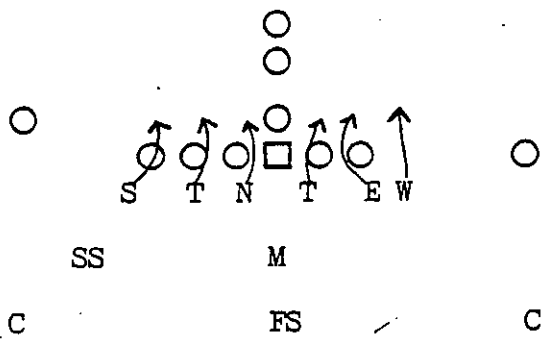


61-IN 61 DOUBLE FIRE COVER 10 READ OR 11 (Press)

61-IN

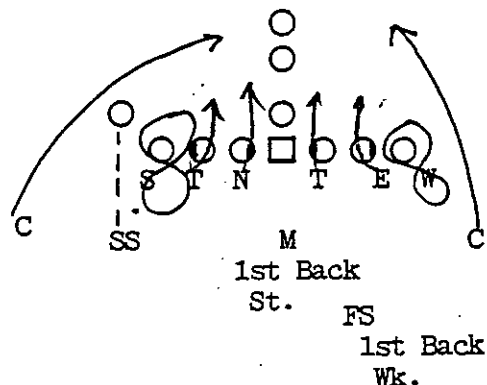
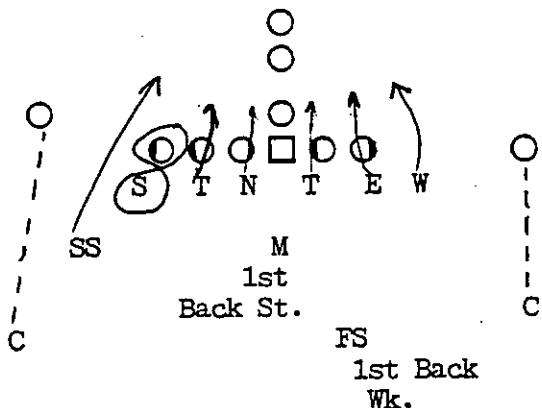


61 DOUBLE FIRE



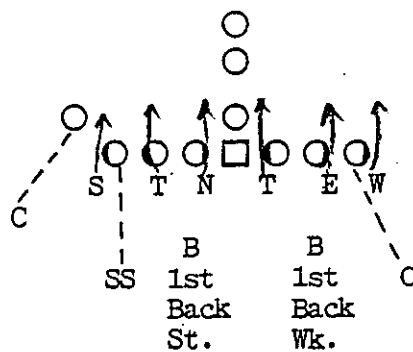
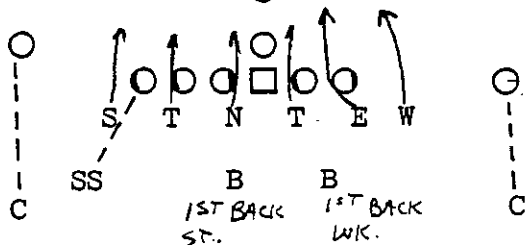
GOAL LINE

61 DBL BULLET
COVER 11 (Press)

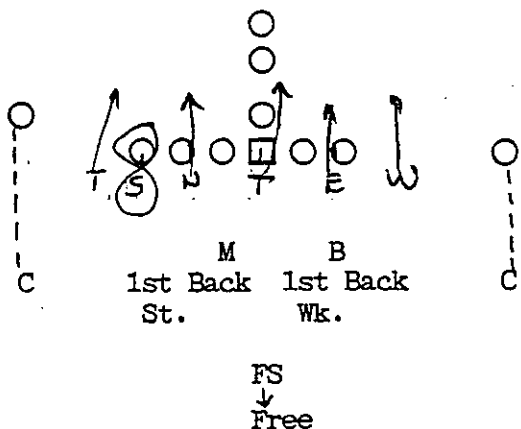


GOAL LINE ~~COVER~~
COVER 11 (Press)

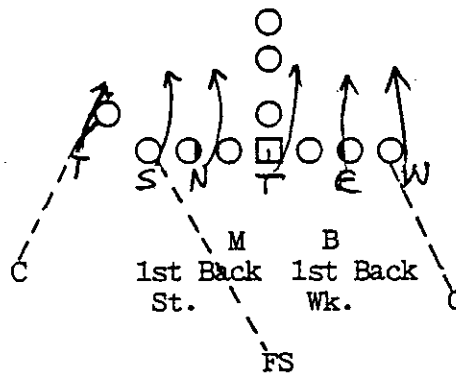
(E)
PINCH ON OPEN
SIDE



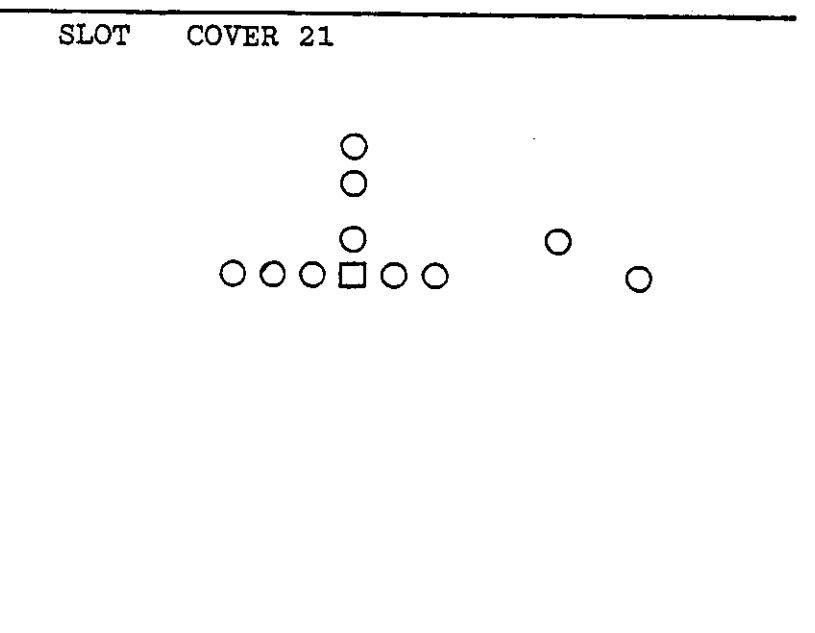
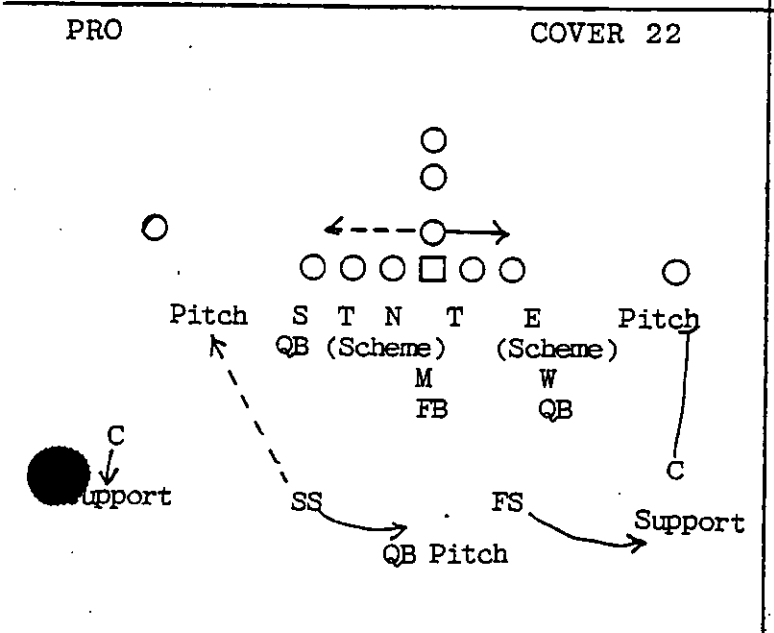
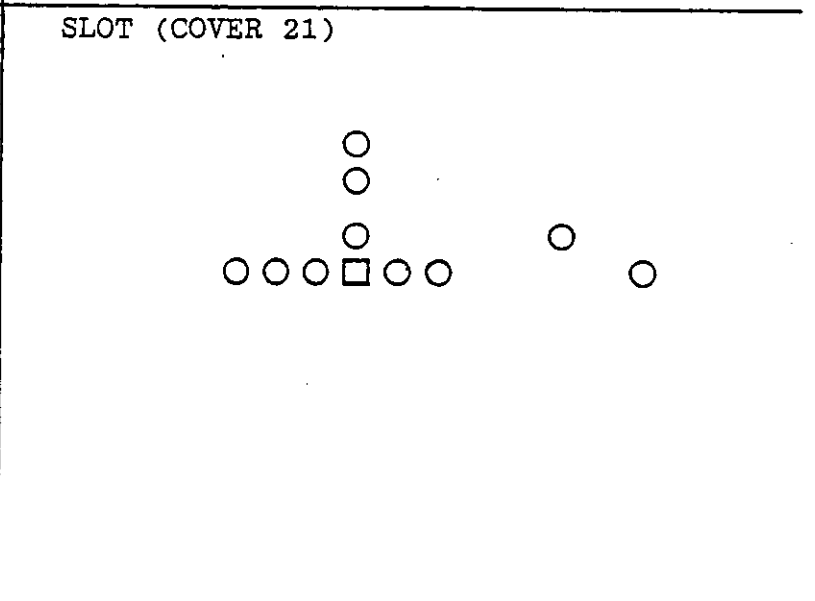
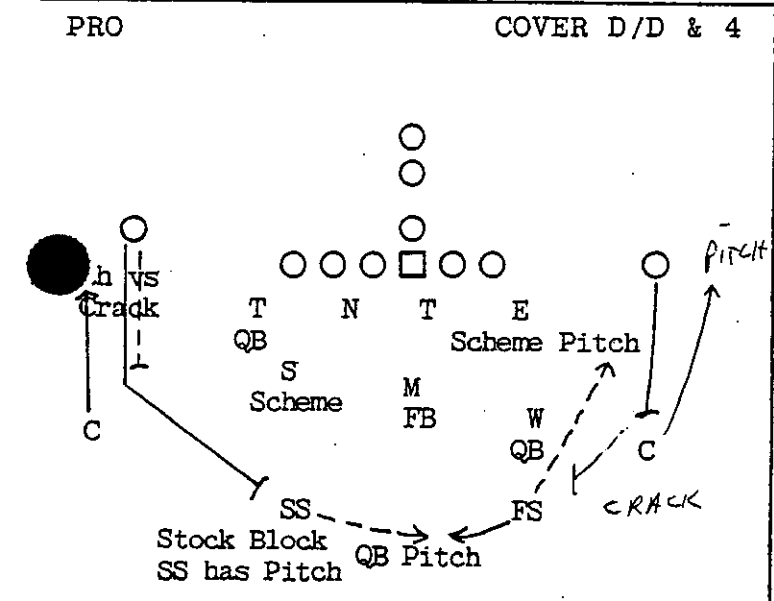
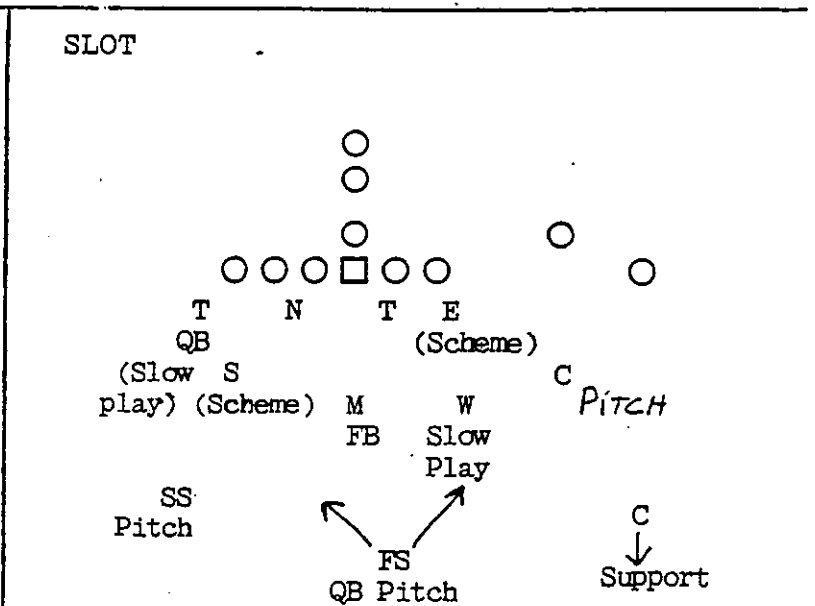
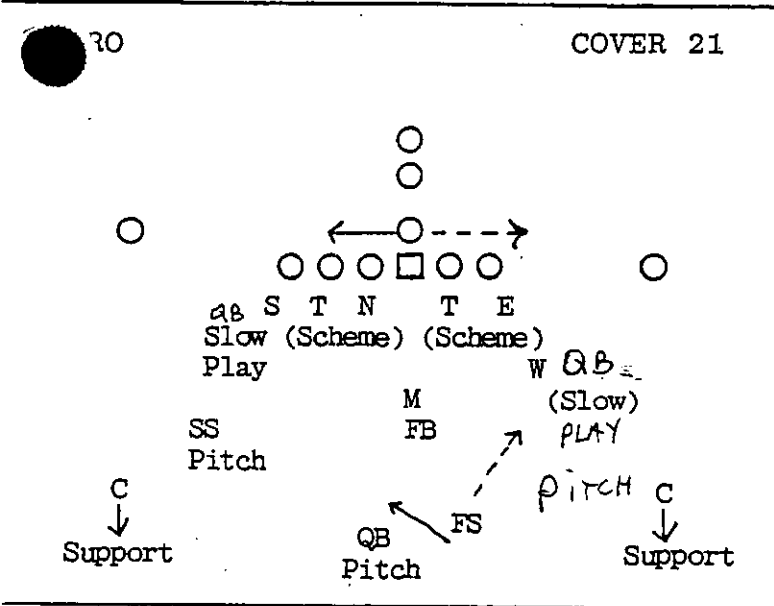
TAG BACKER
COVER 10 (Press)



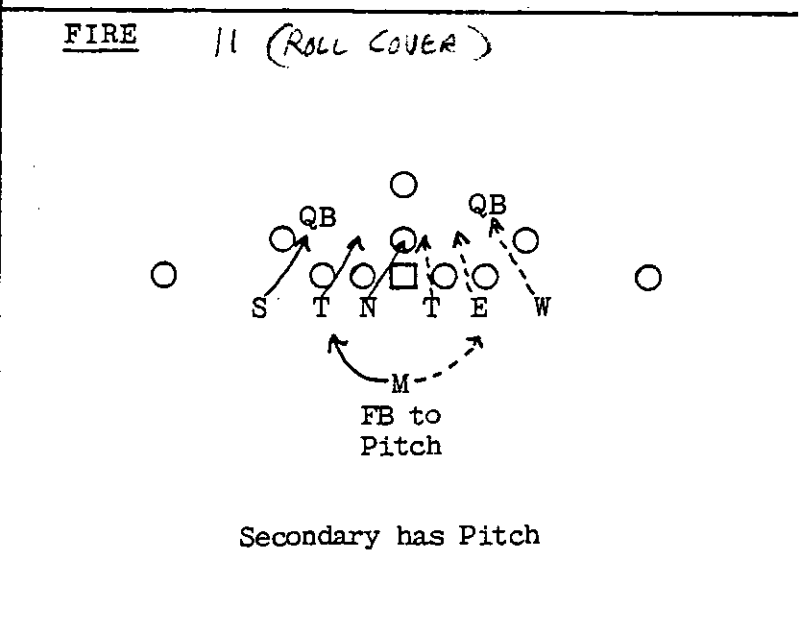
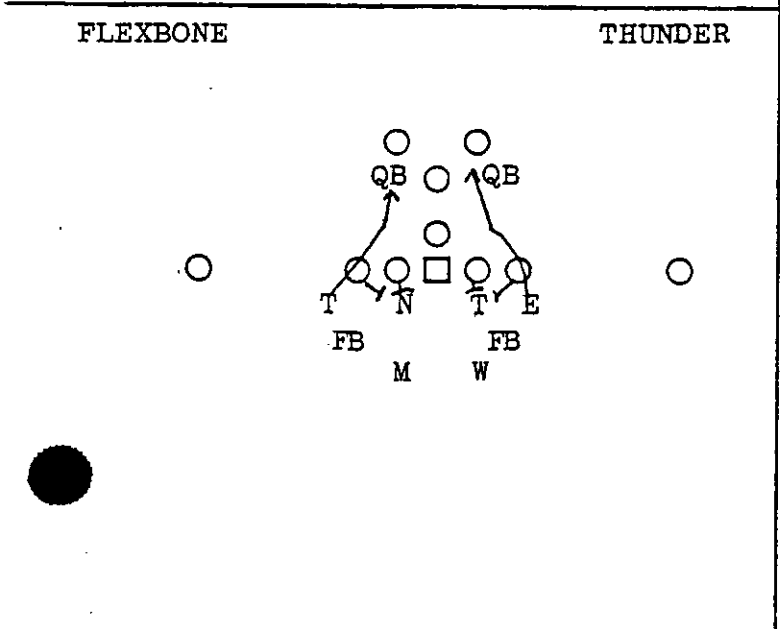
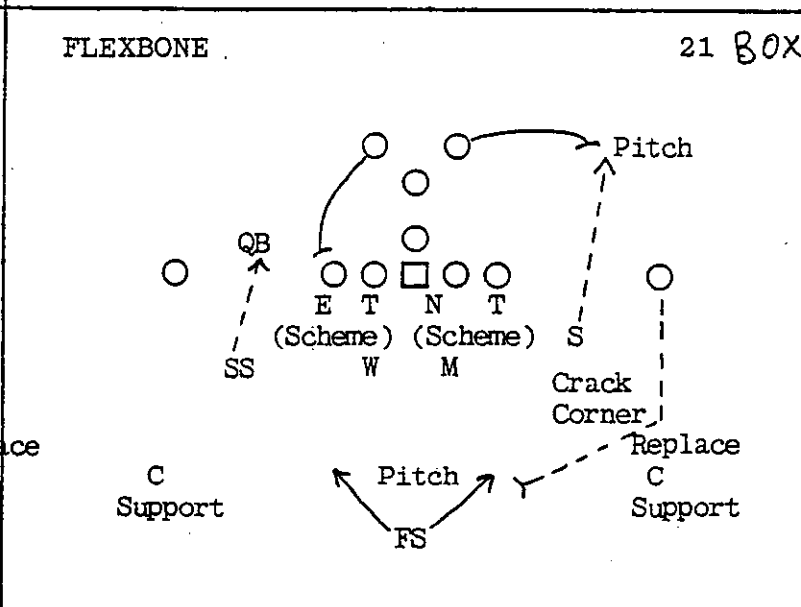
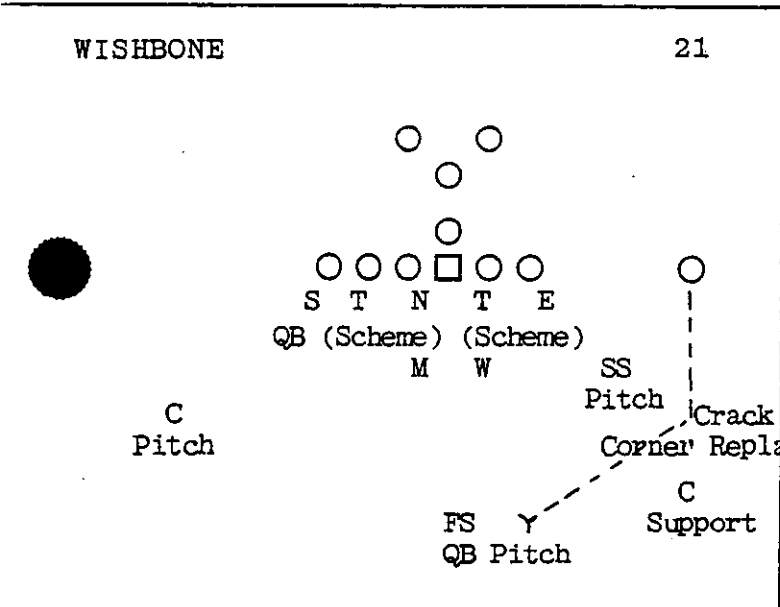
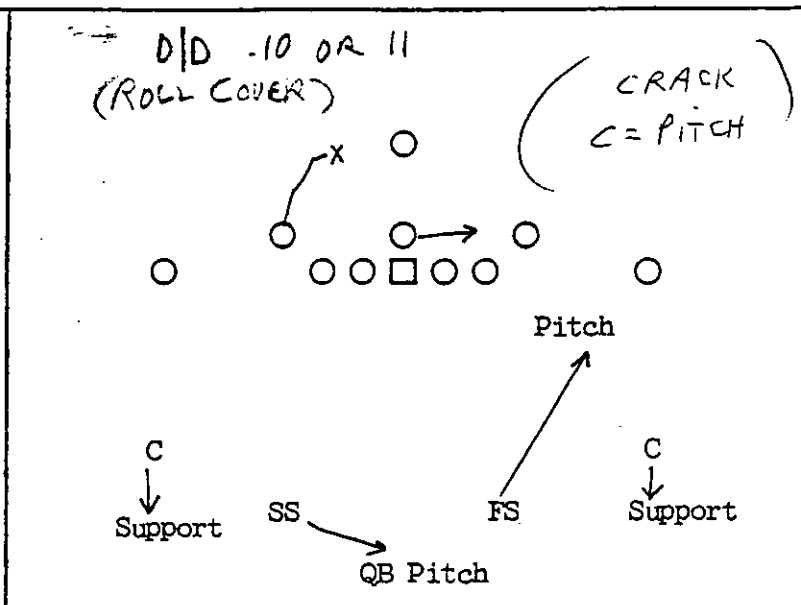
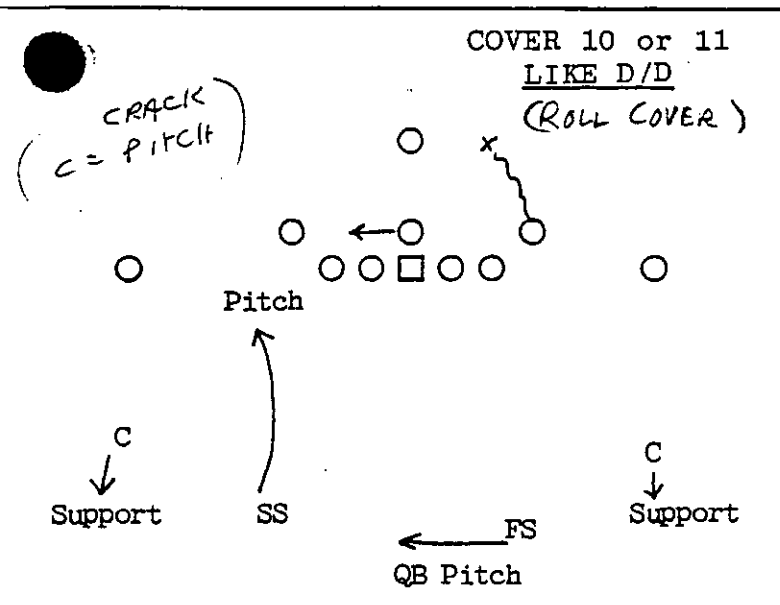
SAW30



OPTION RESPONSIBILITIES

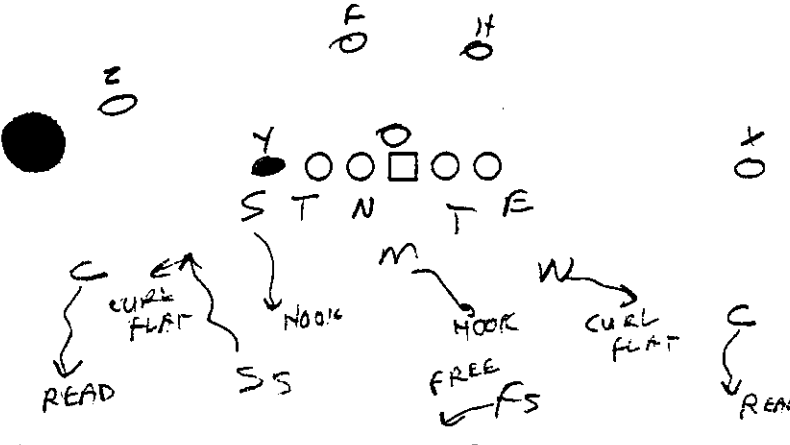


OPTION RESPONSIBILITIES



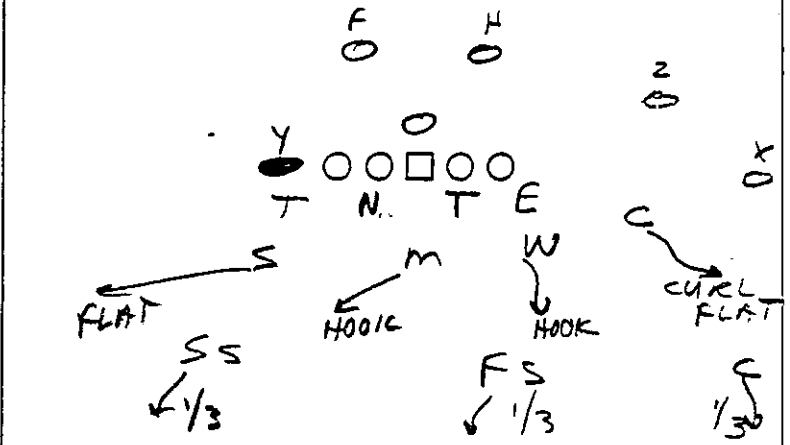
PRO

21 READ



21 |||||

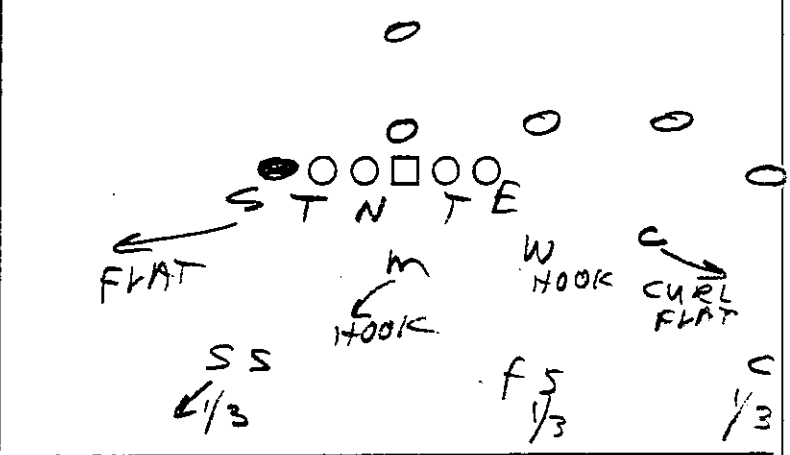
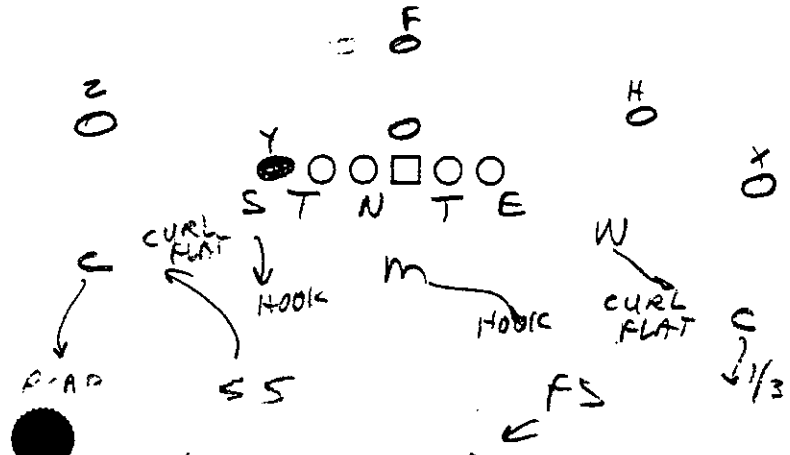
SLOT



WOW

21

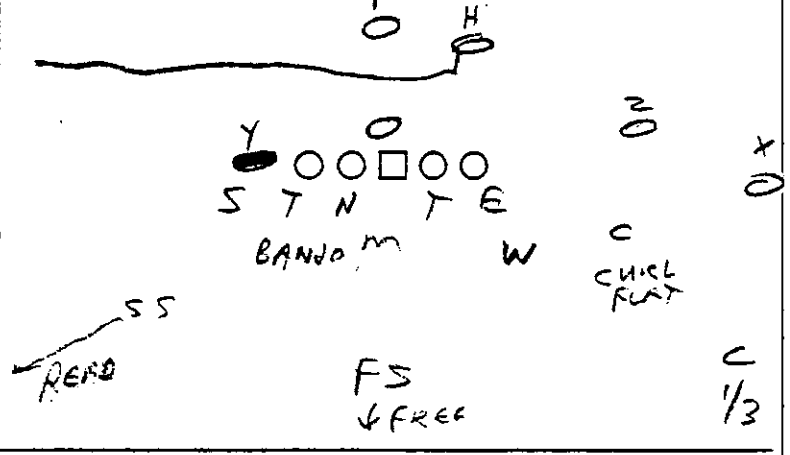
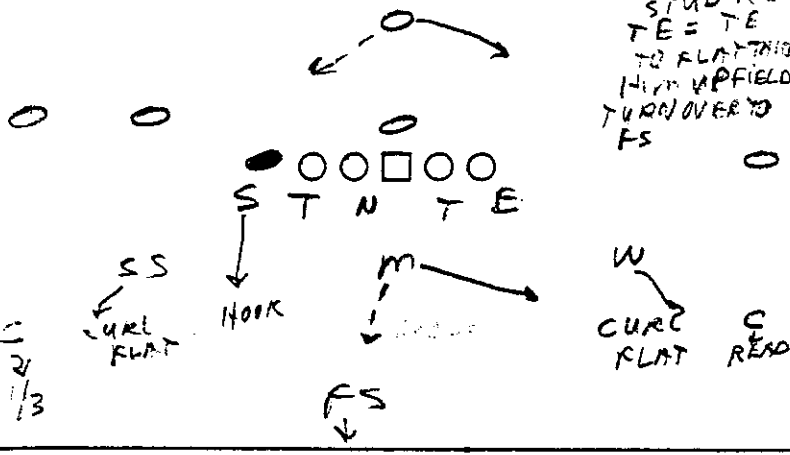
SLOT TRIPS



PRO TRIPS

BUZZ
CALL
STUD READ
TE = TE
TO FLATLINE
HIM UPFIELD
TURN OVER TO
FS

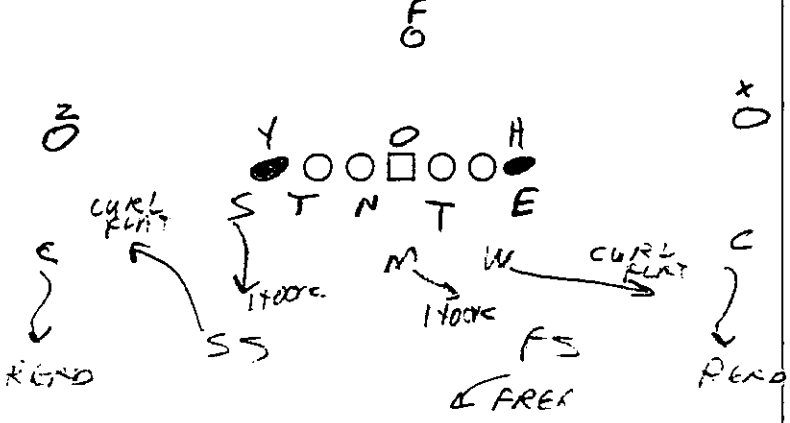
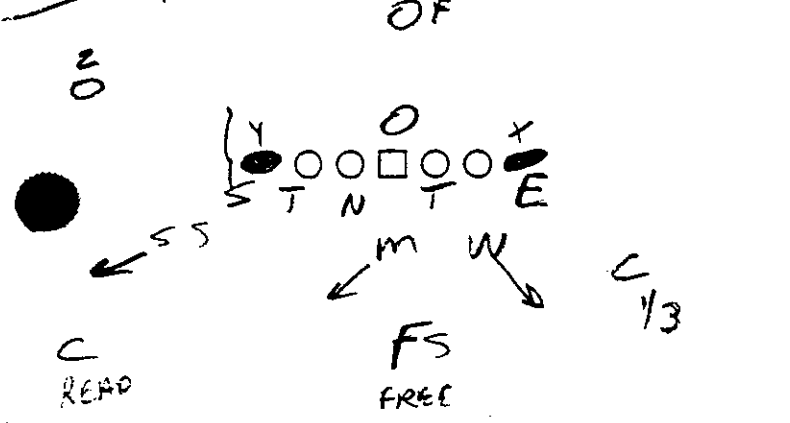
SLOT DW



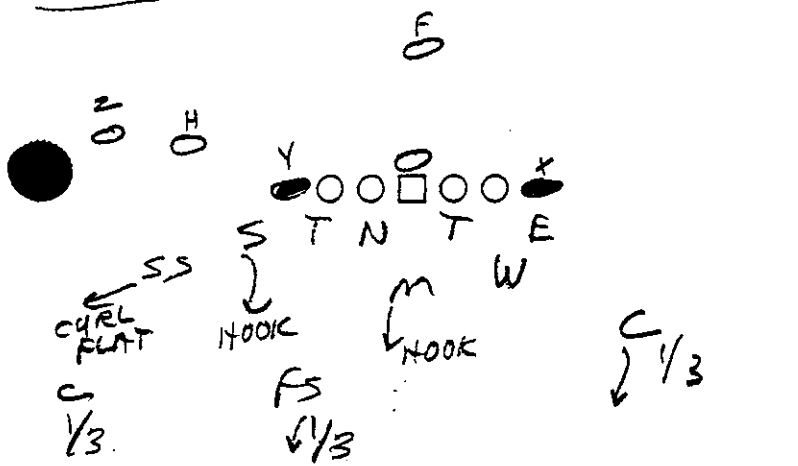
DATE

21

PURPLE

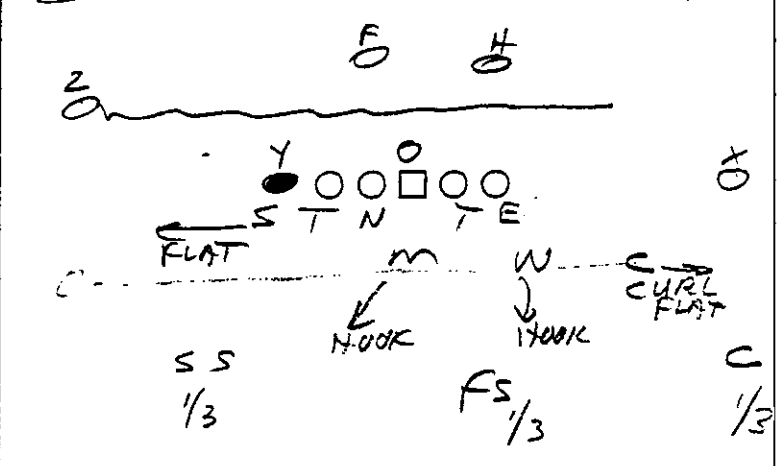


PURPLE TRIPS



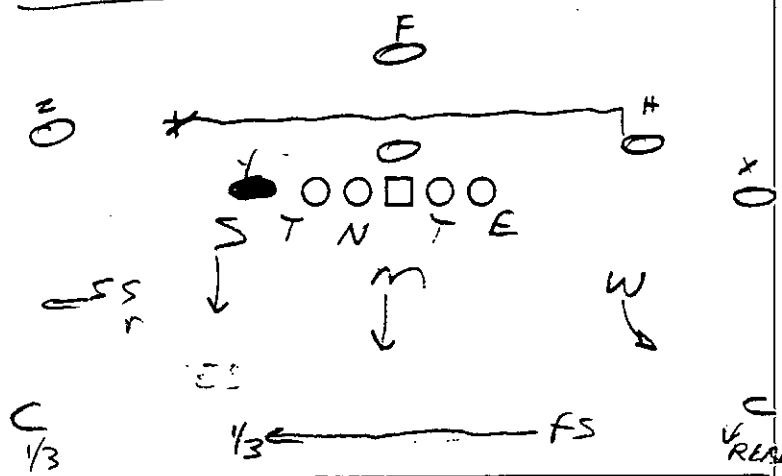
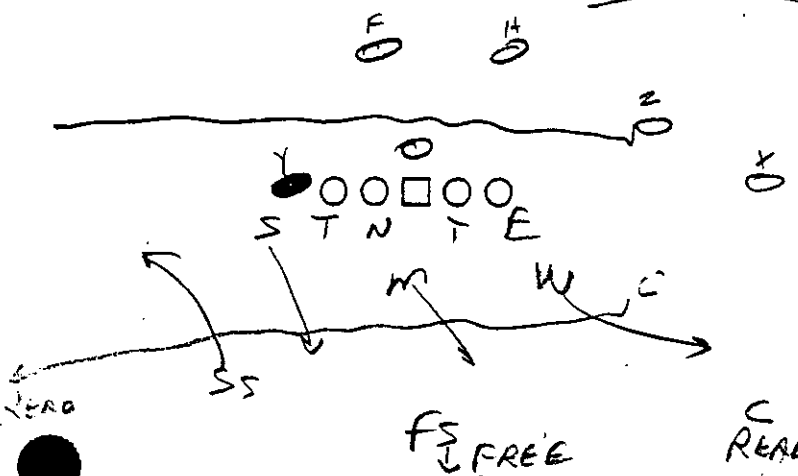
MOTION SLOT

21



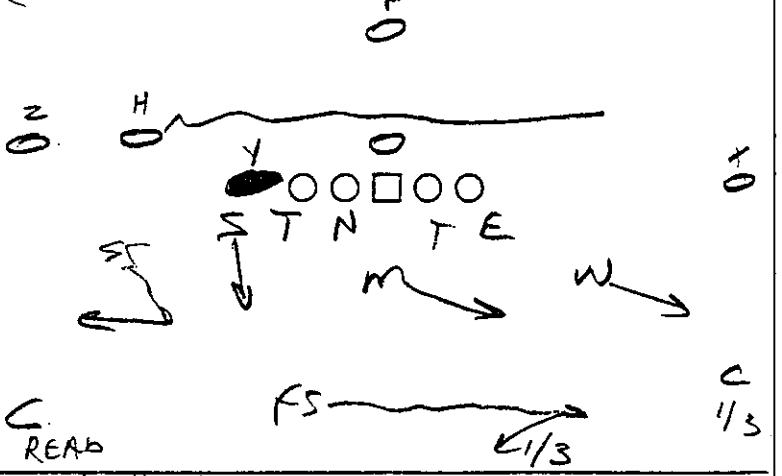
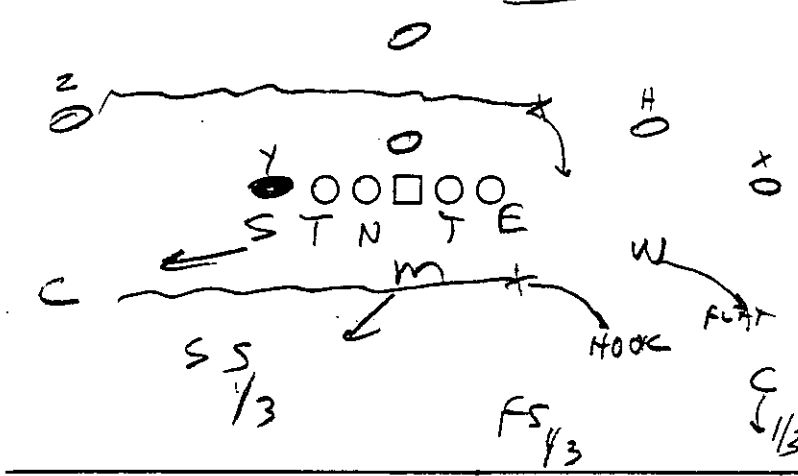
MOTION PRO

MOT. PRO TRIPS



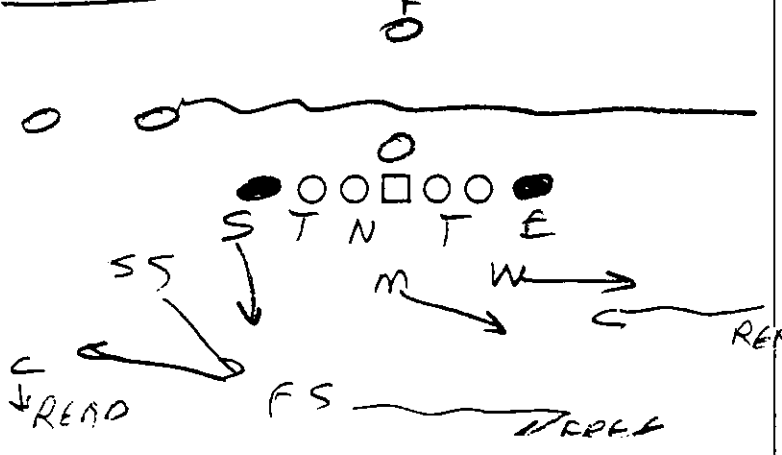
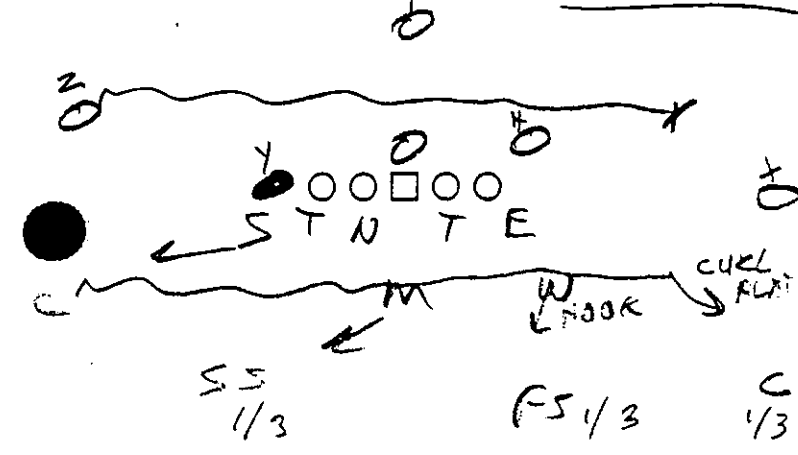
MOT. SLOT TRIPS

MOT. WDW



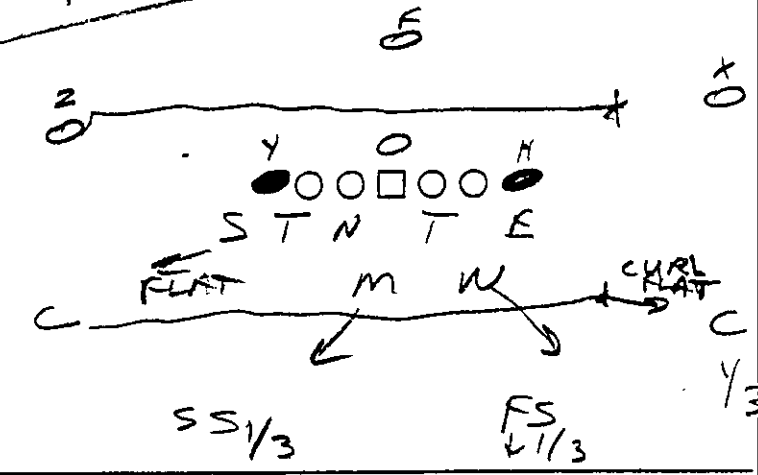
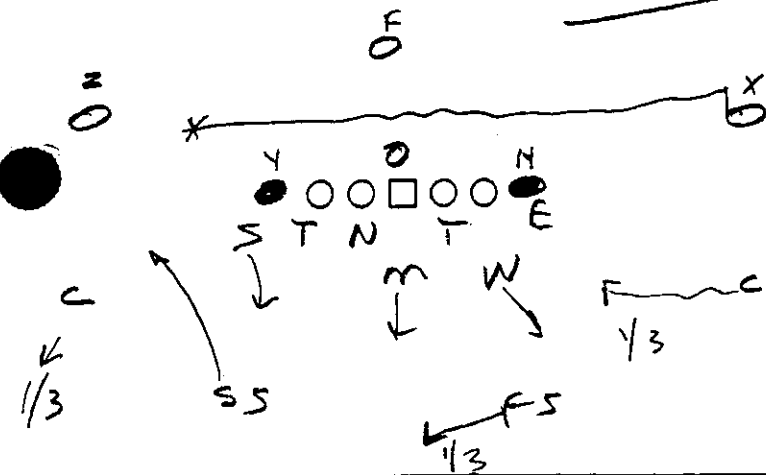
MOT. SLOT TRIPS

MOT. PURPLE



MOTION PURPLE TRIPS

MOTION PURPLE TRIPS

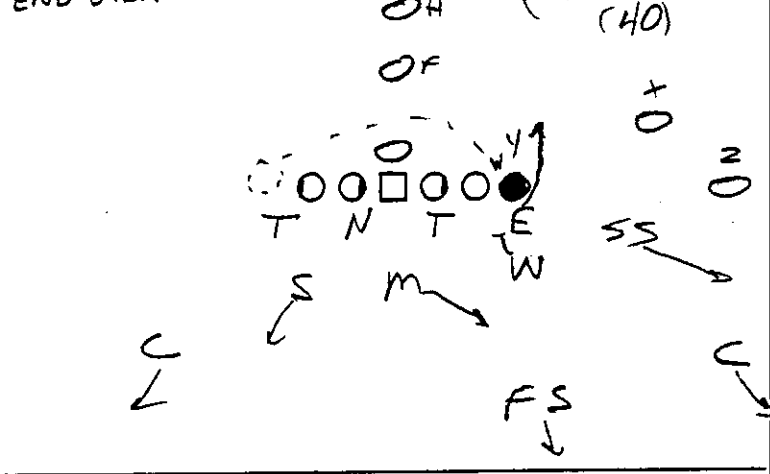
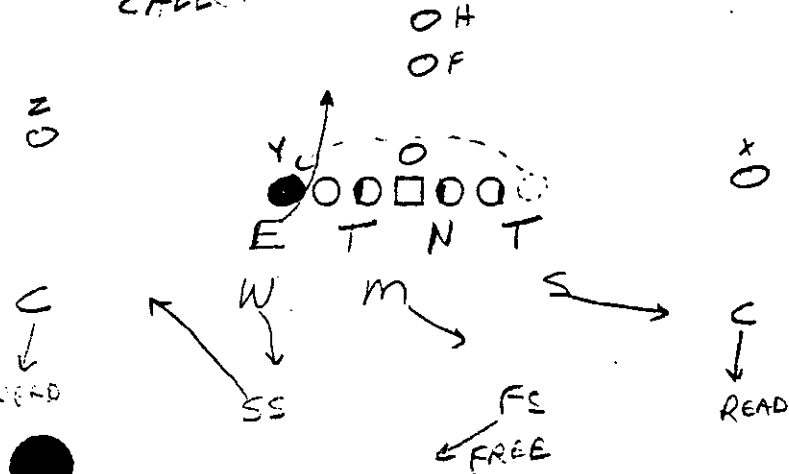


CHANGE CALL (40)

TE FLOP

TE FLOP END OVER

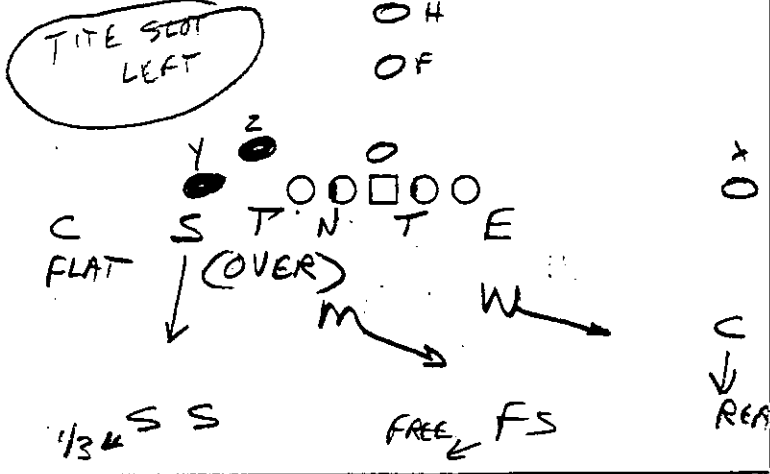
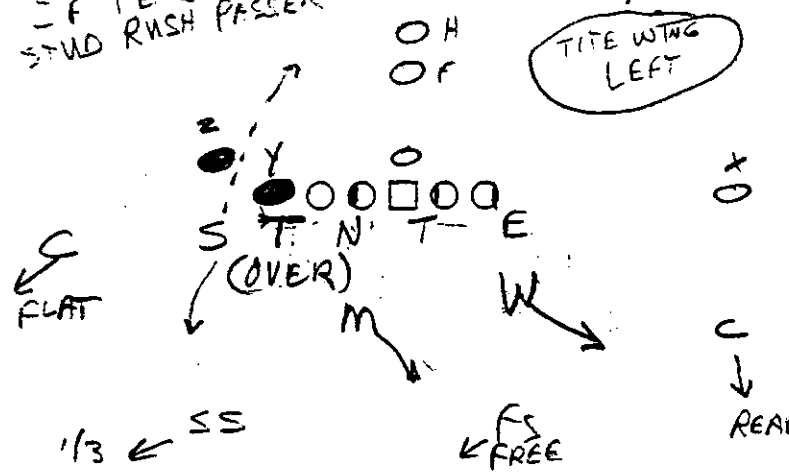
(CHANGE CALL) (40)



IF TE BLOCK DT STUD RUSH PASSER

TITE WING

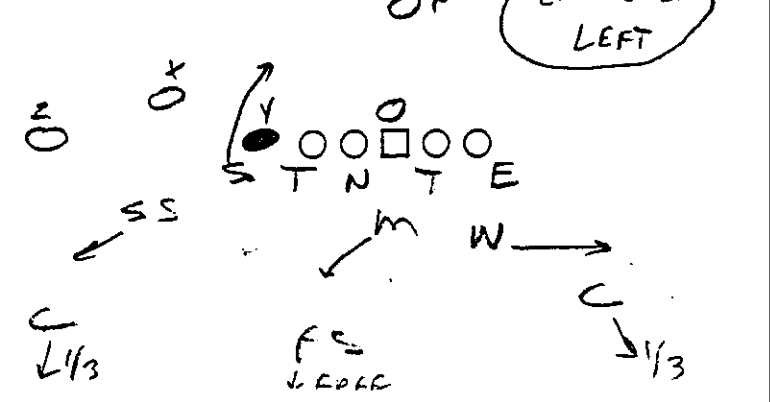
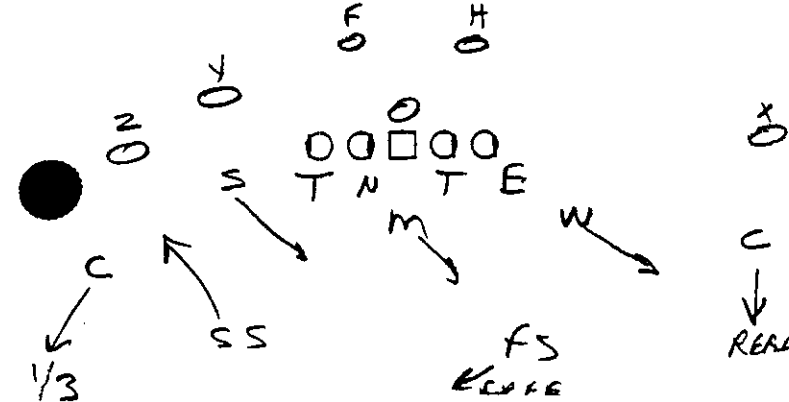
TITE SLOT



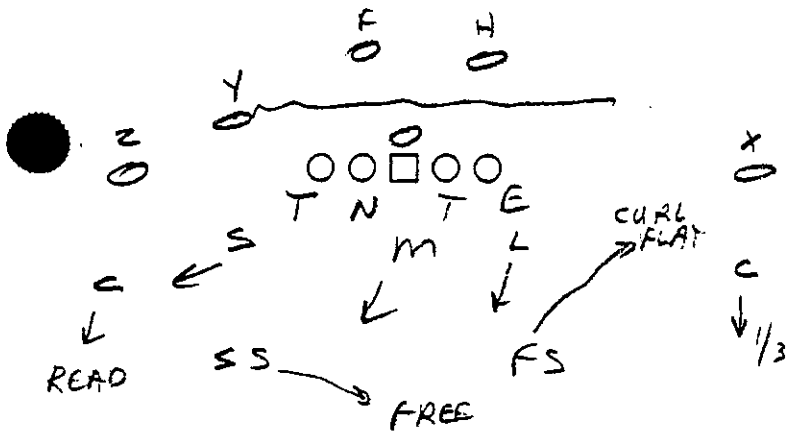
3 WIDES

END OVER STUD RUSH

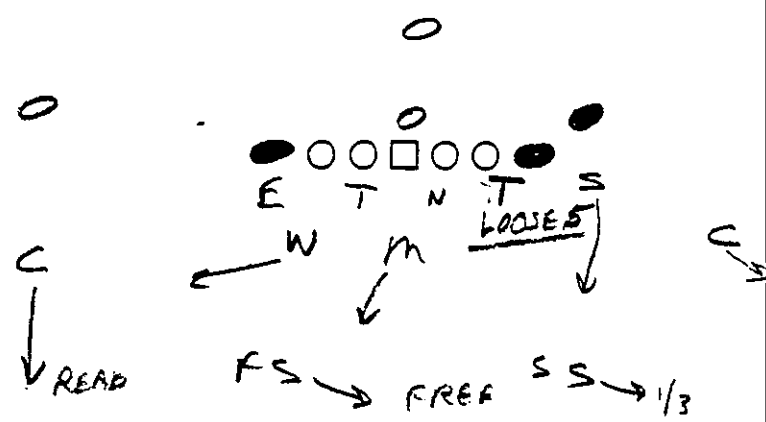
END OVER LEFT



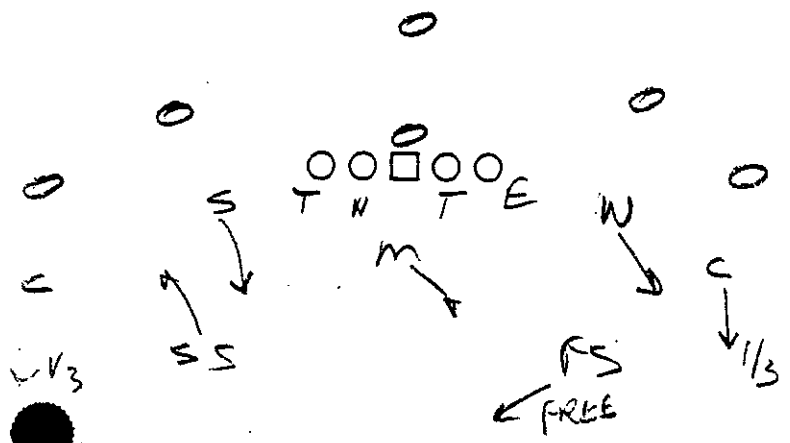
3 WIDES
Y MOTION



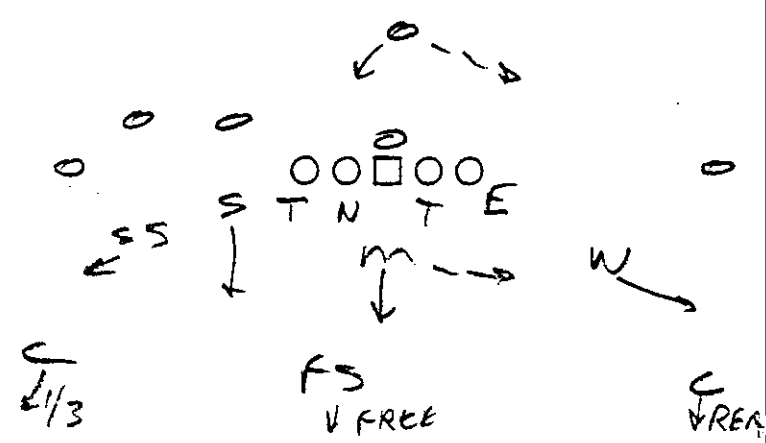
PURPLE WING



4 WIDES

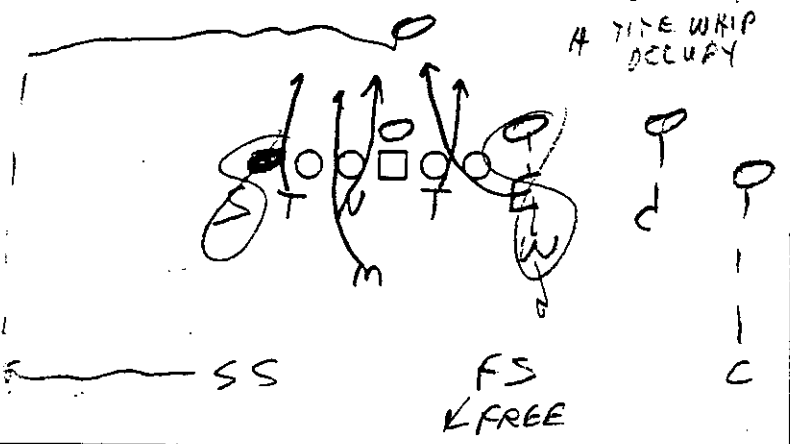


4 TRIPS

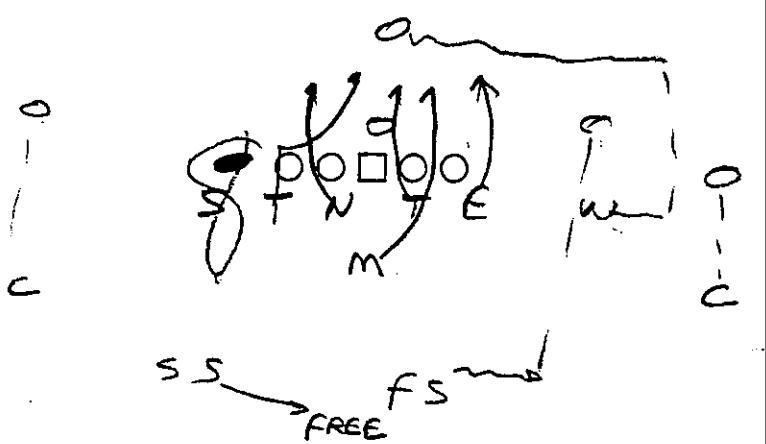


NO BACK

4 TIME WRIP
DELAY

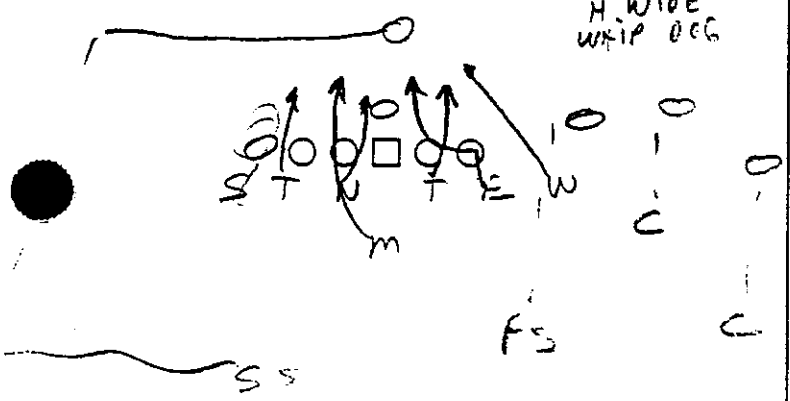


NO BACK



NO BACK

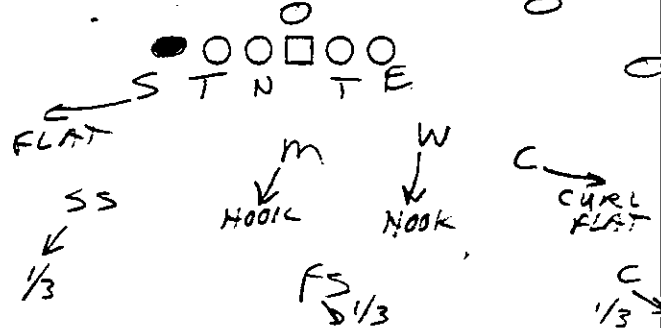
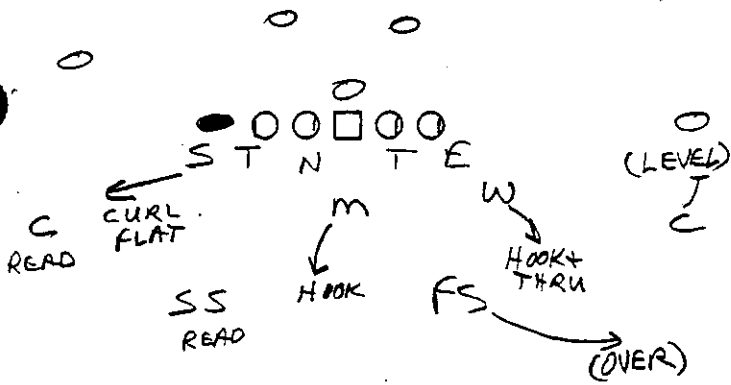
H WIDE
WRIP DELAY



○○□○○

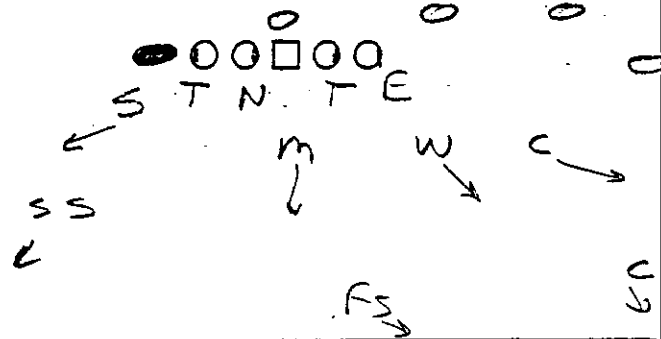
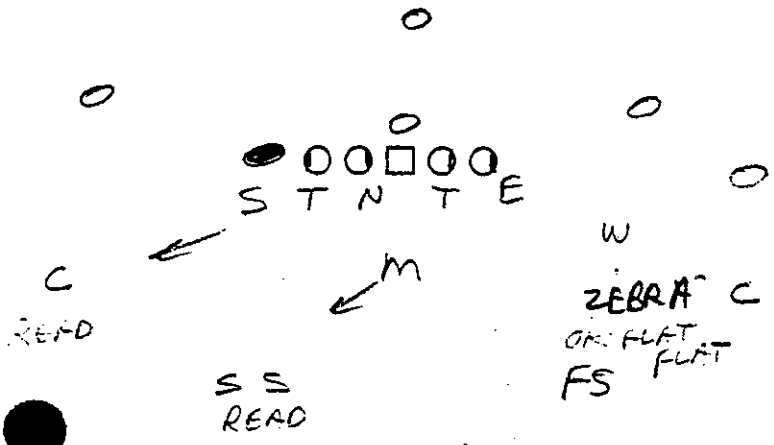
PRO

SLOT



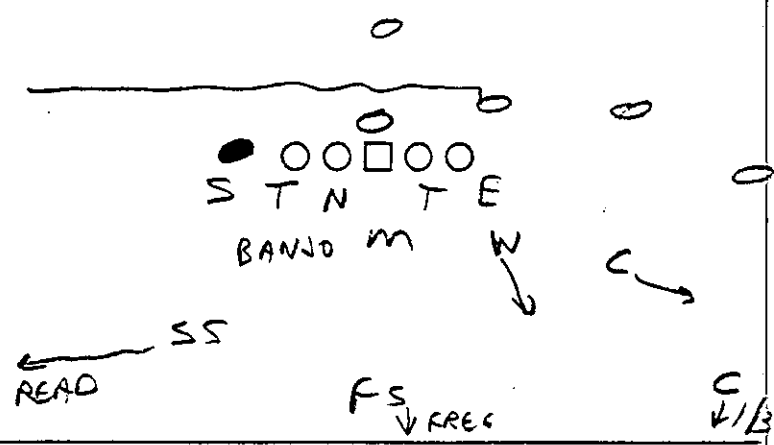
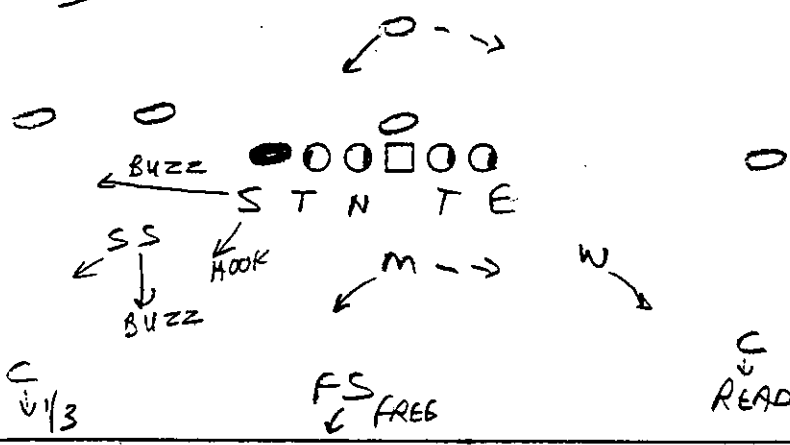
WDW

SLOT TRIPS



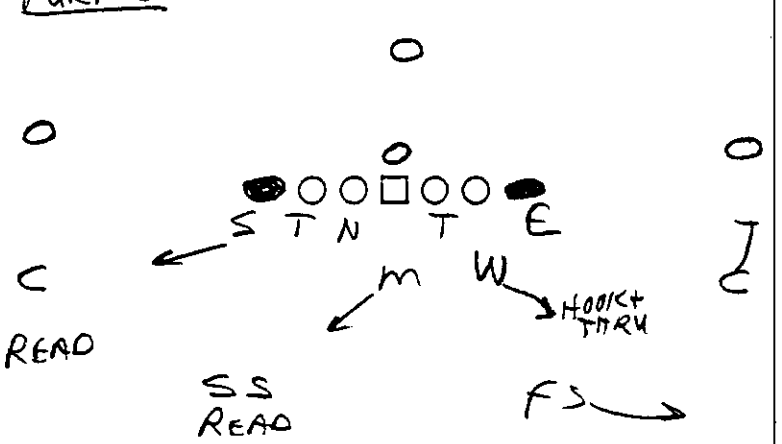
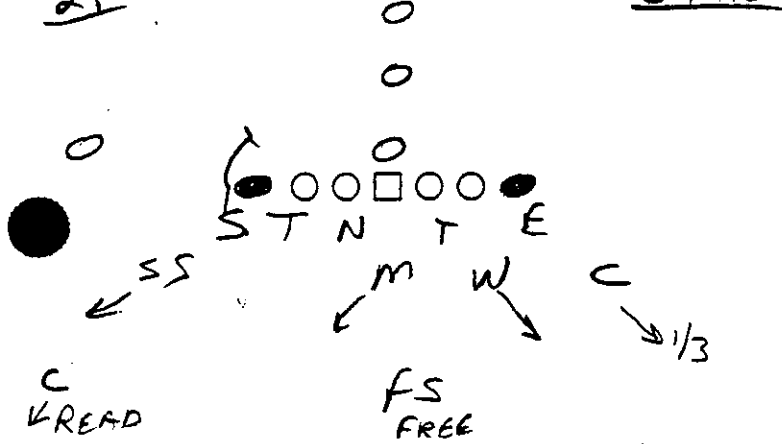
PRO TRIPS

SLOT D.W.



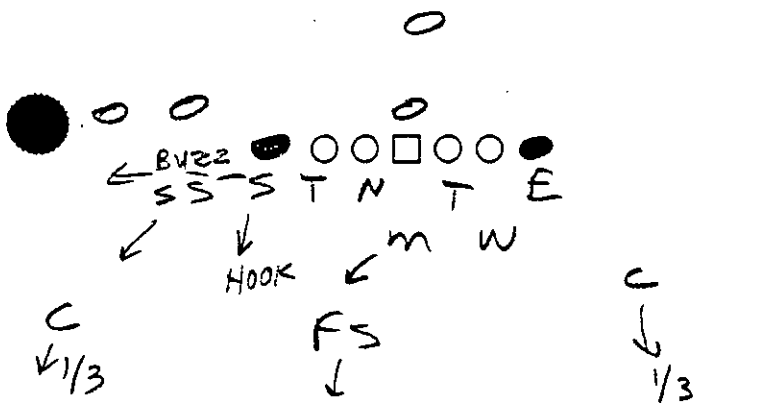
D.FITE

PURPLE



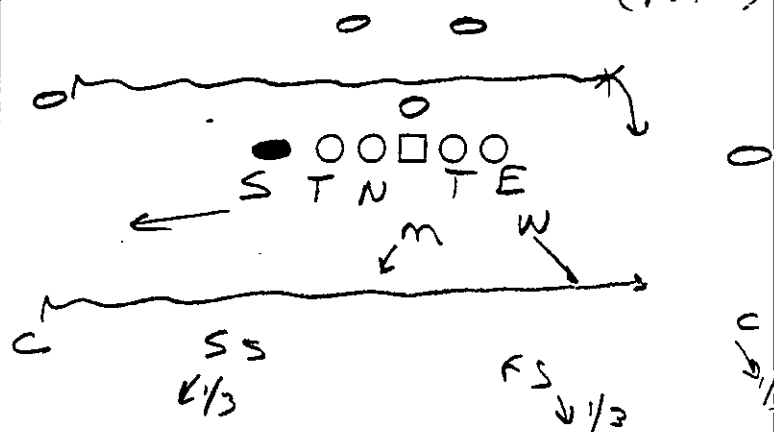
21

PURPLE TRIPS



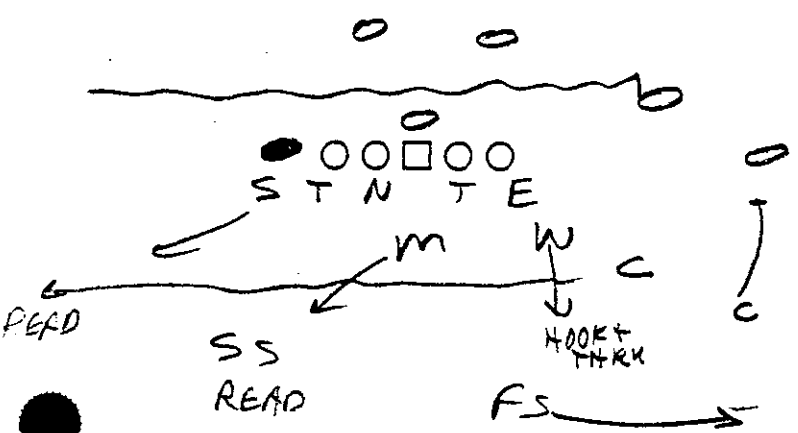
MOTION SLOT

21 (FLAT)



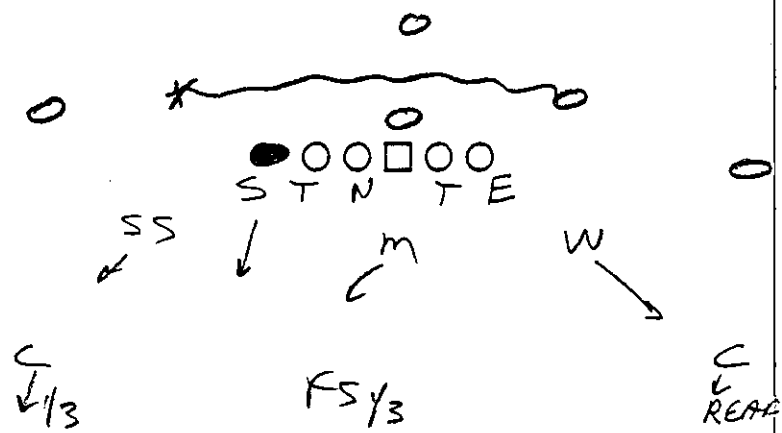
22

MOTION PRO



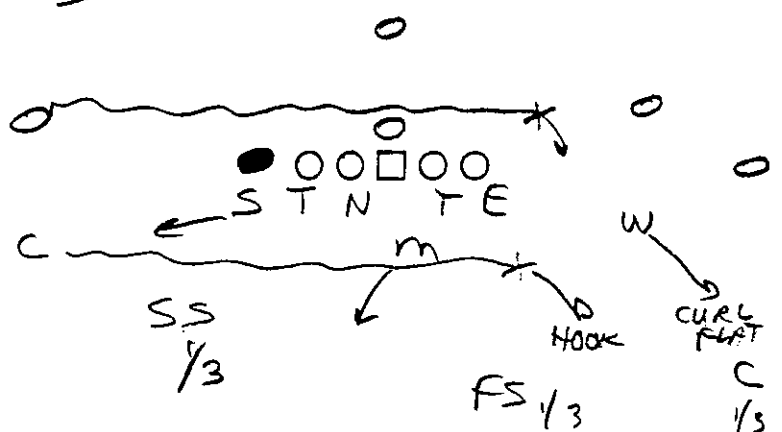
MOT. PRO TRIPS

21



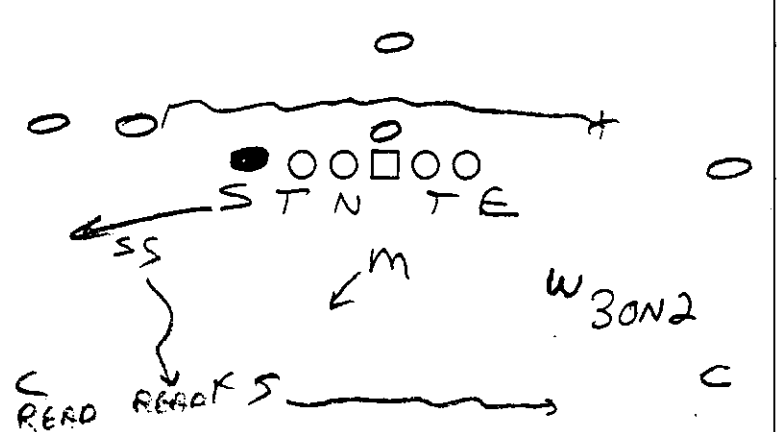
21

MOT. SLOT TR.



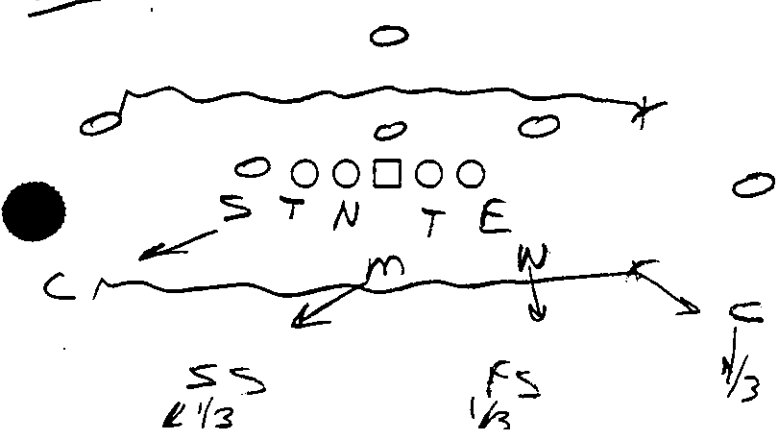
MOT. WDW

22

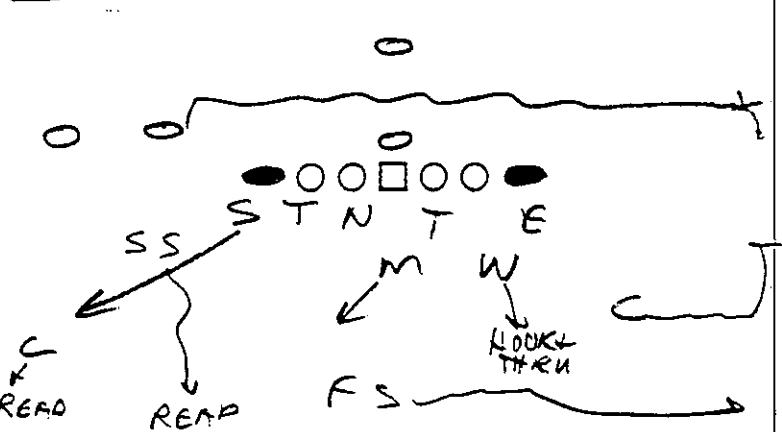


21

MOT. SLOT TRIPS

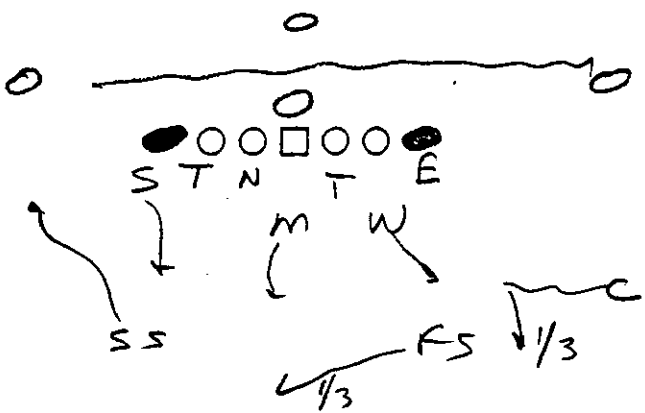


MOT. PURPLE



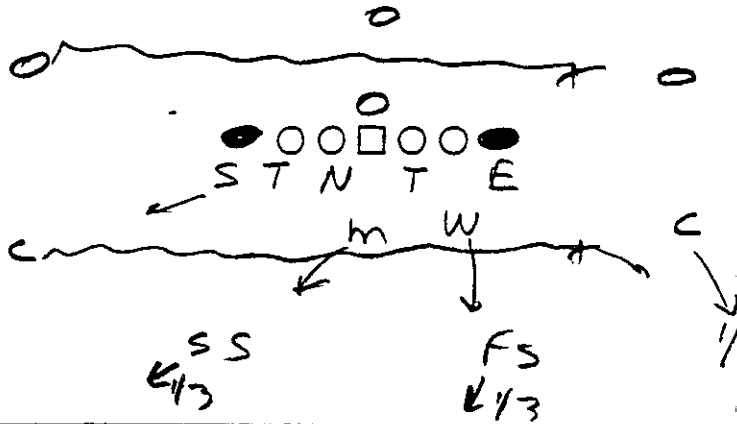
21

MOT. PURPLE TRIPS



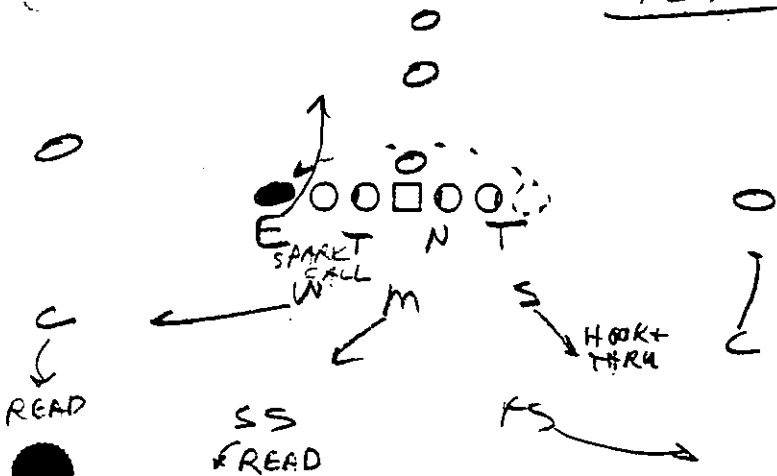
MOT. PURPLE TRIPS

21



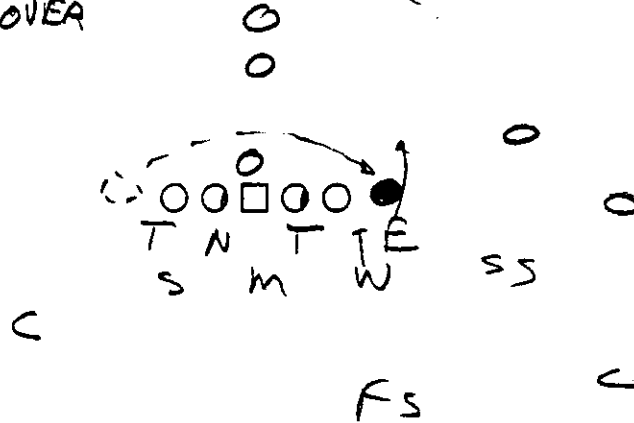
(CHANGE CALL)

TE FLOP

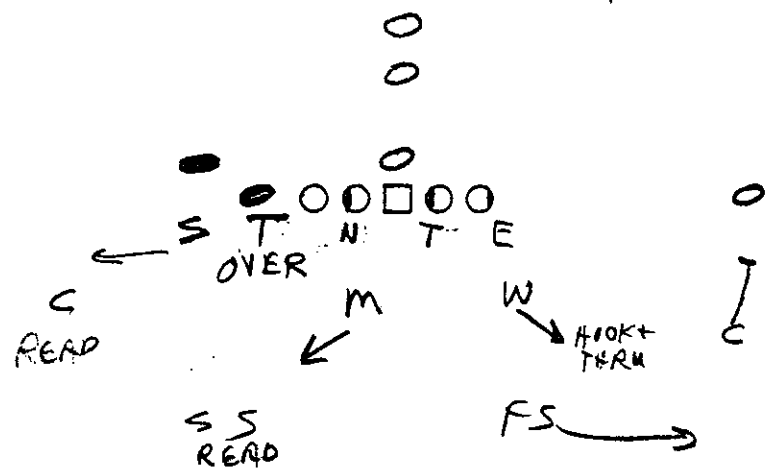


TE FLOP END OVER

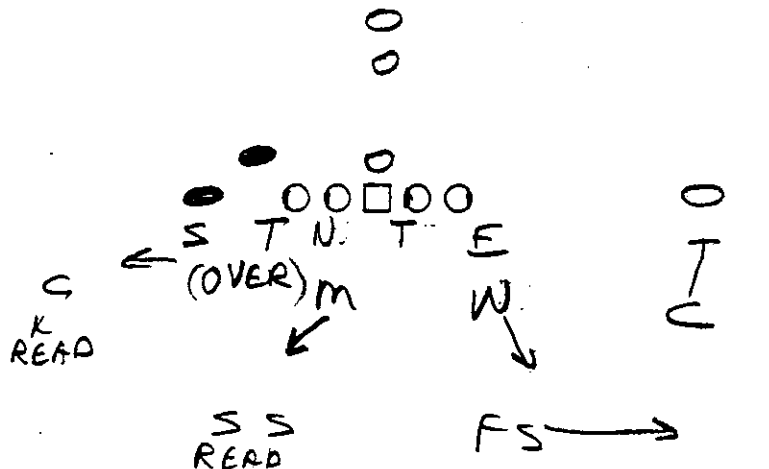
(CHANGE CALL)



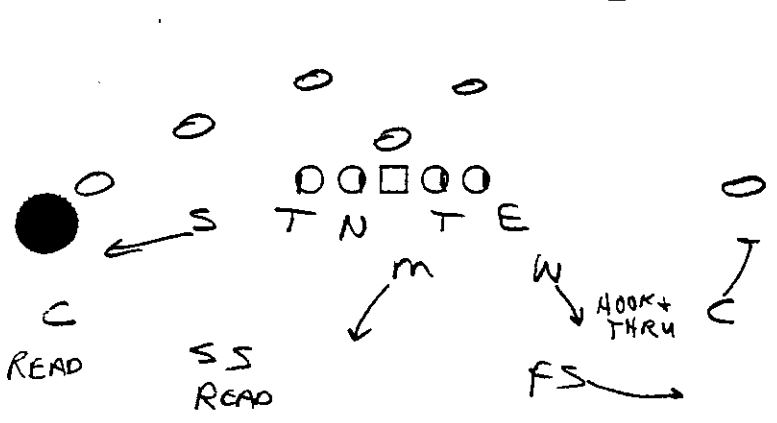
TITE WING



TITE SLOT

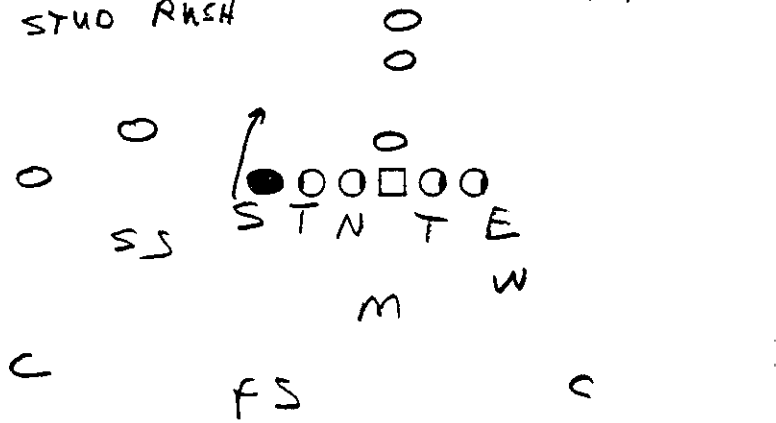


3 WIDES



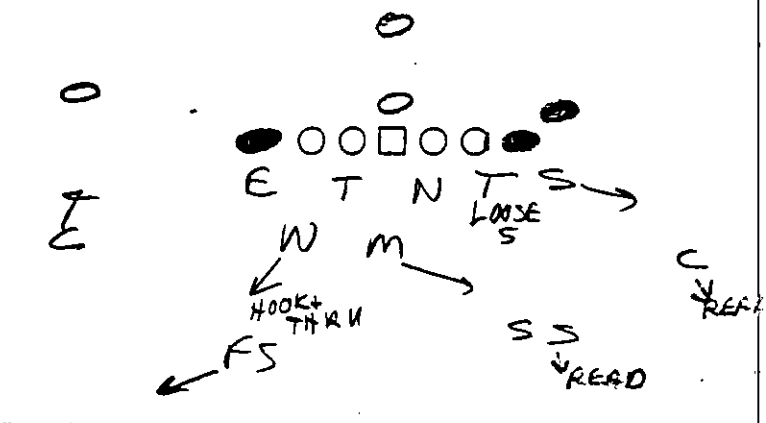
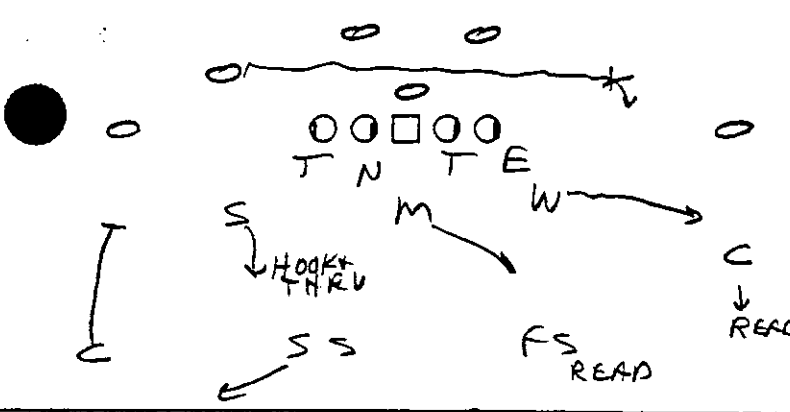
END OVER STUO RUSH

21



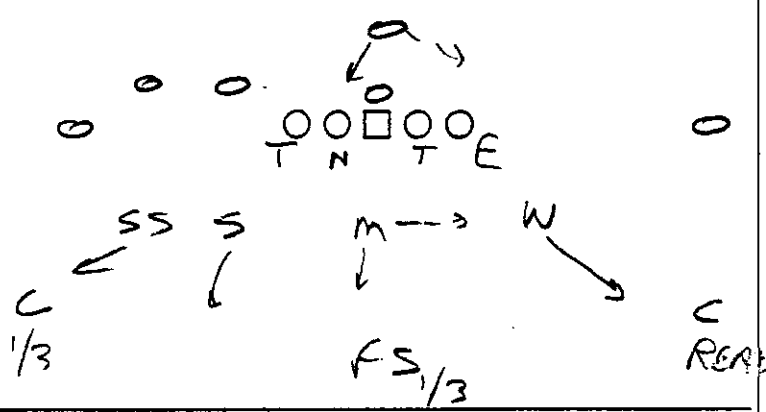
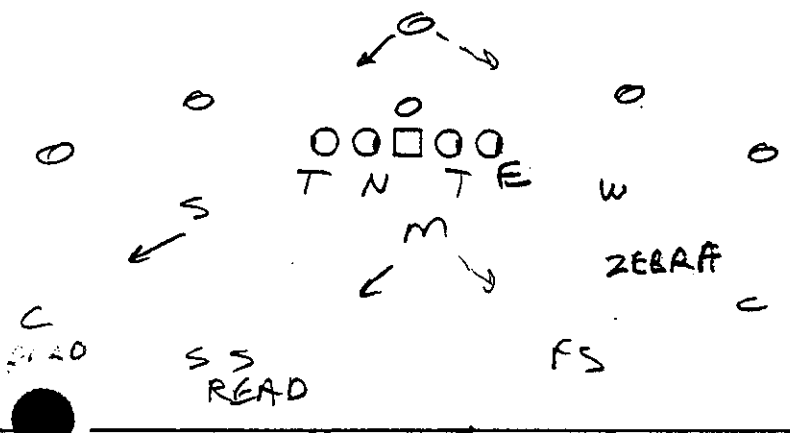
3 WIDES.
Y MOTION

PURPLE WING



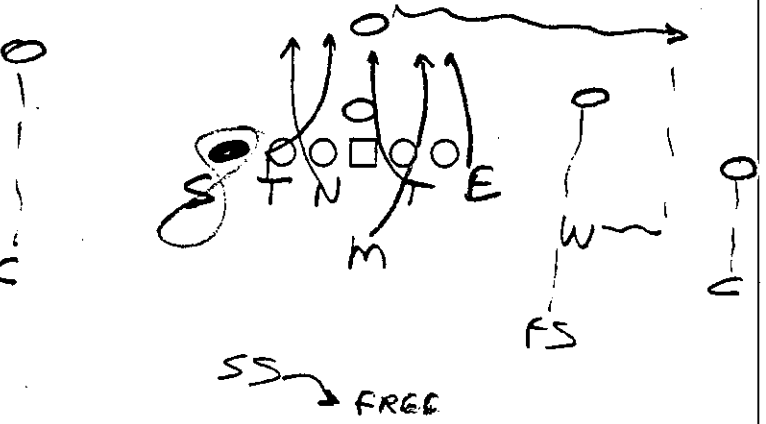
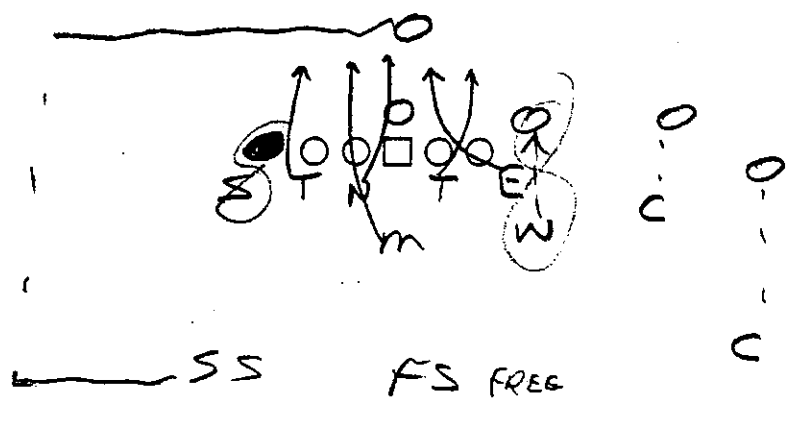
4 WIDES

4 TRIPS

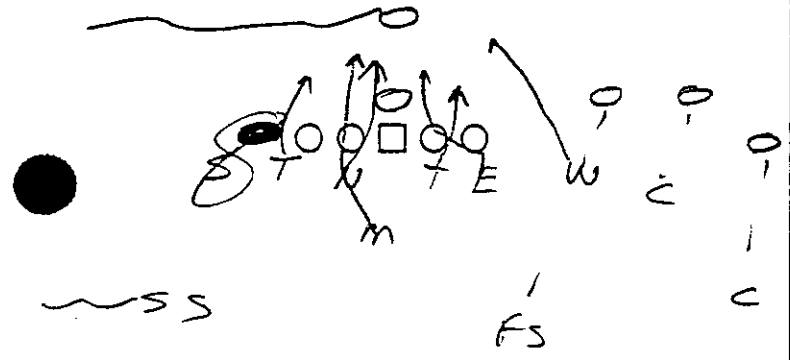


NO BACK

NO BACK



H- WIDE
WHIP RUSH

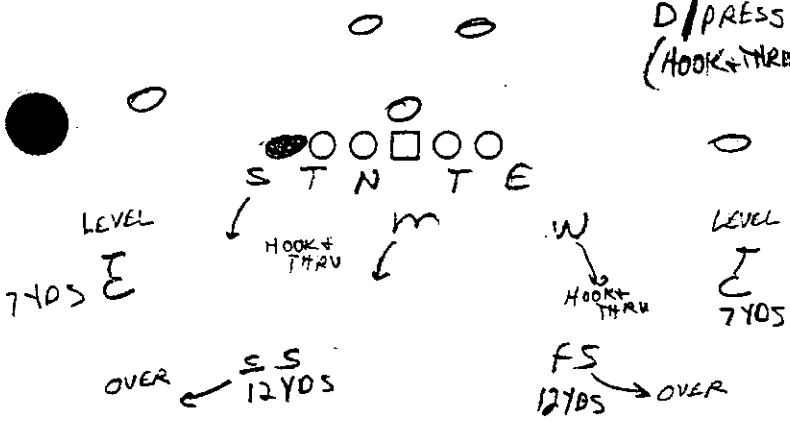


OO□OO

PRO

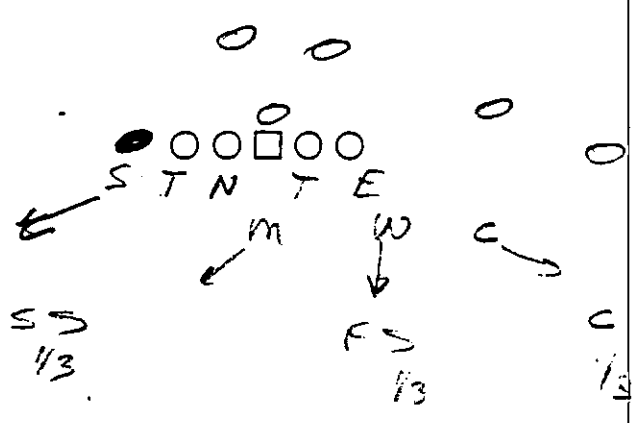
D/D

D/PRESS
(HOOK+THRU)



21

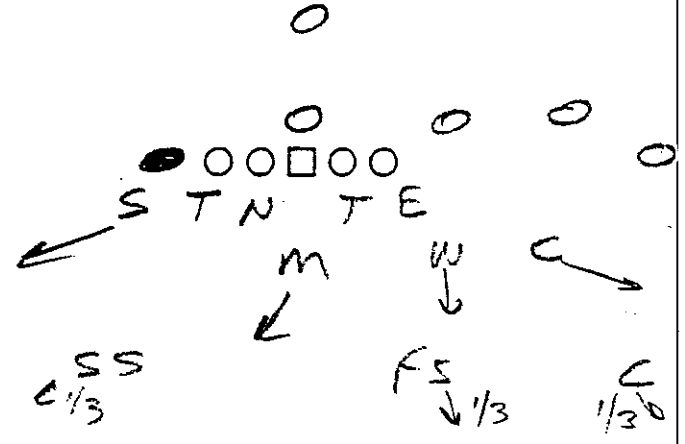
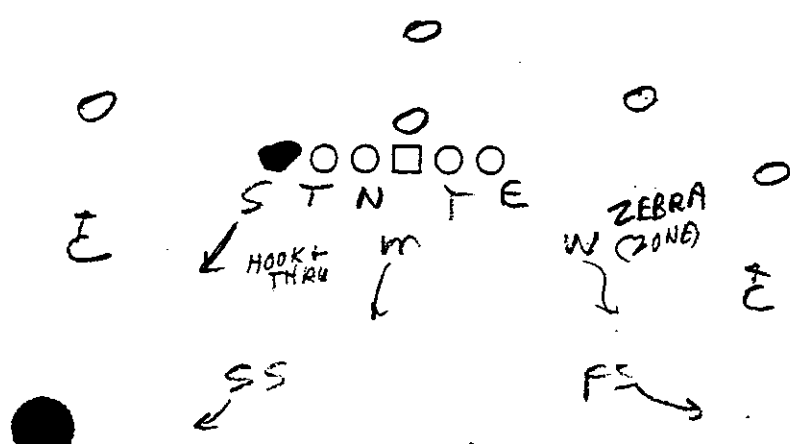
SLOT



WDW

21

SLOT TRIPS

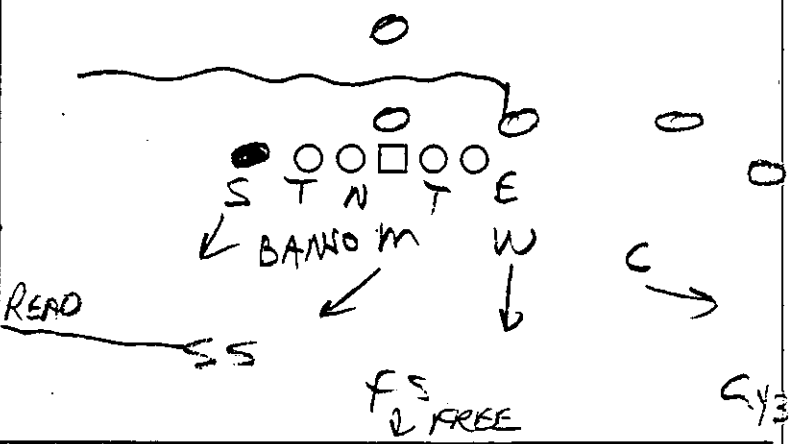
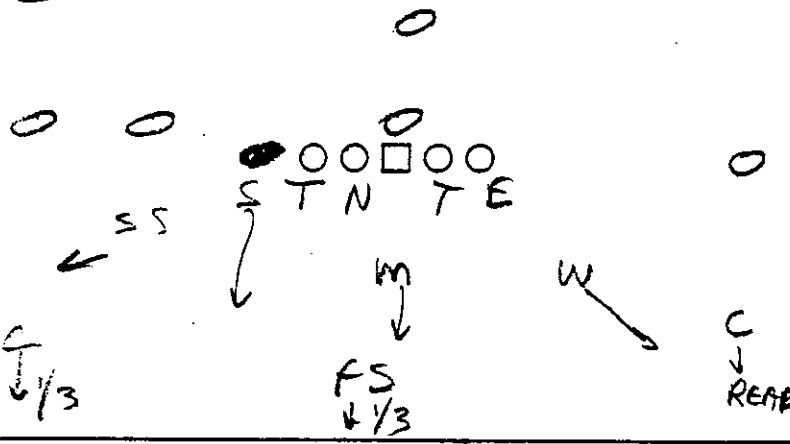


PRO TRIPS

21

SLOT DW

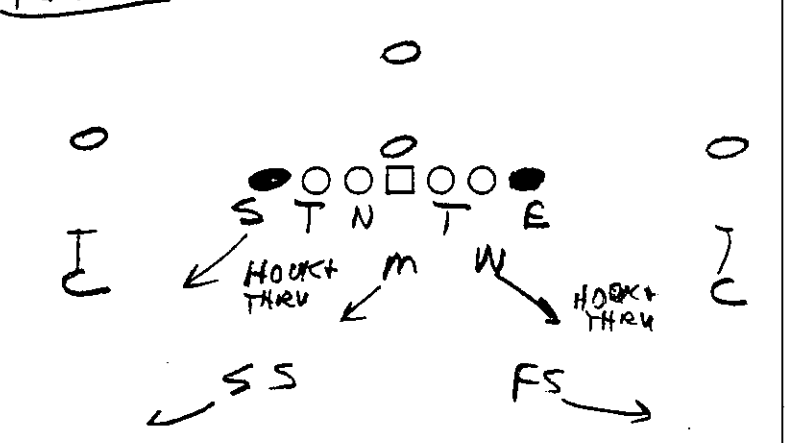
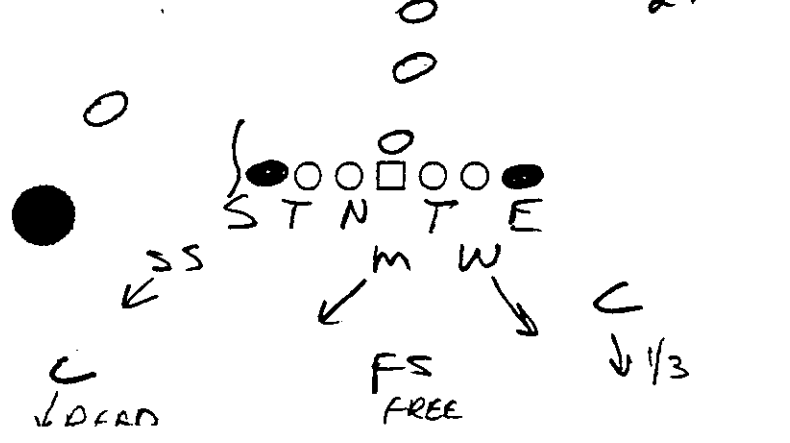
21



D. TITE

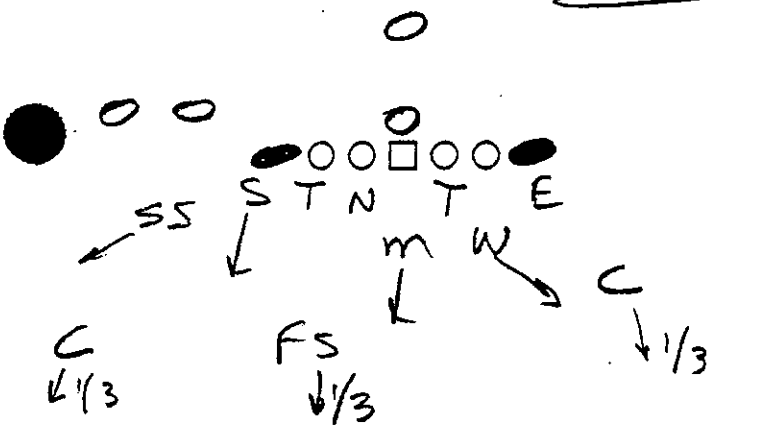
21

PURPLE



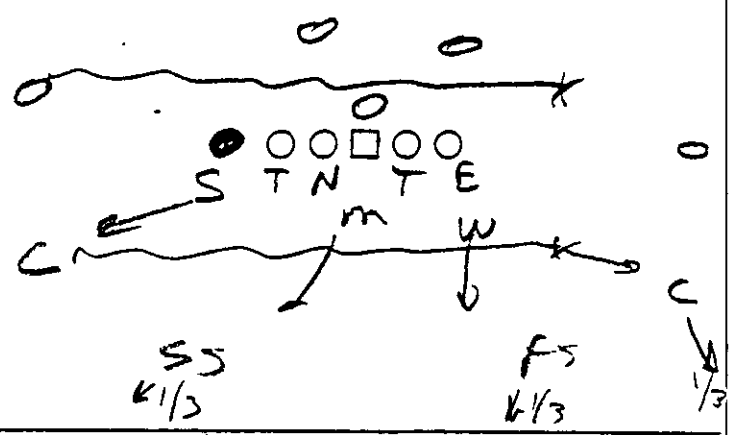
21

PURPLE TRIPS

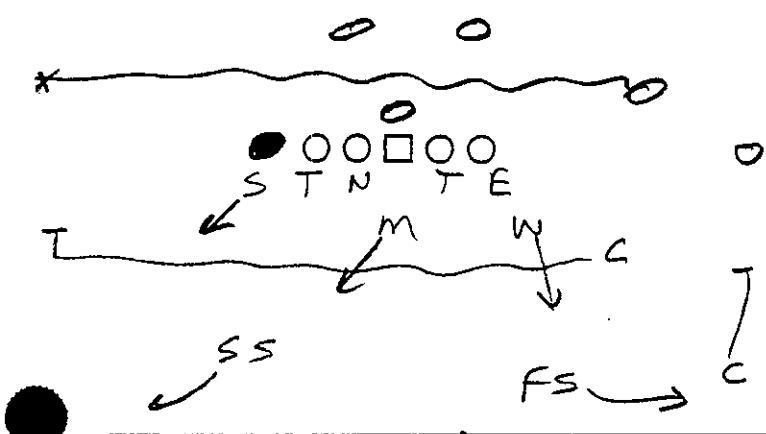


MOTION SLOT

21

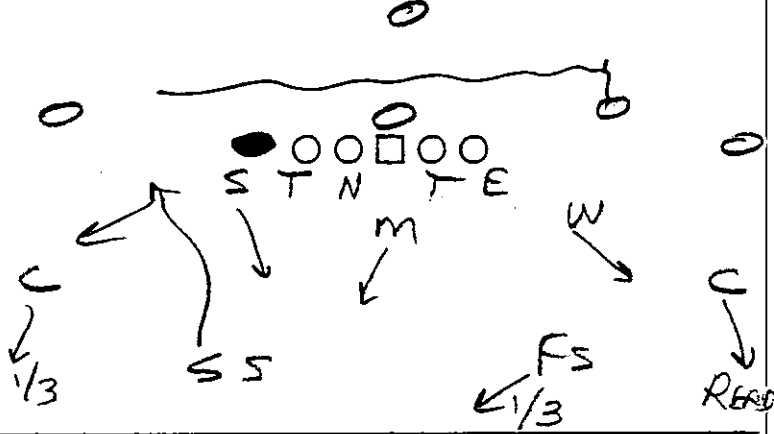


MOTION PRO



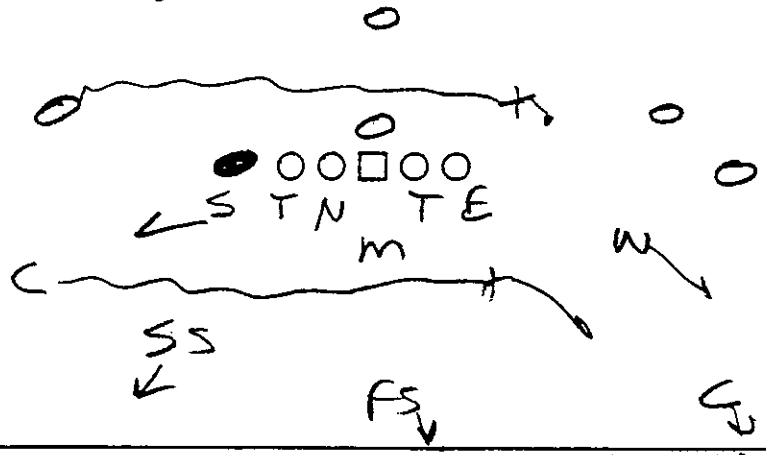
MOT. PRO TRIPS

21

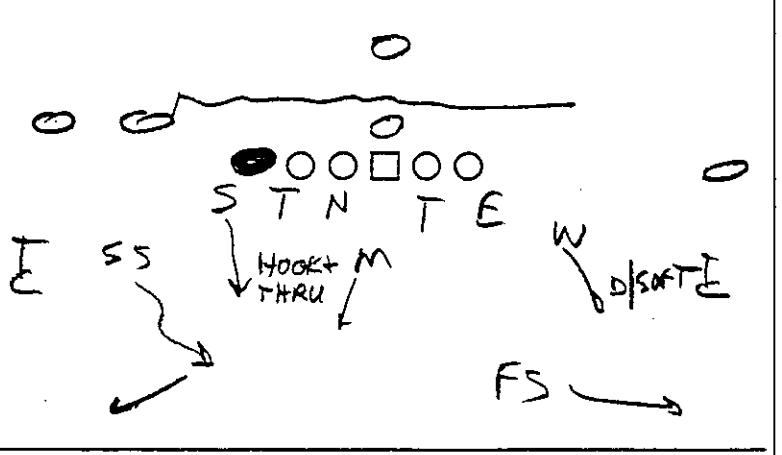


21

MOT. SLOT TRIPS

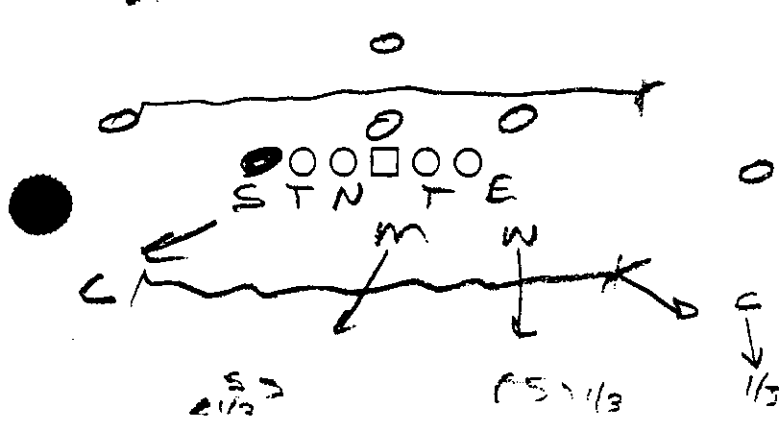


MOT. WDW

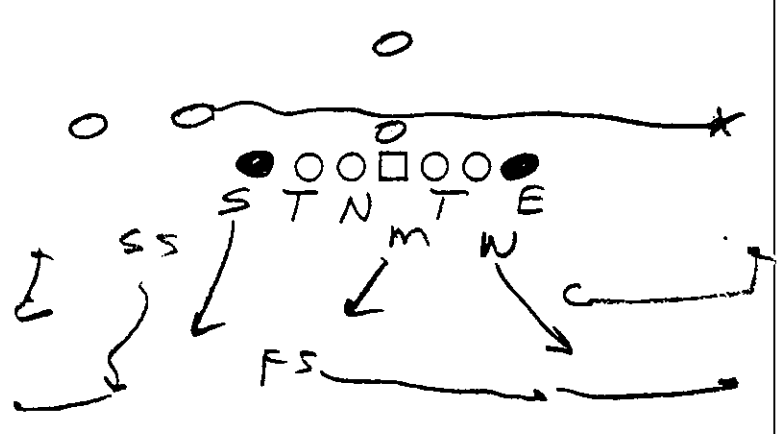


21

MOT SLOT TRIPS

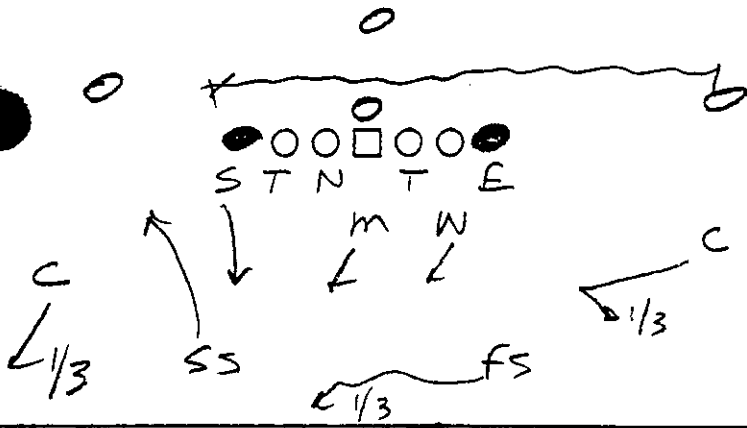


MOTION PURPLE

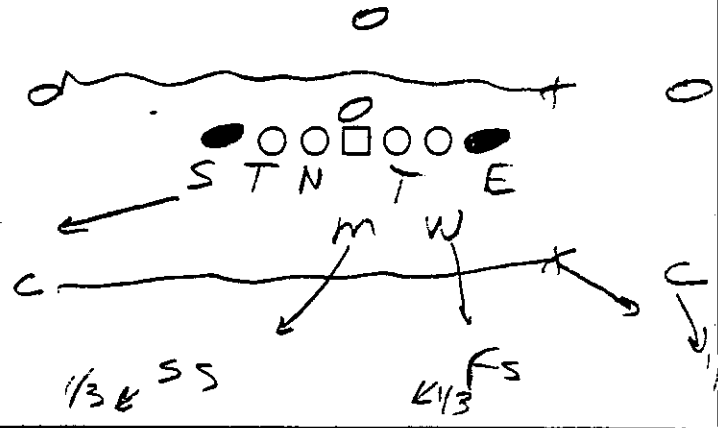


21

MOTION PURPLE TRIPS

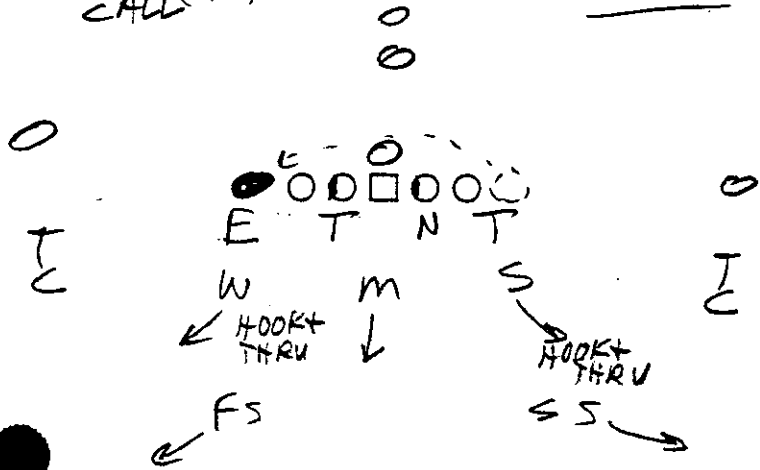


MOTION PURPLE TRIPS



CHANGE CALL (40)

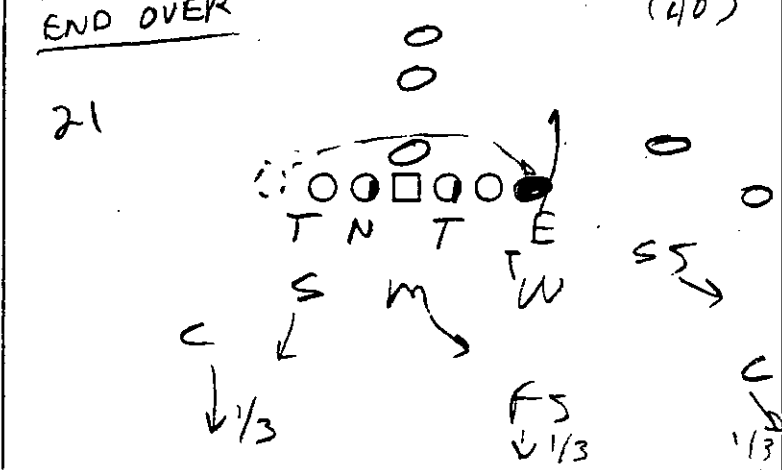
TE FLOP



TE FLOP END OVER

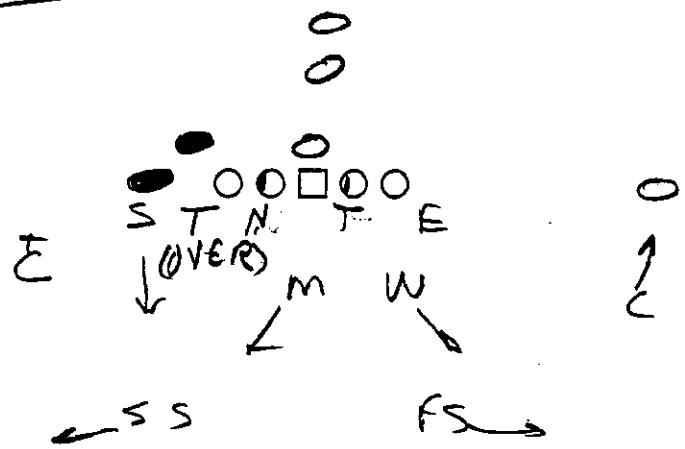
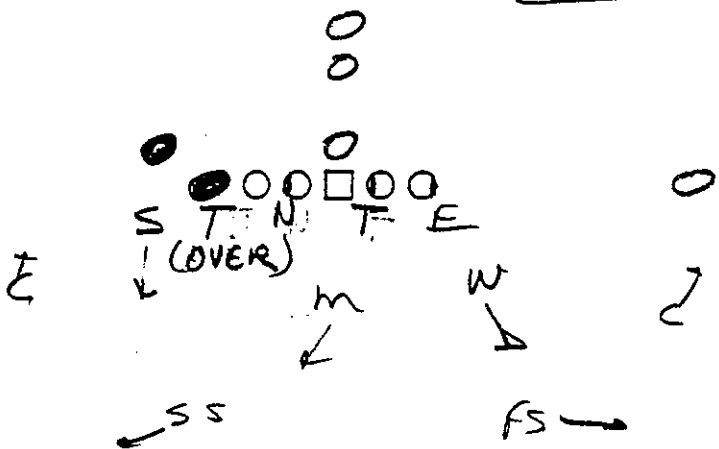
CHANGE CALL (40)

21



TITE WING

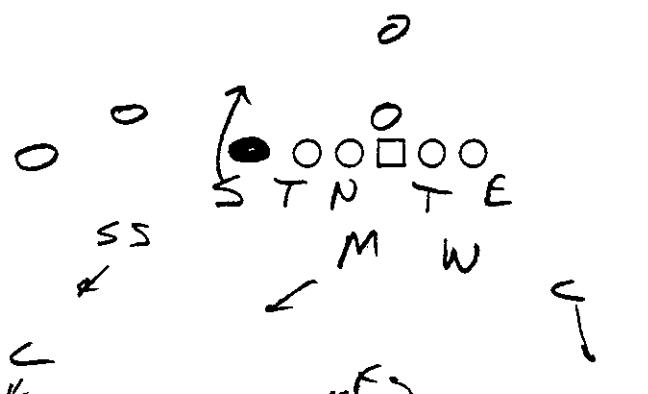
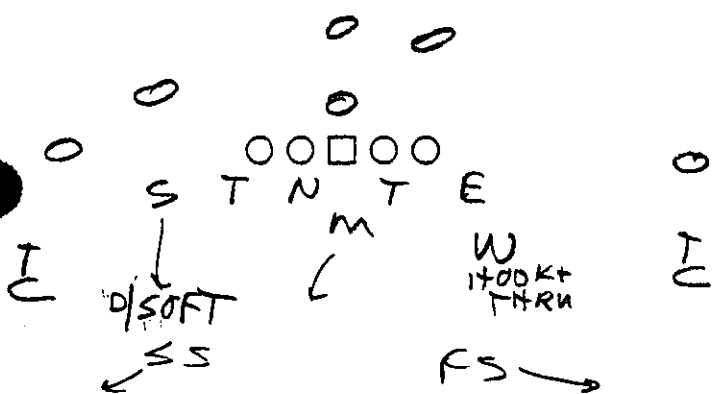
TITE SLOT



3 WIDES

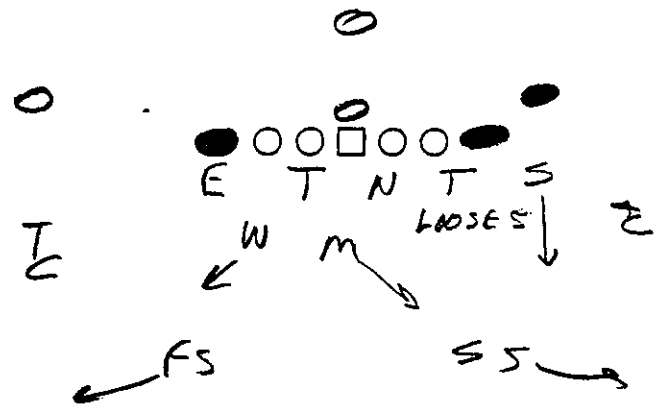
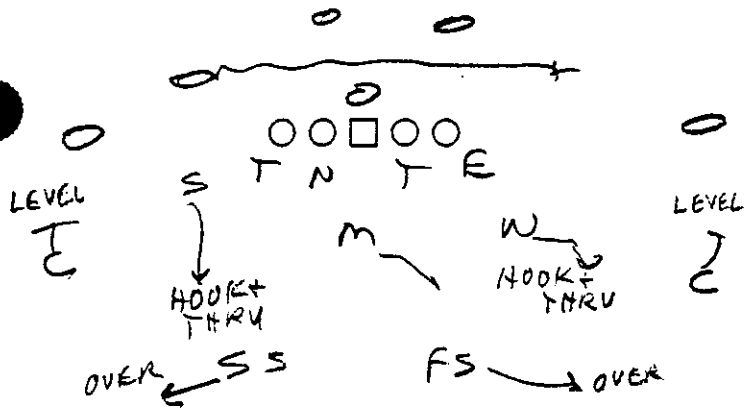
END OVER STAD RUSH

21



3 WIDES
Y MOTION

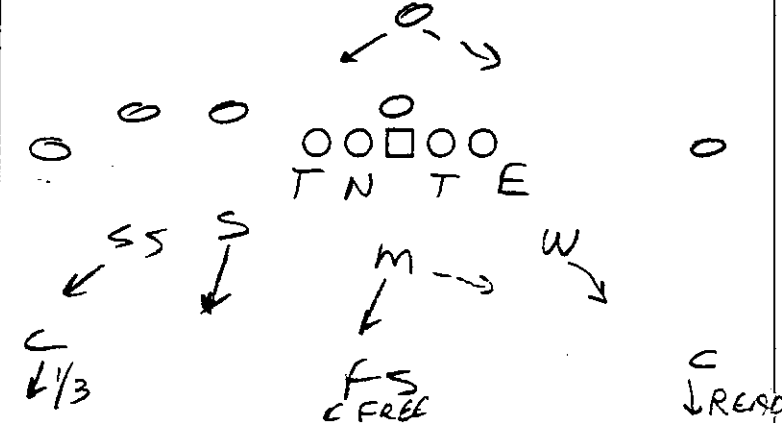
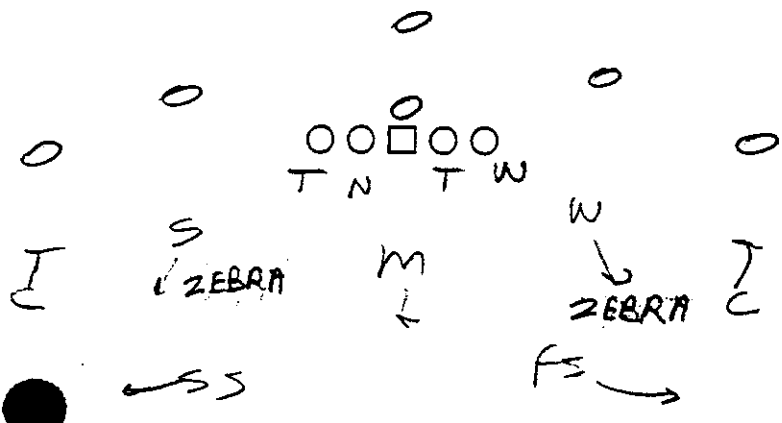
PURPLE WING



1/2 WIDES

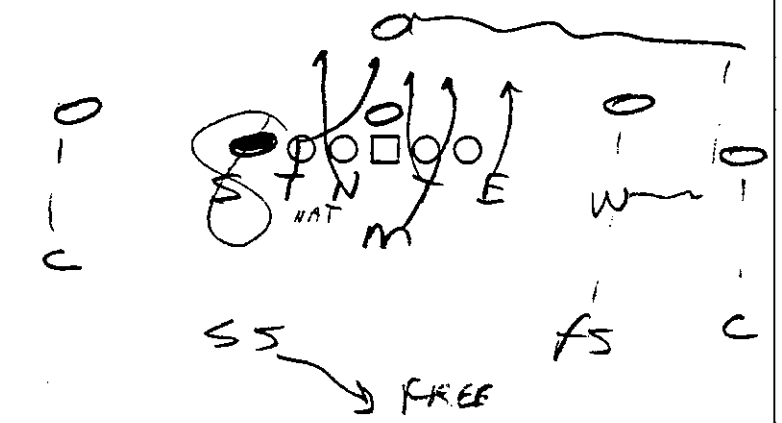
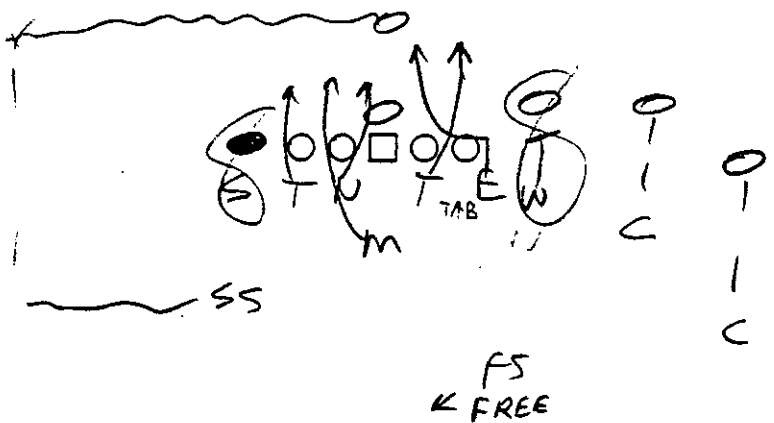
4 TRIPS

21

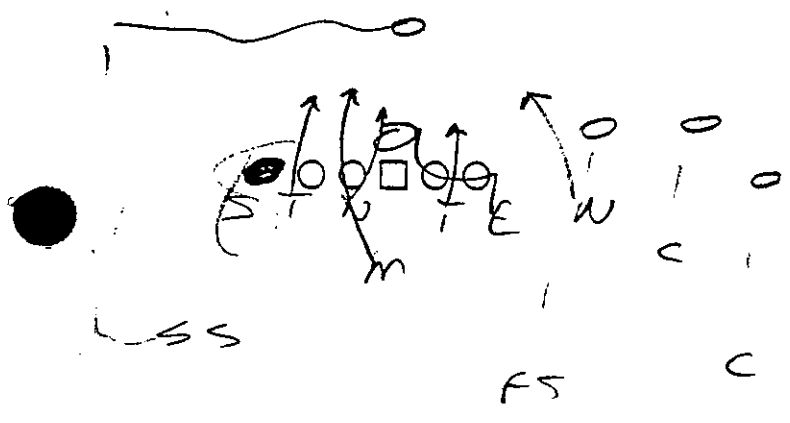


(BLITZ) NO BACK

NO BACK (BLITZ)



1/2 WIDE w. BLITZ



OO□OO

COVER 4 (4 DEEP 3 UNDER)

ST N T E

SS
1240s

FS
1240s

C-740s

1/4

SS 1/4

FS 1/4

1/4

○○□○○

C
1/4

SS 1/4

FS
1/4

1/4

○○□○○

○○□○○

○○□○○

○○□○○